

# Un po' di pratica

Reti di Elaboratori

Corso di Laurea in Informatica

Università degli Studi di Roma "La Sapienza"

Original slides from Marco Barbera

# Network tools

- netstat
- netcat
- ping
- host
- nslookup
- Wireshark
- ..and many others

# DISCLAIMER

- You are free to use your favourite operating system, but during this and the following practical lectures, we will only refer to **GNU/Linux**.
  - other operating systems may have slightly different behaviours or tool implementations we won't discuss (although there might be some exception to this rule)
- It is **strongly** recommended to run the examples at home
- For Windows/OSX users:
  - you can run Linux on a virtual machine
  - **VirtualBox** is free and easy to use
  - You can download the image of a XUbuntu distribution from:  
<http://virtualboxes.org/images/xubuntu/>
    - t's very lightweight, should run on older computers too
- Another possibility would be to use a XUbuntu as a **Live** distribution  
<http://xubuntu.org/getxubuntu/> (does not require to install software)

# mininet

## Configure Mininet VM

- Download VirtualBox from:

<https://www.virtualbox.org/>

- Download and install the mininet VM from:

<http://mininet.org/download/>

# mininet

- Change network settings by enabling «NAT»
- Start the mininet VM
- Password is mininet

MORE INFO at <http://mininet.org>

# mininet

Run the following commands inside the VM to configure the GUI

- `sudo apt-get update`
- `sudo apt-get install xinit lxde`
- `startx`
  
- `sudo apt-get install virtualbox-guest-dkms`

# netstat

a command line tool that displays network connections, routing tables, interface statistics and so on..

# netstat

- by default, **netstat** shows only the established connections
- using the **-a** option, it shows both established and **listening** connections
  - a connection in **LISTEN** state typically belongs to a server waiting for clients to connect
- **netstat** shows both TCP/UDP/**TCPv6/UDPv6** connections and **UNIX sockets**
  - TCPv6, UDPv6: TCP and UDP connections on top of the IPv6 protocol (check out the lectures on IP)
  - UNIX sockets are roughly like a TCP/UDP connection used only for local inter-process communication purposes (**not** covered by this course. Check out the Operating Systems course)



# netstat

```
root@bt:~# netstat -a
```

```
Active Internet connections (servers and established)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:12345	*:*	LISTEN
tcp	0	0	localhost:7337	*:*	LISTEN
tcp	0	0	192.168.1.130:51051	mil01s19-in-f12.1:https	ESTABLISHED
tcp	0	0	192.168.1.130:44305	fa-in-f84.1e100.n:https	ESTABLISHED
tcp	0	0	192.168.1.130:41495	zrh04s05-in-f20.1e1:www	ESTABLISHED
tcp	1	0	192.168.1.130:45425	zrh04s05-in-f31.1e1:www	CLOSE_WAIT
tcp	0	0	192.168.1.130:41640	OCSP.AMS1.VERISIGN.:www	TIME_WAIT
...					
tcp6	0	0	[::]:ssh	[::]:*	LISTEN

```
Active UNIX domain sockets (servers and established)
```

Proto	RefCnt	Flags	Type	State	I-Node	Path
unix	2	[ ACC ]	STREAM	LISTENING	24790	/tmp/.X11-unix/X0
unix	2	[ ACC ]	STREAM	LISTENING	25029	/tmp/.ICE-unix/ 3732

# netstat

```
root@bt:~# netstat -a
```

```
Active Internet connections (servers and established)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	host:7337		
tcp	0	0	68.1.130:51051	mil01s19-in-f12.1:https	ESTABLISHED
tcp	0	0	192.168.1.130:44305	fa-in-f84.1e100.n:https	ESTABLISHED
tcp	0	0	192.168.1.130:41495	zrh04s05-in-f20.1e1:www	ESTABLISHED
tcp	1	0	192.168.1.130:45425	zrh04s05-in-f31.1e1:www	CLOSE_WAIT
tcp	0	0	192.168.1.130:41640	OCSP.AMS1.VERISIGN.:www	TIME_WAIT
...					
tcp6	0	0	[::]:ssh	[::]:*	LISTEN

```
Active UNIX domain sockets (servers and established)
```

Proto	RefCnt	Flags	Type	State	I-Node	Path
unix	2	[ ACC ]	STREAM	LISTENING	24790	/tmp/.X11-unix/X0
unix	2	[ ACC ]	STREAM	LISTENING	25029	/tmp/.ICE-unix/

```
3732
```

# netstat

```
root@bt:~# netstat -a
```

```
Active Internet connections (servers and established)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:12345	*:*	LISTEN
tcp	0	0	localhost:7337	*:*	LISTEN
tcp	0	0	192.168.1.130:51051	mil01s19-in-f12.1:https	ESTABLISHED
tcp	0	0	192.168.1.130:44305	fa-in-f84.1e100.n:https	ESTABLISHED
tcp	0	0	192.168.1.130:41495	zrh04s05-in-f20.1e1:www	ESTABLISHED
tcp	1	0	192.168.1.130:45425	zrh04s05-in-f31.1e1:www	CLOSE_WAIT
tcp	0	0	192.168.1.130:41640	OCSP.AMS1.VERISIGN.:www	TIME_WAIT
...					
tcp6	0	0	[::]:ssh	[::]:*	LISTEN

```
Active UNIX domain sockets (servers and established)
```

Proto	RefCnt	Flags	Type	State	I-Node	Path
unix	2	[ ACC ]	STREAM	LISTENING	24790	/tmp/.X11-unix/X0
unix	2	[ ACC ]	STREAM	LISTENING	25029	/tmp/.ICE-unix/ 3732

# netstat

```
root@bt:~# netstat -a
```

```
Active Internet connections (servers and established)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:12345	*:*	LISTEN

- connections endpoints, in the form `addr:port`
  - netstat gives a name to any known port (e.g., 22 becomes 'ssh', 80 becomes 'http', and so on). You can use the `-n` option to disable this feature
  - '\*' means 'any'
  - '\*:ssh' in the **Local Address** column means that a process is listening on the 'ssh' (22) port from any interface (e.g., both ethernet and WiFi)
  - For listening connections, '\*:\*' in the **Foreign Address** column means that the server accepts connections from any client

# netstat

```
root@bt:~# netstat -a
```

```
Active Internet connections (servers and established)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:12345	*:*	LISTEN
tcp	0	0	localhost:7337	*:*	LISTEN
tcp	0	0	192.168.1.130:51051	mil01s19-in-f12.1:https	ESTABLISHED
tcp	0	0	192.168.1.130:44305	fa-in-f84.1e100.n:https	ESTABLISHED
tcp	0	0	192.168.1.130:41495	zrh04s05-in-f20.1e1:www	ESTABLISHED

- connections endpoints, in the form **addr:port**
  - for established connections, the **Foreign Address** column shows the address:port of the remote endpoint of the connections
  - for established connection, the **Local Address** column shows the address:port of the local endpoint of the connections

# netstat

```
root@bt:~# netstat -a
```

```
Active Internet connections (servers and established)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	*:ssh	*:*	LISTEN
tcp	0	0	*:12345	*:*	LISTEN
tcp	0	0	localhost:7337	*:*	LISTEN
tcp	0	0	192.168.1.130:51051	mil01s19-in-f12.1:https	ESTABLISHED
					ESTABLISHED
					ESTABLISHED
					CLOSE_WAIT
					TIME_WAIT
					LISTEN

- Example of connection states:

- **LISTEN**: waiting for connections
- **ESTABLISHED**: the connection is opened
- **CLOSE\_WAIT/TIME\_WAIT**: the connection is about to be closed

Proto	Recv-Q	Flags	Type	State	I-Node	Path
unix	2	[ ACC ]	STREAM	LISTENING	24790	/tmp/.X11-unix/X0
unix	2	[ ACC ]	STREAM	LISTENING	25029	/tmp/.ICE-unix/ 3732

# netstat

- Other `netstat` options:
  - `-p` shows the name of the process that opened the connections
  - `-t` shows TCP connections only
  - `-l` shows listening connections only
  - `-4` shows TCPv4 or IPv4 connections ○
    - `-n` does not resolve addresses or ports
  - `-c` shows output continuously
- Options can be combined together:
  - for example: `-t4l` shows only listening TCP connections
- `netstat -r` shows the local **routing table** (check out the lectures on IP)
  - not very interesting for typical desktop/laptops configurations
- `netstat -i` shows info on the available network interfaces (e.g., ethernet, WiFi, local loop)


# netstat

Example. Let's check how many connections Spotify uses  
(next slide) (when using P2P)



# netstat

Means: show all the TCP connections (-t) based on IPv4 (-4) that are in the LISTEN state (-l). Print also the PID of the process associated to each connection (-p)



```
netstat -t -l -p -4
```

```
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address Foreign Address State PID/Program name
tcp 0 0 localhost:4371 *:* LISTEN 9269/spotify
tcp 0 0 *:57621 *:* LISTEN 9269/spotify
tcp 0 0 *:ssh *:* LISTEN 1146/sshd
tcp 0 0 localhost:4381 *:* LISTEN 9269/spotify
tcp 0 0 localhost:7337 *:* LISTEN 1041/
postgres.bin
tcp 0 0 *:29642 *:* LISTEN 9269/spotify
```

# netstat

```
netstat -t -l -p -4
```

Active Internet connections (only servers)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State	PID/Program name
tcp	0	0	localhost:4371	*:*	LISTEN	9269/spotify
tcp	0	0	*:57621	*:*	LISTEN	9269/spotify
						1146/sshd
						9269/spotify
						1041/
						9269/spotify

- This column appeared because we used the `-p` option
- It shows, for each entry, the PID and the name of the process the relative connection is associated to. What is a PID? Check out the Operating Systems course.

# netstat

```
netstat -t -l -p -4
```

```
Active Internet connections (only servers)Address      State      PID/Program name
Proto Recv-Q Send-Q Local Address Foreign
tcp      0      0 localhost:4371      *:*        LISTEN     9269/spotify
tcp      0      0 *:57621             *:*        LISTEN     9269/spotify
tcp      0      0 *:ssh               *:*        LISTEN     1146/sshd
tcp      0      0 localhost:4381      *:*        LISTEN     9269/spotify
tcp      0      0 localhost:7337      *:*        LISTEN     1041/
postgres.bin
tcp      0      0 *:29642             *:*        LISTEN     9269/spotify
```

So, Spotify is waiting for connections to ports 57621 and 29642 coming from **ANY** network interface (e.g., WiFi and ethernet)

# netstat

```
netstat -t -l -p -4
```

```
Active Internet connections (only servers)Address      State      PID/Program name
Proto Recv-Q Send-Q Local Address Foreign
tcp      0      0 localhost:4371      *:*        LISTEN     9269/spotify
tcp      0      0 *:57621            *:*        LISTEN     9269/spotify
tcp      0      0 *:ssh              *:*        LISTEN     1146/sshd
tcp      0      0 localhost:4381     *:*        LISTEN     9269/spotify
tcp      0      0 localhost:7337     *:*        LISTEN     1041/
postgres.bin
tcp      0      0 *:29642            *:*        LISTEN     9269/spotify
```

.. and on ports 4371 and 4381 from the virtual  
internal interface only

# netstat



Means: show all the TCP connections (-t) based on IPv4 (-4) that are not in the LISTEN state (-l is omitted). Print also the PID of the process associated to each connection (-p)

```
netstat -t -p -4
```

```
Active Internet connections (w/o servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State       PID/Program name
tcp        0      0 192.168.1.1:28         host81-148-21-127:18671 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         host109-153-120-2:26071 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         i19-les02-ntr-176:17048 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         cpc8-seac19-2-0-c:47488 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         96.29.82.79.rev.s:18428 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         fa-in-f189.1e100.:https ESTABLISHED 8997/firefox
tcp        0      0 192.168.1.1:28         178-26-158-174-dy:63235 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         bl110-81-202.dsl.t:13687 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         68.232.34.151:www       ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         bl115-104-193.dsl.:39711 SYN_SENT    9691/spotify
tcp        0    726 192.168.1.1:28         host109-145-57-13:24432 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         cdt33-1-88-177-70:43360 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         169.130.79.188.dy:32885 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         5.226-134-109.ads:40967 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         24.133.118.209:16100   SYN_SENT    9691/spotify
tcp        0      0 192.168.1.1:28         78-21-193-22.acce:55959 SYN_SENT    9691/spotify
tcp        0      0 192.168.1.1:28         195-132-159-157.r:24555 SYN_SENT    9691/spotify
tcp        0      0 192.168.1.1:28         greta.lon.spotify:https ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         host109-145-62-17:54001 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         thebreakfa96.pnds:55664 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         82-135-201-51.sta:35423 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         bl118-112-171.dsl.:26916 ESTABLISHED 9691/spotify
tcp        0      0 192.168.1.1:28         ip-178-201-42-170:44792 ESTABLISHED 9691/spotify
```

# netstat

netstat -t -p -4

Active Internet connections (w/o servers)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State	PID/Program name
tcp	0	0	192.168.1.128:42948	host81-148-21-127:18671	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:44735	host109-153-120-2:26071	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:39386	i19-les02-ntr-176:17048	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:45017	cpc8-seac19-2-0-c:47488	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:58314	96.29.82.79.rev.s:18428	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:54971	fa-in-f189.1e100.:https	ESTABLISHED	8997/firefox
tcp	0	0	192.168.1.128:44571	178-26-158-174-dy:63235	ESTABLISHED	9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp	0	0	192.168.1.128:46408	5.226-134-109.ads:40967	ESTABLISHED	9691/spotify
tcp	0	1	192.168.1.128:45038	24.133.118.209:16100	SYN_SENT	9691/spotify
tcp	0	1	192.168.1.128:55793	78-21-193-22.acce:55959	SYN_SENT	9691/spotify
tcp	0	1	192.168.1.128:37999	195-132-159-157.r:24555	SYN_SENT	9691/spotify
tcp	0	0	192.168.1.128:38959	greta.lon.spotify:https	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:54784	host109-145-62-17:54001	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:33482	thebreakfa96.pnds:55664	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34698	82-135-201-51.sta:35423	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34333	bl18-112-171.dsl.:26916	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:44186	ip-178-201-42-170:44792	ESTABLISHED	9691/spotify

A connection belonging to the Firefox web browser

# netstat

netstat -t -p -4

Active Internet connections (w/o servers)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State	PID/Program name
tcp	0	0	192.168.1.128:42948	host81-148-21-127:18671	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:44735	host109-153-120-2:26071	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:39386	i19-les02-ntr-176:17048	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:45017	cpc8-seac19-2-0-c:47488	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:58314	96.29.82.79.rev.s:18428	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:54971	fa-in-f189.1e100.:https	ESTABLISHED	8997/firefox
tcp	0	0	192.168.1.128:44571	178-26-158-174-dy:63235	ESTABLISHED	9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp						9691/spotify
tcp	0	0	192.168.1.128:46408	5.226-134-109.ads:40967	ESTABLISHED	9691/spotify
tcp	0	1	192.168.1.128:45038	24.133.118.209:16100	SYN_SENT	9691/spotify
tcp	0	1	192.168.1.128:55793	78-21-193-22.acce:55959	SYN_SENT	9691/spotify
tcp	0	1	192.168.1.128:37999	195-132-159-157.r:24555	SYN_SENT	9691/spotify
tcp	0	0	192.168.1.128:38959	greta.lon.spotify:https	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:54784	host109-145-62-17:54001	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:33482	thebreakfa96.pnds:55664	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34698	82-135-201-51.sta:35423	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34333	bl18-112-171.dsl.:26916	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:44186	ip-178-201-42-170:44792	ESTABLISHED	9691/spotify

**SYN\_SENT**: means Spotify is trying to open a  
connection (check out the lectures on TCP)

# netstat

netstat -t -p -4

Active Internet connections (w/o servers)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State	PID/Program name
tcp	0	0	192.168.1.128:42948	host81-148-21-127:18671	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:44735	host109-153-120-2:26071	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:39386	i19-les02-ntr-176:17048	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:45017	cpc8-seac19-2-0-c:47488	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:58314	96.29.82.79.rev.s:18428	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:54971	fa-in-f189.1e100.:https	ESTABLISHED	8997/firefox
tcp	0	0	192.168.1.128:44571	178-26-158-174-dy:63235	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:42548	bl110-81-202.dsl.t:13687	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34983	68.232.34.151:www	ESTABLISHED	9691/spotify
tcp	0	1	192.168.1.128:60928	bl115-104-193.dsl.:39711	SYN_SENT	9691/spotify
tcp	0	726	192.168.1.128:53426	host109-145-57-13:24432	ESTABLISHED	9691/spotify
tcp					ESTABLISHED	9691/spotify
tcp					ESTABLISHED	9691/spotify
tcp					ESTABLISHED	9691/spotify
tcp					SYN_SENT	9691/spotify
tcp					SYN_SENT	9691/spotify
tcp	0	1	192.168.1.128:37999	195-132-159-157.r:24555	SYN_SENT	9691/spotify
tcp	0	0	192.168.1.128:38959	greta.lon.spotify:https	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:54784	host109-145-62-17:54001	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:33482	thebreakfa96.pnds:55664	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34698	82-135-201-51.sta:35423	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:34333	bl118-112-171.dsl.:26916	ESTABLISHED	9691/spotify
tcp	0	0	192.168.1.128:44186	ip-178-201-42-170:44792	ESTABLISHED	9691/spotify

An https connection towards a Spotify Server



# netstat

Just like the previous command, but with the `-n` option, telling netstat to not give names to addresses (through reverse DNS queries)

```
netstat -t -n -4
```

```
Active Internet connections (w/o servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp      0      0 0 192.168.1.128:42948    81.148.21.127:18671    ESTABLISHED
tcp      0      0 0 192.168.1.128:44735    109.153.120.206:26071  ESTABLISHED
tcp      0      0 0 192.168.1.128:39386    176.186.160.160:17048  ESTABLISHED
tcp      0      0 0 192.168.1.128:45017    81.108.153.96:47488    ESTABLISHED
tcp      0      0 0 192.168.1.128:58314    79.82.29.96:18428     ESTABLISHED
tcp      0      0 0 192.168.1.128:54971    173.194.70.189:443     ESTABLISHED
tcp      0      0 0 192.168.1.128:44571    178.26.158.174:63235   ESTABLISHED
tcp      0      0 0 192.168.1.128:42548    85.243.81.202:13687    ESTABLISHED
tcp      0      0 1 192.168.1.128:34049    78.146.230.119:52451   SYN_SENT
tcp      0      0 0 192.168.1.128:59208    173.194.116.14:443     ESTABLISHED
tcp      0      0 0 192.168.1.128:46408    109.134.226.5:40967    ESTABLISHED
tcp      0      0 1 192.168.1.128:41011    2.240.42.97:24628      SYN_SENT
tcp      0      0 0 192.168.1.128:38959    78.31.8.16:443         ESTABLISHED
tcp      0      0 1 192.168.1.128:34426    84.30.100.93:43383     SYN_SENT
tcp      0      0 0 192.168.1.128:54784    109.145.62.171:54001   ESTABLISHED
tcp      0      0 0 192.168.1.128:34957    68.232.34.151:80       TIME_WAIT
tcp      0      0 0 192.168.1.128:33482    80.229.251.184:55664   ESTABLISHED
tcp      0      0 0 192.168.1.128:34698    82.135.201.51:35423    ESTABLISHED
tcp      0      0 0 192.168.1.128:34333    188.83.112.171:26916   ESTABLISHED
tcp      0      0 0 192.168.1.128:44186    178.201.42.170:44792   ESTABLISHED
```

# netstat

Just like the previous command, but with the `-n` option, telling netstat to not give names to addresses (through reverse DNS queries)

```
netstat -t -n -4
```

Active Internet connections (w/o servers)

## Overall:

- 1 connection to Belgium
- 3 connections to Germany
- 2 connections to France
- 6 connections to U.K.
- 1 connection to Lithuania
- 1 connection to Luxembourg
- 1 connection to Netherlands
- 2 connections to Portugal
- 3 connections to the U.S.

Spotify **truly** was a world-wide P2P network!

Foreign Address	State
81.148.21.127:18671	ESTABLISHED
109.153.120.206:26071	ESTABLISHED
176.186.160.160:17048	ESTABLISHED
81.108.153.96:47488	ESTABLISHED
79.82.29.96:18428	ESTABLISHED
173.194.70.189:443	ESTABLISHED
178.26.158.174:63235	ESTABLISHED
85.243.81.202:13687	ESTABLISHED
78.146.230.119:52451	SYN_SENT
173.194.116.14:443	ESTABLISHED
109.134.226.5:40967	ESTABLISHED
2.240.42.97:24628	SYN_SENT
78.31.8.16:443	ESTABLISHED
84.30.100.93:43383	SYN_SENT
109.145.62.171:54001	ESTABLISHED
68.232.34.151:80	TIME_WAIT
80.229.251.184:55664	ESTABLISHED
82.135.201.51:35423	ESTABLISHED
188.83.112.171:26916	ESTABLISHED
178.201.42.170:44792	ESTABLISHED

# `nslookup`

`nslookup` is a command-line tool to query Internet **Domain Name Servers (DNS)** interactively

# nslookup

(simplified) syntax:

```
nslookup [-type=TYPE] name [server]
```

by default, it tells the name server to perform a **recursive query**

# nslookup

(simplified) syntax:

```
nslookup [-type=TYPE] name [server]
```

default: -type=A

default  
(system configured)  
`/etc/resolv.conf`  
on Linux


# nslookup

possible types are:

Type	Meaning
A	IPv4 address of a host
AAAA	IPv6 address of a host
MX	Domain willing to accept mail
NS	Name of a server for this domain
PTR	Alias for an IP address
CNAME	Alias of one name to another
...	...

# nslookup

Means: give me the address  
of the domain `uniroma1.it`



Example N.1: `nslookup uniroma1.it`

```
Server:      8.8.8.8  
Address:     8.8.8.8#53
```

} My default name server

the answer is **not authoritative**  
because 8.8.8.8 is not the  
manager of the root of the tree.  
These values are coming from  
8.8.8.8's **cache**


```
{ Non-authoritative answer:  
Name:      uniroma1.it  
Address:   151.100.101.67
```

} IP address  
associated to the  
**uniroma1.it**  
domain

so.. **who** is responsible for the domain `uniroma1.it` ?

# nslookup

Means: give me the name server responsible for the domain `uniroma1.it`



Example N.2: `nslookup -type=NS uniroma1.it`

```
Server:      8.8.8.8
Address:     8.8.8.8#53
```

3 nameservers for  
`uniroma1.it`  
(may be for fault  
tolerance reasons)

```
Non-authoritative answer:
uniroma1.it      nameserver = risc-ns.cics.uniroma1.it.
uniroma1.it      nameserver = desiree.cics.uniroma1.it.
uniroma1.it      nameserver = ns1.garr.net.
```

Authoritative answers can be found from:

let's ask one of them for an authoritative answer for `uniroma1.it`



IP address of `desiree.cics.uniroma1.it`

# nslookup

Example N.3: `nslookup uniroma1.it 151.100.4.13`


```
Server:      151.100.4.13
Address:     151.100.4.13#53

Name:       uniroma1.it
Address:    151.100.101.67
```

Finally! Next question is: who is responsible for the **root** of the tree?

# nslookup

Means: give me the name server responsible for the **root** domain '.'



Example N.4: `nslookup -type=NS .`

```
Server:      8.8.8.8
Address:     8.8.8.8#53
```

the answer is **not authoritative** because 8.8.8.8 is not responsible for the root of the tree. These values are coming from 8.8.8.8's **cache**

Non-authoritative answer:


```
.    nameserver = b.root-servers.net.
.    nameserver = e.root-servers.net.
.    nameserver = f.root-servers.net.
.    nameserver = j.root-servers.net.
...
.    nameserver = h.root-servers.net.
```

root name servers  
(there are 13)

Authoritative answers can be found from:

# nslookup

Means: give me the alternative names of  
'phd.di.uniroma1.it'



Example N.5: `nslookup -type=CNAME phd.di.uniroma1.it`

```
Server:      8.8.8.8
Address:     8.8.8.8#53
```

Non-authoritative answer:

```
phd.di.uniroma1.it    canonical name = ccalcolo.di.uniroma1.it.
```

Authoritative answers can be found from:



**ccalcolo** is the actual name of the **phd** host

# nslookup

Example N.6, the `-norecurse` option:

```
nslookup -norecurse venere.di.uniroma1.it
```

```
Server:      8.8.8.8  
Address:    8.8.8.8#53
```

```
Non-authoritative answer:
```

```
*** Can't find venere.di.uniroma1.it: No answer
```

OK, `venere.di.uniroma1.it` does not exist ...?  
To be sure, let's ask to `desiree.cics.uniroma1.it` (next slide)

# nslookup

```
nslookup -norecurse venere.di.uniroma1.it 151.100.4.13
```

```
Server:      151.100.4.13  
Address:     151.100.4.13#53
```

```
Name:       venere.di.uniroma1.it  
Address:    151.100.17.16
```

**venere's address is 151.100.17.16**

Wait.. what? According to 8.8.8.8, venere.di.uniroma1.it does not exist!

Well, let's ask again to 8.8.8.8, but without the **-norecurse** option (next slide)

# nslookup

```
nslookup venere.di.uniroma1.it
```

```
Server:      8.8.8.8  
Address:    8.8.8.8#53
```

```
Non-authoritative answer:  
Name:      venere.di.uniroma1.it  
Address: 151.100.17.16
```

**8.8.8.8** was able to find venere.di.uniroma1.it now

So, it was the **-norecurse** option's fault!

Are we sure? Let's double check, using the **-norecurse** option again (next slide)

# nslookup

```
nslookup -norecurse venere.di.uniroma1.it
```

```
Server:      8.8.8.8  
Address:     8.8.8.8#53
```

```
Non-authoritative answer:  
Name:       venere.di.uniroma1.it  
Address:    151.100.17.16
```

OK, now I'm confused. Why could 8.8.8.8 find the address of  
**venere.di.uniroma1.it?**  
(check out next slide)

# nslookup

Explanation: `8.8.8.8` is **not** responsible for the `venere.di.uniroma1.it` domain (whereas `desiree.cics.uniroma1.it` is). By using the `-norecurse` option, we are not allowing `8.8.8.8` to navigate the domain tree to retrieve the IP of `venere.di.uniroma1.it`. That's why it could not find it. However, when the `8.8.8.8` is allowed to perform a recursive search, not only it successfully finds `venere.di.uniroma1.it`, but it also **caches** the answer, so as to speed up the search next time someone (*i.e.*, you, or some other user) asks for the same information. Once the reply it's cached, even if the `-norecurse` option is used, `8.8.8.8` can retrieve the answer from its cache.



# nslookup

Exercise: use `nslookup` to find out what are the name servers responsible for the domains:

- `.` (root)
- `it.`
- `uniroma1.it.`
- `di.uniroma1.it.`
- `redi.uniroma1.it.`

Discuss the results based on what you know about the structure of **DNS**

# DNS e WEB

Di cosa avete bisogno?

Un Cloud Provider (Azure, AWS, etc.)

Un web server (Apache, Nginx, etc.)

Un Servizio DNS (freenom, etc.)

# DNS e WEB

Un Cloud Provider (Azure, AWS, etc.)

Azure:

- > Versione Student, gratis per 12 mesi senza carta di credito
- > Create una nuova macchina virtuale (ubuntu 16)
- > Configurate le regole di sicurezza (su che porta?)
- > Configurate l'IP statico

# DNS e WEB

Un web server (Apache, Nginx, etc.)

```
ssh nomeutente@ipvostramacchina  
sudo apt-get update  
sudo apt-get install apache2  
cd /var/www/html  
sudo vim index.html
```

# DNS e WEB

Un Servizio DNS (freenom, etc.)

freenom offre alcuni domini gratis per 12 mesi

Record deleted successfully

Name	Type	TTL	Target	
WWW	A	7200	51.137.99.18	Delete

Save Changes

Add Record

Name	Type	TTL	Target	
	<ul style="list-style-type: none"><li>✓ A</li><li>AAAA</li><li>CNAME</li><li>LOC</li><li>MX</li><li>NAPTR</li><li>RP</li><li>TXT</li></ul>	14440		<a href="#">x Delete</a>

+ More Records

Save Changes

# netcat

- It's the "TCP/IP swiss army knife":
  - reads and writes data across network connections, using TCP or UDP protocol.
  - it is a feature-rich network debugging and exploration tool, since it can create almost any kind of connection you would need and has several interesting built-in capabilities.

# netcat

Simple example: 2 users chat:

- open a new terminal window and type:
  - `nc -l -p 12345`
  - means: act as a server and listen for a new connection (`-l`) on port (`-p`) 12345. Listens for connections from **any** interface
- open another terminal window and type:
  - `nc localhost 12345`
  - means: act as a client and connect to localhost on port 12345
- whatever is written on a terminal (followed by a new line) will appear on the other terminal (and viceversa)

# netcat

Simple example: 2 users chat:

- the same example works between two **remote** machines
  - the machine acting as a server has to be reachable by the client
  - 'localhost' must be replaced by the address (or name) of the server



# netcat

More useful example: **copy** 'picture.png' between two remote machines:

- on the receiver side (address a.b.c.d), open a new terminal window and type:
  - `nc -l -p 12345 > picture.png`
  - `'>'` is a shell command that redirects the output of nc to the file `picture.png`
- on the sender side:
  - `nc a.b.c.d 12345 < picture.png`
  - `'<'` is a shell command that writes the contents of the file `picture.png` to the input of nc

# netcat

The same example works by switching the roles:

- on the sender side (address a.b.c.d), open a new terminal window and type:
  - `nc -l -p 12345 < picture.png`
  - sends the content of the `picture.png` file to *any* client
- on the receiver side:
  - `nc a.b.c.d 12345 > picture.png`
  - writes the output of the server to the `picture.png` file

# netcat

`netcat` can talk to *any* server/client, not just other netcat instances!

Example, retrieve a page from a web server:

- type:  
nc google.it 80  
GET / HTTP/1.1
- followed by two new lines

# netcat

## Server response:

HTTP/1.1 302 Found

Location: [http://www.google.it/?gws\\_rd=cr&ei=WGVeUpWIAsjGtQaLsoDIDA](http://www.google.it/?gws_rd=cr&ei=WGVeUpWIAsjGtQaLsoDIDA)

Cache-Control: private

Content-Type: text/html; charset=UTF-8

Set-Cookie: PREF=ID=6df6a36cfeac9258:FF=0:TM=1381918040:LM=1381918040:S=TxShtJMBvvGYb-XB; expires=Fri, 16-Oct-2015 10:07:20 GMT; path=/; domain=.google.com

...

```
<HTML><HEAD><meta http-equiv="content-type" content="text/html; charset=utf-8">
```

```
<TITLE>302 Moved</TITLE></HEAD><BODY>
```

```
<H1>302 Moved</H1>
```

The document has moved

```
<A HREF="http://www.google.it/?gws\_rd=cr&ei=WGVeUpWIAsjGtQaLsoDIDA">here</A>.
```

```
</BODY></HTML>
```

# netcat

Notice:

- we got a “302 moved” message from the server (a redirection to <http://www.google.it/...WGVeUpWIAsjGtQaLsoDIDA>)
- **netcat** does not talk HTTP, so
  - it won't follow the redirect
  - it won't download the other page contents and so on
- But, *in principle*, with **A LOT** of patience, you could use netcat to browse (part of) the web manually (just pretend to be a browser)
  - (don't try this at home!)

# netcat

Similar example: act as a Web Server!

- type
  - nc -l -p 80
- use your favourite web browser to go to:
  - <http://localhost:80>
- go back to the terminal, you'll see something like:

```
GET / HTTP/1.1
Host: localhost
User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:27.0) Gecko/20100101 Firefox/27.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
```

# netcat

The browser is asking for the / page in our (fake?) Web Server  
If we don't reply, the connection is eventually going to be closed  
(timeout). So, type in terminal:

```
<html>  
Hello, <b>world</b>!  
</html>
```

then close the connection with CTRL+C. Now, go back to the browser  
window. The page should have been loaded by now.

# netcat

A simple bash Web server:

```
while true; do { echo "HTTP/1.1 200 OK"; echo ;  
    echo "<html>Hello World</html>"; } | nc -l -p 8080; done
```



# netcat

Interesting fact:

- our `netcat`-based web server probably **violated** the HTTP protocol (our response did not include the header!)
- This is **BAD!!!** Still, the web browser did not complain, and figured out how to display the webpage nicely
- This is because web browsers have become **very good** at talking to careless web servers who do not comply with standards

# netcat

With a similar approach, you can use netcat to talk to:

- Mail servers
- DNS servers
- FTP servers
- ...

It may help getting a better idea about how some protocols work. **BUT**, **always** refer to the relative **RFC** to know what it is allowed or not by the protocol! Complying to protocols is the only right way to keep the Internet working (though being tolerant to protocol violations of *other* people helps a lot)

# netcat

## netcat VS telnet:

- `telnet` is a command line tool that speaks the Telnet protocol
  - for instance, it requires a carriage return character to be followed by a null (`\0`) character
- since the Telnet protocol is very simple (just a bidirectional text oriented protocol), `telnet` may be used to open raw TCP connections to any server
- `netcat`, on the other hand, has been built with the specific purpose of opening raw connections. **It does not have** any protocol to comply to
  - everything is ***always*** transmitted as-it-is from source to destination (and viceversa)
- `netcat` supports a much richer set of features with respect to `telnet`, for example
  - can be used to send arbitrary binary data
  - supports both TCP and UDP
  - allows to perform TCP port scanning
  - ...

# wireshark

Enough with the application level. Let's **dive** in the TCP/IP stack with **wireshark**!



# wireshark

- Wireshark is a software (packet analyzer) that allows to monitor the incoming/outgoing network frames
  - it captures **a copy** of the frames
  - does not inject traffic
- it can expose the **whole** content of each frame (*i.e.*, the whole protocol stack)
- very useful for
  - learning how TCP/IP works
  - network administrators
- it is **not** a security tool
- Wireshark is a rather complex and powerful tool, whose complete set of functionalities cannot be discussed with a single lecture
  - we will cover its basics only
- other packet analyzers:
  - **tcpdump**, **tshark**

# wireshark

To install Wireshark on Windows or OSX, go to <http://www.wireshark.org>

On a Debian-based GNU/Linux distribution (e.g., Ubuntu, Linux Mint.. and Debian), just open a terminal window and type:

- **apt-get install wireshark**

When the installation is complete, just type

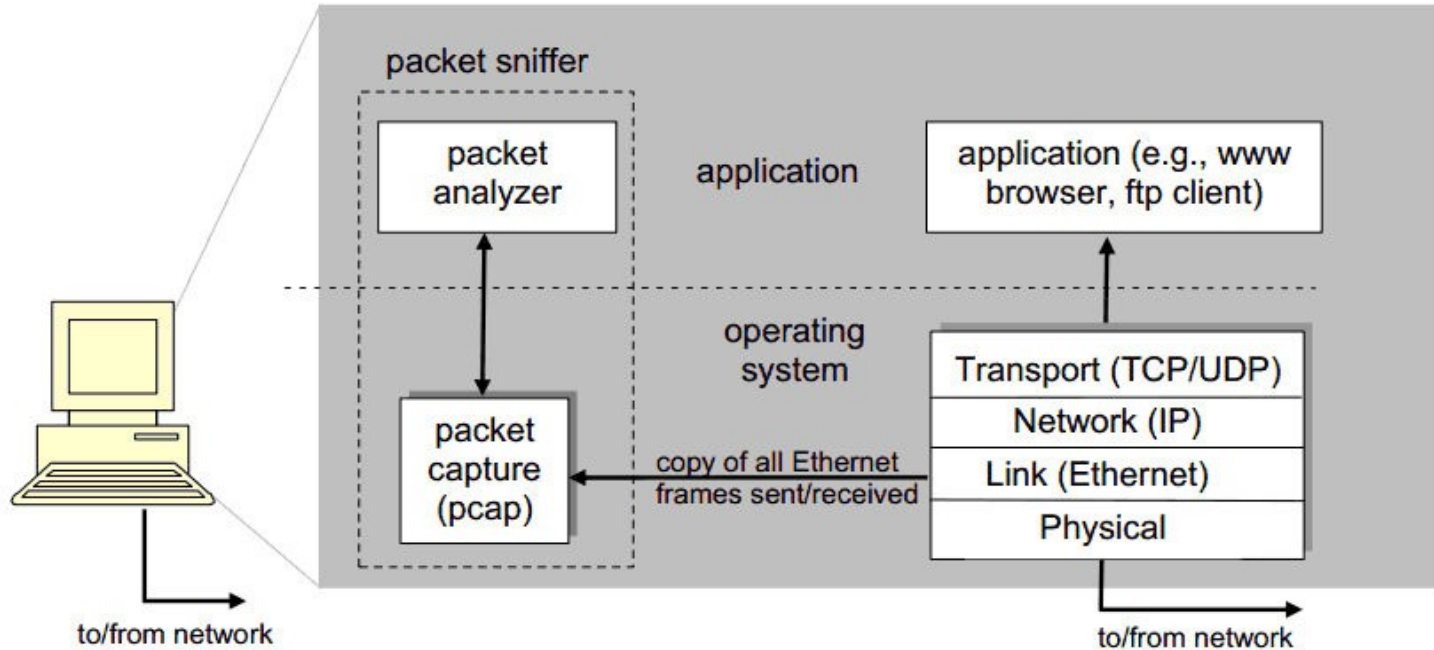
- **wireshark**

on a terminal (or run it from the applications menu)

Useful links:

- <http://wiki.wireshark.org/CaptureSetup>
- [https://www.wireshark.org/docs/wsug\\_html\\_chunked/](https://www.wireshark.org/docs/wsug_html_chunked/)
- <http://wiki.wireshark.org/SampleCaptures>

# wireshark



pcap: Packet capture library

# wireshark

The screenshot displays the Wireshark application window. At the top is a menu bar with options: File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Tools, Internals, Help. Below the menu is a toolbar with various icons for file operations and analysis. A filter bar is present with a text input field and buttons for 'Expression...', 'Clear', 'Apply', and 'Save'.

The main content area has a blue header with the Wireshark logo and the text: "The World's Most Popular Network Protocol Analyzer" and "Version 1.8.3 (SVN Rev Unknown from unknown)".

The interface is divided into three main columns:

- Capture:**
  - Interface List:** Live list of the capture interfaces (counts incoming packets).
  - Start:** Choose one or more interfaces to capture from, then **Start**. A list shows 'eth0' selected, with options for 'USB bus number 1: usbmon1', 'Pseudo-device that captures on all interfaces: any', and 'lo (loopback)'.
  - Capture Options:** Start a capture with detailed options.
- Files:**
  - Open:** Open a previously captured file. Below it, 'Open Recent:' lists '/root/dump (90 KB)' and '/root/pcap (94 KB)'.
  - Sample Captures:** A rich assortment of example capture files on the wiki.
- Online:**
  - Website:** Visit the project's website.
  - User's Guide:** The User's Guide (online version).
  - Security:** Work with Wireshark as securely as possible.

At the bottom, a status bar shows: "Ready to load or capture" (with a refresh icon), "No Packets" (with a refresh icon), and "Profile: Default" (with a refresh icon).



# wireshark

commands menu

filter specification

list of packets  
captured

details of  
selected header

packet content  
in hexadecimal  
and ASCII

The screenshot shows the Wireshark interface with the following components:

- Menu Bar:** File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Tools, Internals, Help.
- Toolbar:** Contains icons for various actions like capture, analysis, and search.
- Filter Bar:** Labeled "Filter:" with a red arrow pointing to the input field. It also includes "Expression...", "Clear", "Apply", and "Save" buttons.
- Packets List:** A table with columns: No., Time, Source, Sport, Destination, Dport, Protocol, Length, Info. It lists 9 captured packets, including ICMP ping requests and replies, and several HTTP packets (SYN, ACK, GET, and another ACK).
- Packet Details:** Expanded for packet 8 (Frame 8: 1514 bytes on wire (12112 bits), 1514 bytes captured (12112 bits)). It shows:
  - Ethernet II, Src: AdbBroad\_b0:36:31 (00:22:33:b0:36:31), Dst: CadmusCo\_d0:e3:ae (08:00:27:d0:e3:ae)
  - Internet Protocol Version 4, Src: 151.100.17.60 (151.100.17.60), Dst: 192.168.1.129 (192.168.1.129)
  - Transmission Control Protocol, Src Port: http (80), Dst Port: 42399 (42399), Seq: 1, Ack: 281, Len: 1448
    - Source port: http (80)
    - Destination port: 42399 (42399)
    - [Stream index: 0]
    - Sequence number: 1 (relative sequence number)
    - [Next sequence number: 1449 (relative sequence number)]
    - Acknowledgment number: 281 (relative ack number)
    - Header length: 32 bytes
- Packet Bytes:** A hex dump and ASCII view of the selected packet's data. The ASCII view shows the beginning of an HTTP GET request: "3.61..E...6A@.4...d.<...P...#.70...l.....>e...HTTP/1.1 200 0...K..Date: Sun, 29 Sep 2013 11:11:31 GMT.. Server:".
- Status Bar:** Frame (frame), 1514 bytes | Packets: 610 Displayed: 610 Marked: 0 Load time: 0:00.186 | Profile: Default

# wireshark

Exercise N.1 (simple):

1. Download and open the following **capture file** using Wireshark  
<http://wiki.wireshark.org/SampleCaptures?action=AttachFile&do=get&target=http.cap>
2. Apply the filter:
  - `ip.addr == 65.208.228.223`
  - remember to hit 'enter' to see the effects of the filter
3. Observe the list of exchanged packets
  - what are the HTTP connection endpoints?
4. Select an HTTP packet, then:
  - Analyze → Follow TCP Stream
  - How many TCP connections have been opened?
5. Notice: no DNS packets! (they have been probably removed by the author of the capture file)

# wireshark

Exercise N.2 (more tricky):

1. Use Wireshark to start a capture session on the pseudo device that captures on all the interfaces
2. Open your favourite browser, clean its cache (it may not be necessary), and go to:
  - <http://gaia.cs.umass.edu/wireshark-labs/>
3. Wait for the page to finish loading, go back to Wireshark and stop the capture session
4. Apply the filter
  - **dns**
5. Search for the DNS query relative to **gaia.cs.umass.edu** and look for the resolved IP address on the packet's payload (hint, it's probably: 128.119.245.12)
6. Apply the filter
  - **ip.addr == 128.119.245.12**
7. Now analyze the HTTP flow like we did in Exercise N.1
  - is HTTP's 'keep-alive' used?

# wireshark

Further exercises. Use Wireshark to analyze the traffic generated when:

1. A web page with text and pictures is downloaded
2. A DNS request is performed with `nslookup`
3. A file gets downloaded through FTP
4. While using your chat