

Introduction to wireless systems

Internet of Things (ex. Advanced Topics in Networking)

a.a. 2015/2016

Un. of Rome "La Sapienza"

Lesson 2

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Google group

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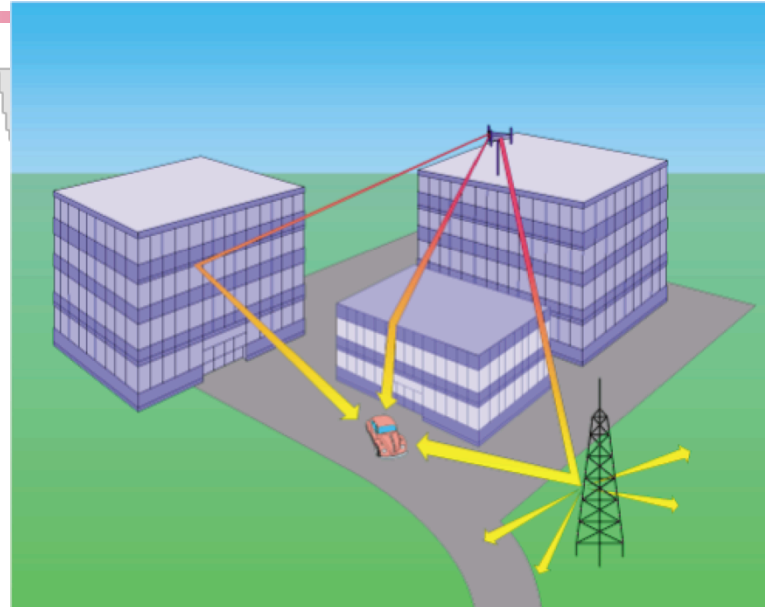
IoT_class_Sapienza_CS_2015_2016@googlegroups.com

- Please fill the following google form to allow me to get info on the background of the class (needed to plan activities)

https://docs.google.com/forms/d/1sse2ppAS5kEpQq4ix_osg-cgmKSsUVSCyb0oSwn4GnI/viewform?c=0&w=1



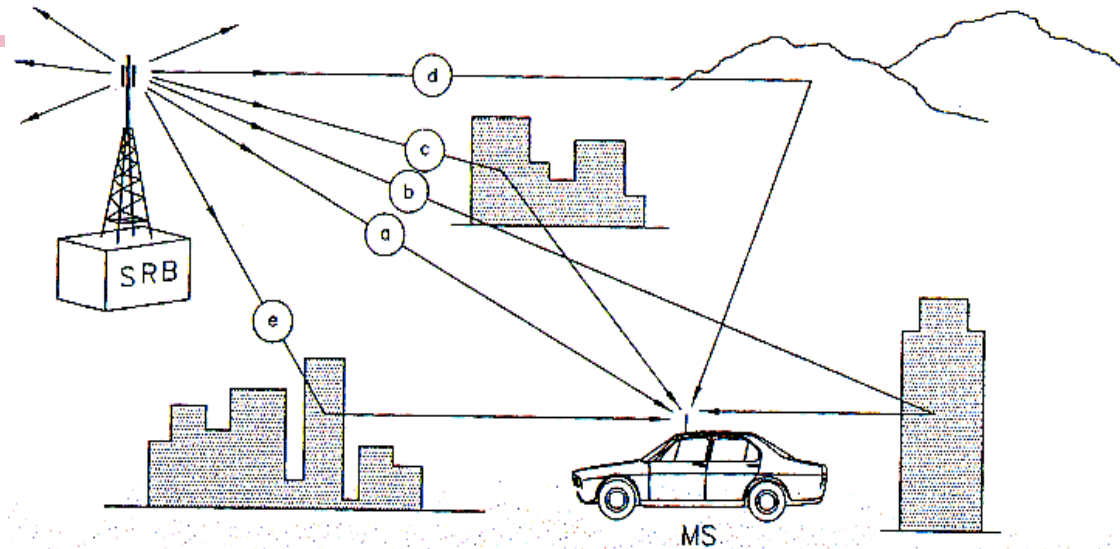
Wireless channel: multipath fading



- While propagating from source to destination the signal can follow multiple paths. At the receiver different components (received over different paths, with different phases and amplitudes) are combined.
- Signal can be reflected, diffracted, scattered based on the obstacles it finds over its path towards destination.
- Low frequencies can traverse without or with low attenuation many objects; when frequency increases waves tend to be absorbed or reflected by obstacles (at very high frequency– over 5 GHz – communication is LOS).



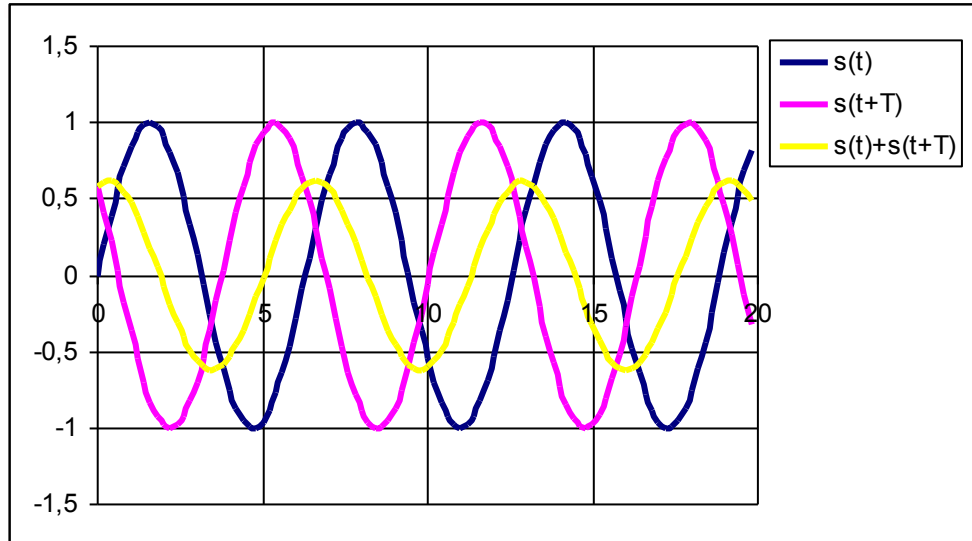
Multipath fading



- Signal replicas received via different propagation paths are combined at the receiver
 - The results depends on
 - The number of replicas
 - Their phases
 - Their amplitudes
 - Frequency
- **Received power differs, as a result**
- **from place to place, from time to time!**

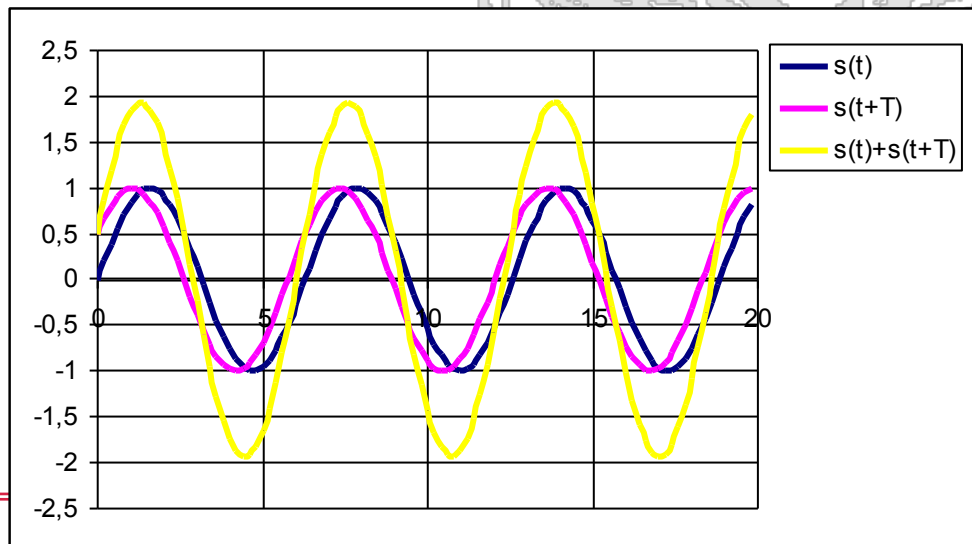


Multipath fading



- Resulting signal
can be attenuated

$$T = 4/5\pi$$



- Or amplified

$$T = \pi/6$$



Rayleigh fading

$$e_r(t) = \sum_{k=1}^N a_k \cos(2\pi f_0 t + \phi_k) =$$

$$\begin{aligned} \text{recall that : } \cos(2\pi f_0 t + \phi_k) &= \\ &= \cos(2\pi f_0 t) \cos(\phi_k) - \sin(2\pi f_0 t) \sin(\phi_k) \end{aligned}$$

$$\begin{aligned} &= \cos(2\pi f_0 t) \sum_{k=1}^N a_k \cos \phi_k - \sin(2\pi f_0 t) \sum_{k=1}^N a_k \sin \phi_k = \\ &= X \cos(2\pi f_0 t) - Y \sin(2\pi f_0 t) \end{aligned}$$

In the assumptions:

- N large (many paths)
- ϕ_k uniformly distributed in $(0, 2\pi)$
- a_k comparable (no privileged path such as LOS)

X, Y are gaussian, identically distributed random variables

σ^2 is the
Variance of
The X, Y variables

**Rayleigh fading power
distribution**

$$f_p(x) = \frac{1}{2\sigma^2} e^{-x/2\sigma^2}$$



Rayleigh fading

$$e_r(t) = \sum_{k=1}^N a_k \cos(2\pi f_0 t + \phi_k) =$$

$$\text{recall that : } \cos(2\pi f_0 t + \phi_k) = \cos(2\pi f_0 t) \cos(\phi_k) - \sin(2\pi f_0 t) \sin(\phi_k)$$

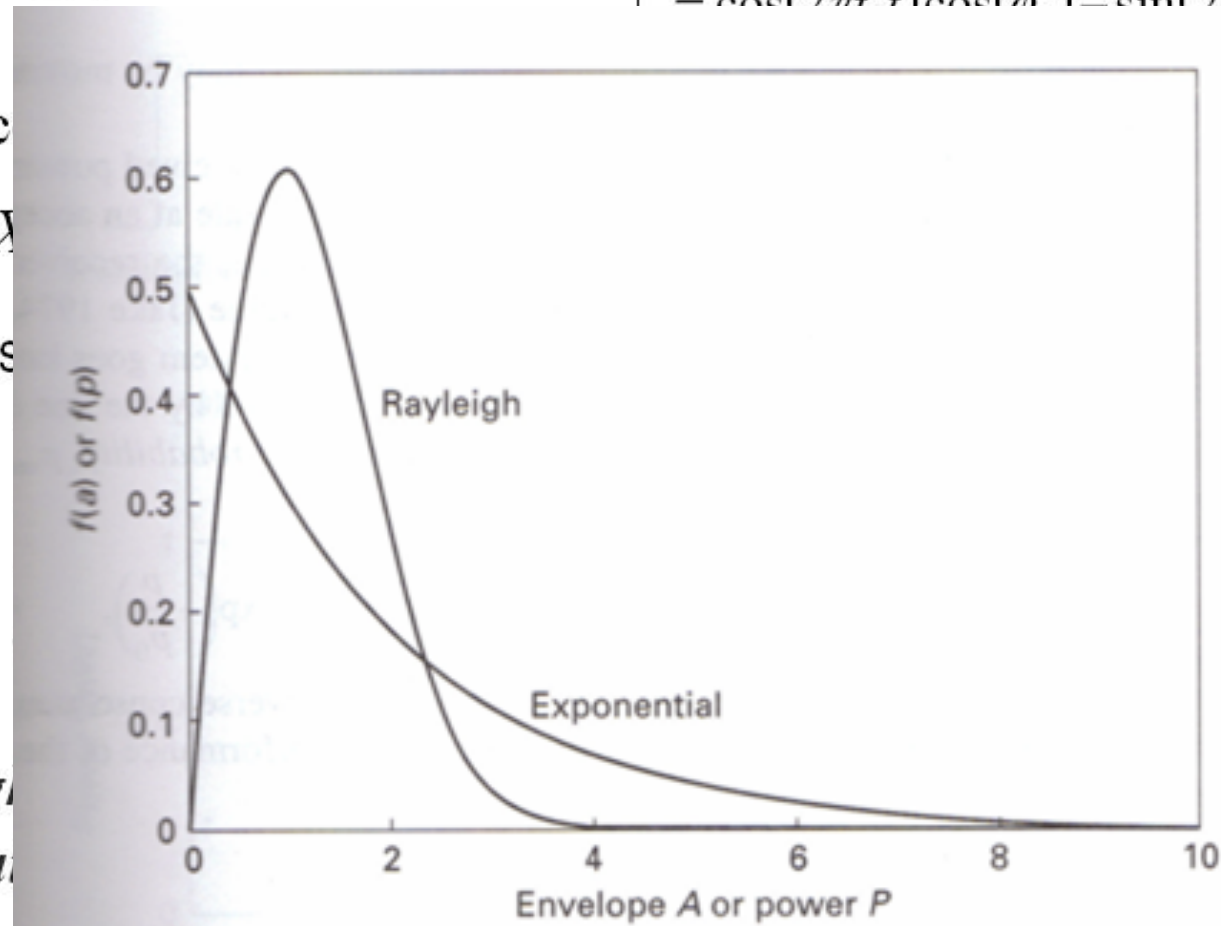
= c

= X

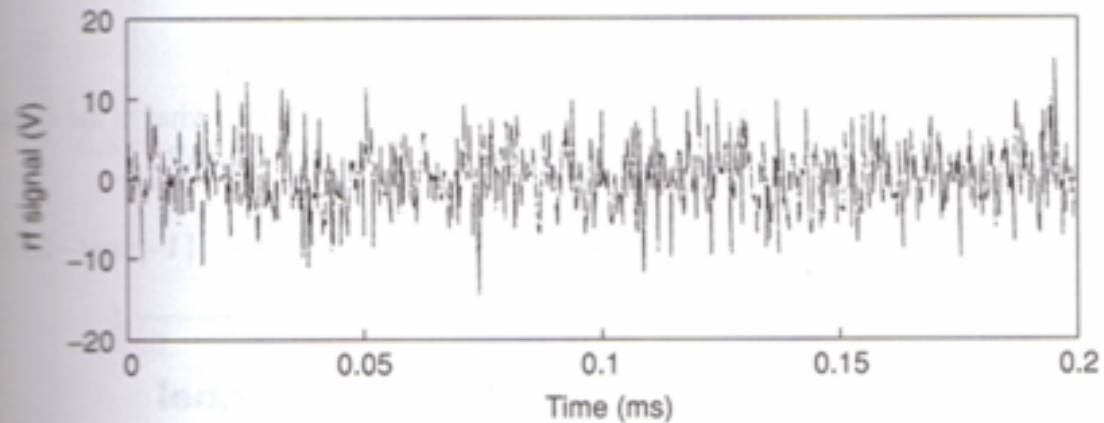
In the as

X,Y are

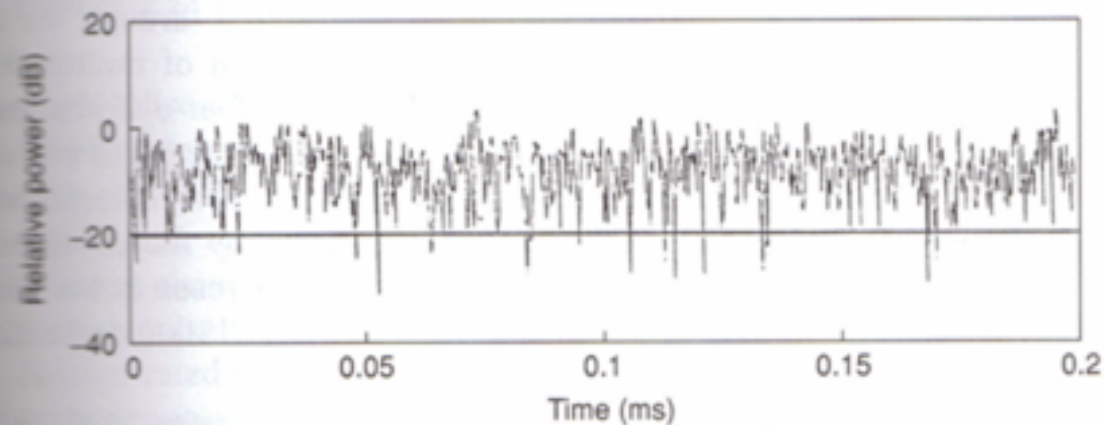
Rayleigh
distribut



s the
e of
variables



(a)



(b)

FIGURE 2.19 Rayleigh-faded rf signal (a) and its power (b). The plots were generated from 11 multiple paths. The envelope was obtained by demodulating the rf signal.



Answer1:

Outage Probability → Probability that received power is lower than a given threshold

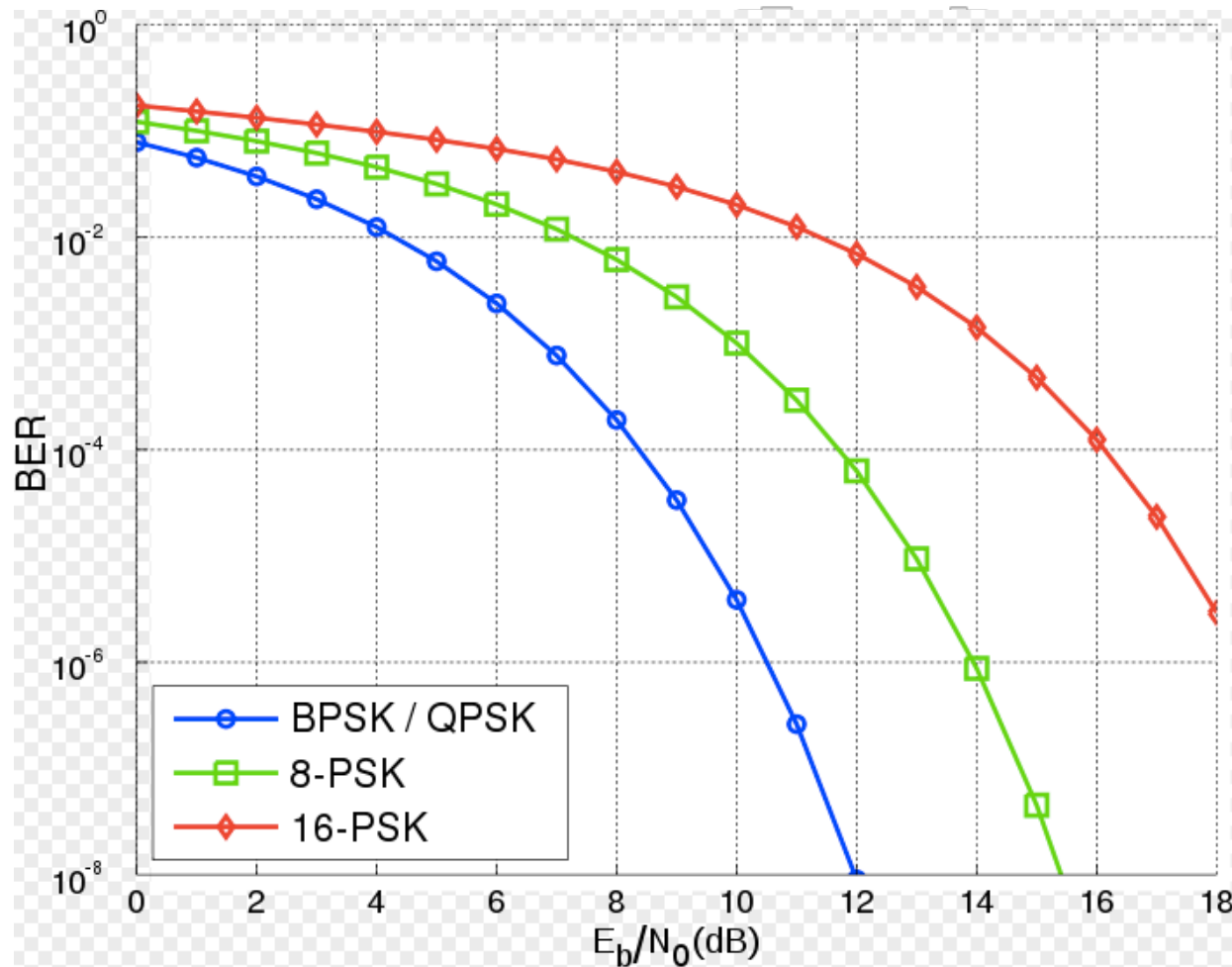
⇒ Below which signal cannot be correctly received

$$P_{\text{out}} = \int_0^{p_{\text{thr}}} f(p) dp$$

Pay attention: making the assumption the network topology is a unit disc graph is a strong approximation to be aware of. Solutions relying heavily on this approximation sometimes fail completely in real life



BER performance



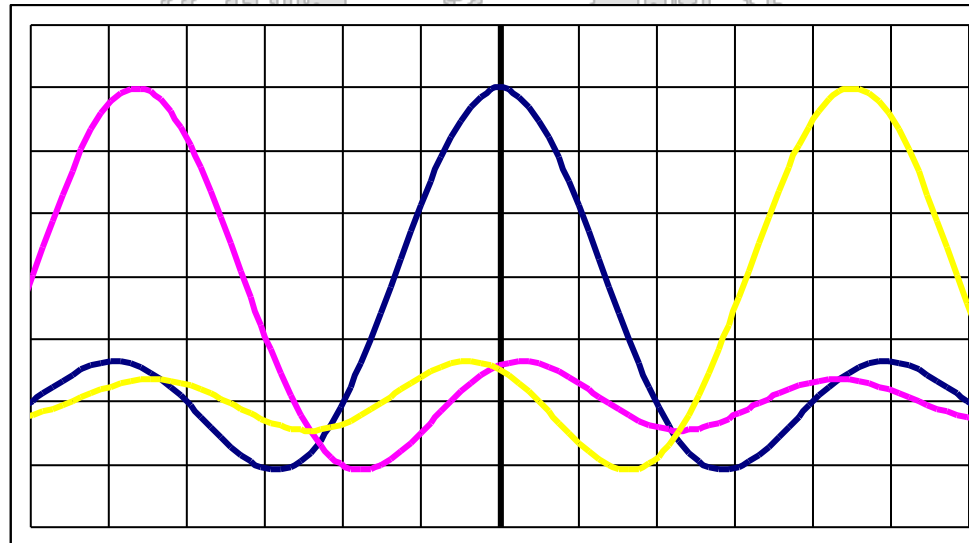
BER performance
also depends
on modulation

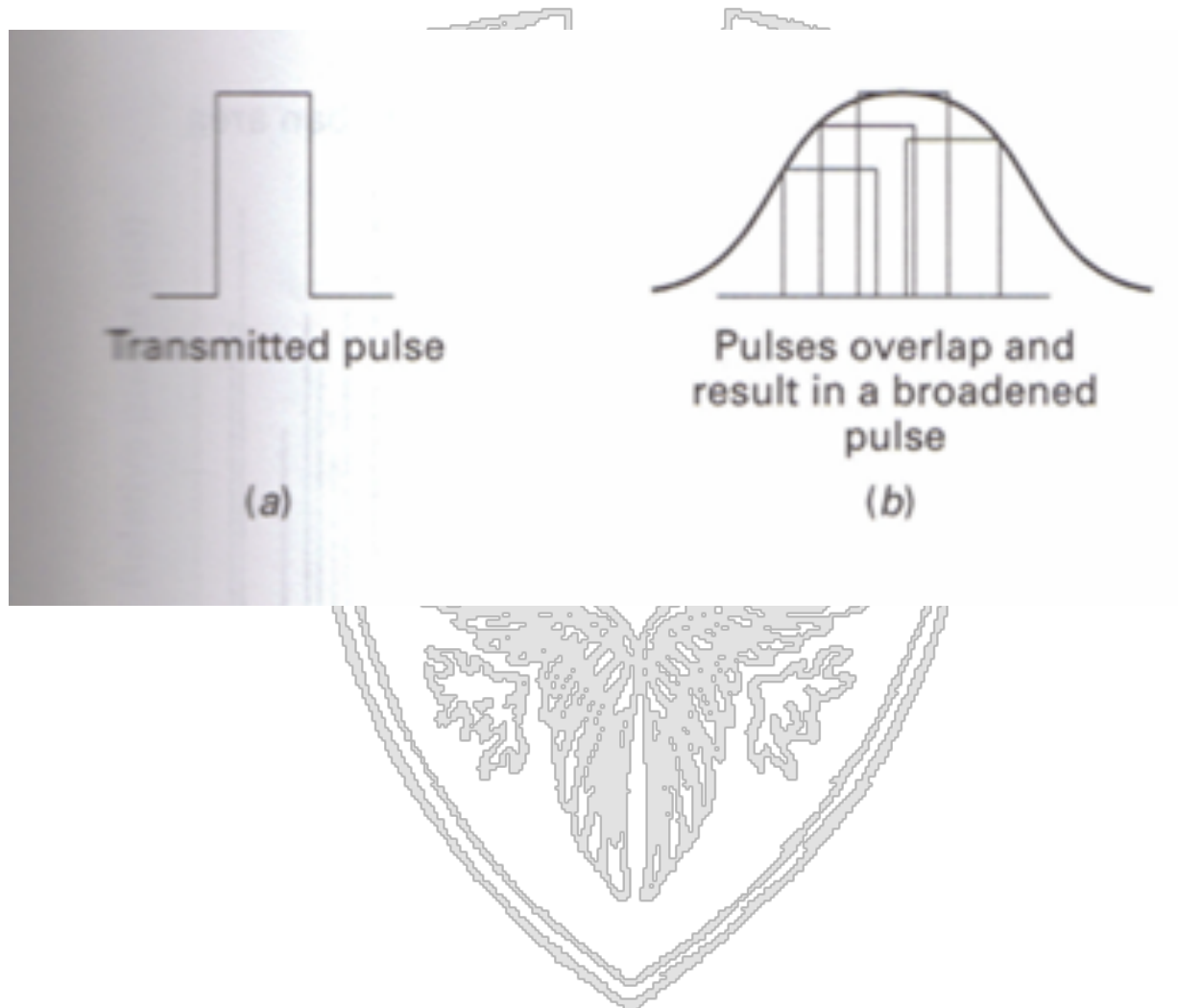
Given a S/N and a
Modulation \rightarrow BER

Using FEC BER
Performance can
be improved



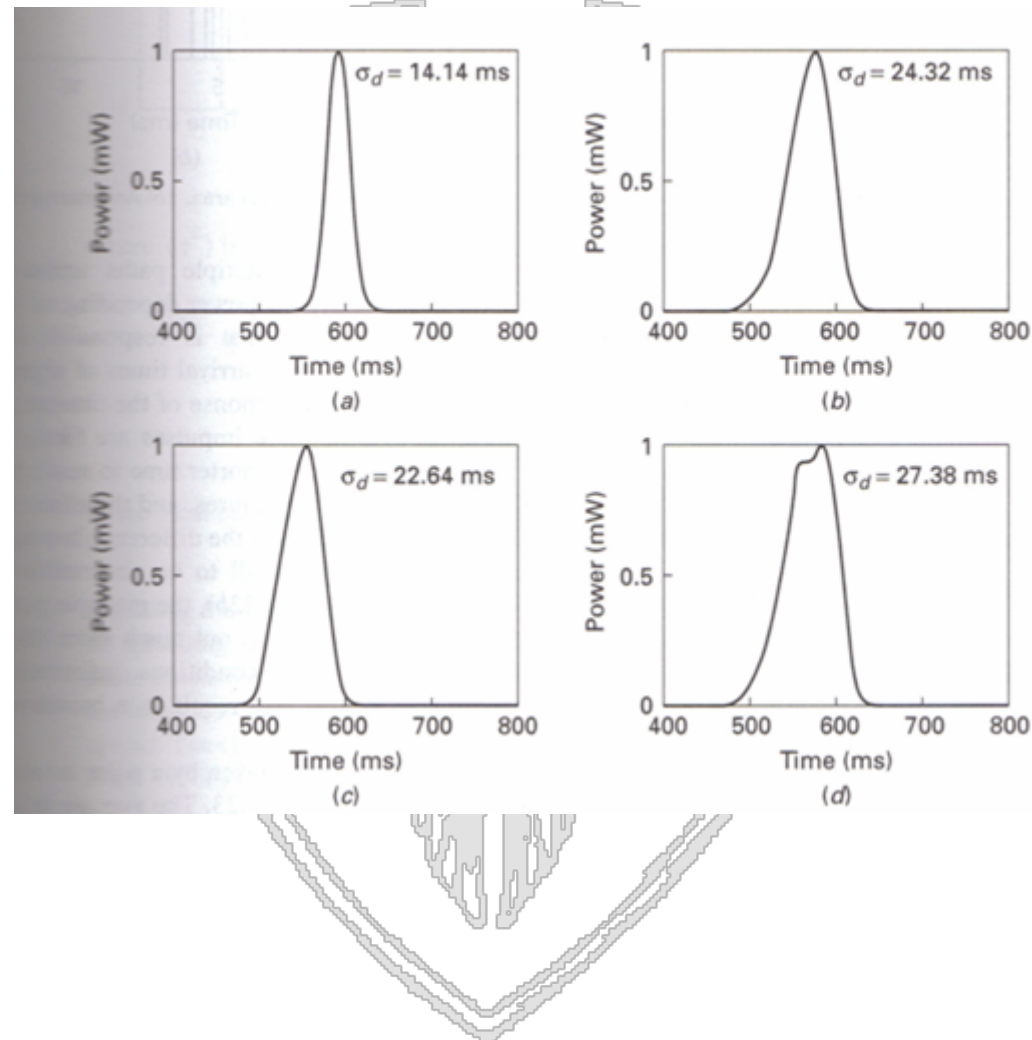
- Different delays experienced by the different signal replicas (delay spread) can widen the channel impulse response leading to intersymbol interference (ISI – Inter-Symbol Interference)





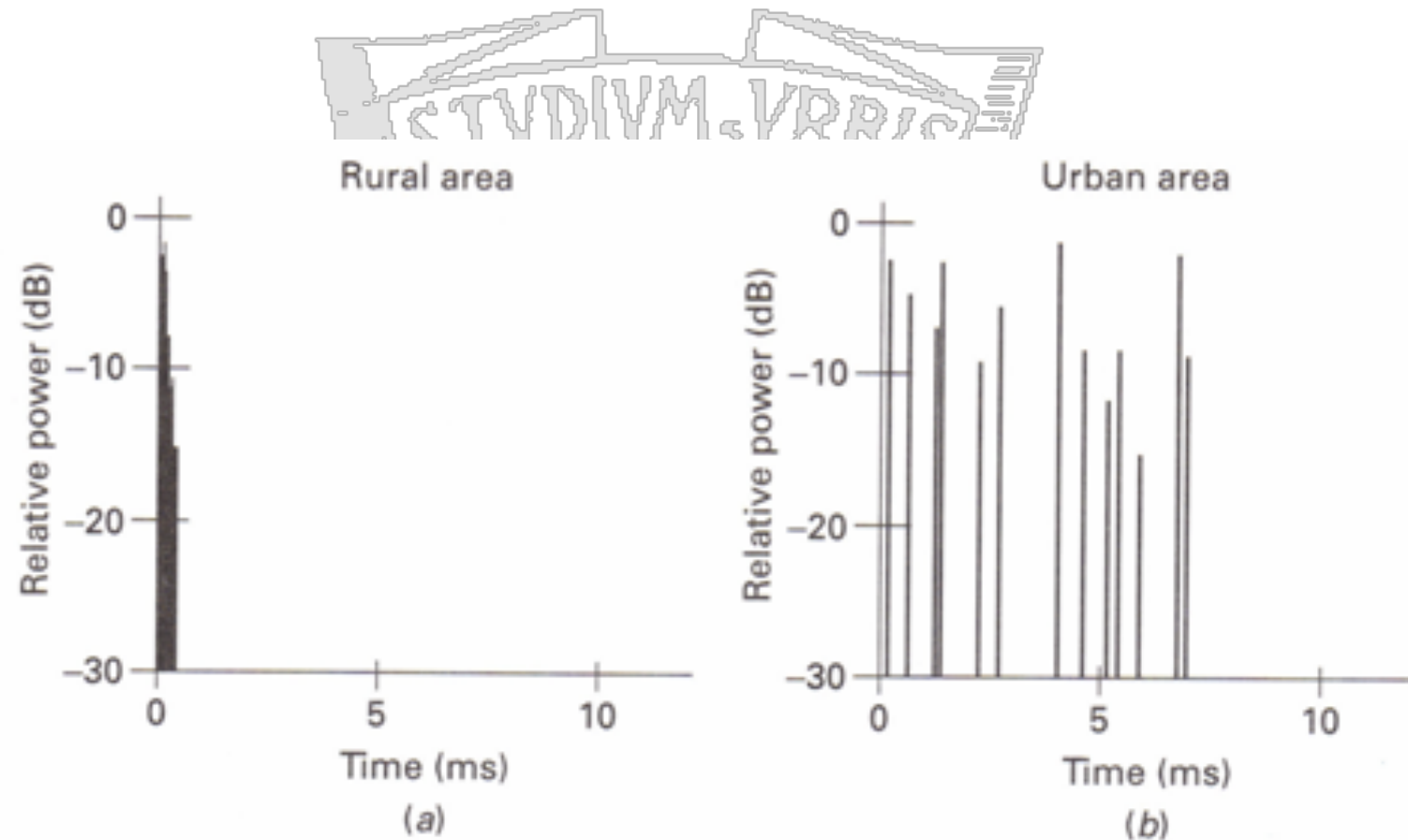


Examples





Impulse response





- Impact of delay spread can be quantified by computing the root mean square (RMS Delay Spread):

$$\tau_{RMS} = \sqrt{\frac{1}{\sum_{i=1}^n P_i} \sum_{i=1}^n (\tau_i^2 P_i) - \tau_d^2}$$

■ with

$$\tau_d = \frac{\sum_{i=1}^n (\tau_i P_i)}{\sum_{i=1}^n P_i}$$

■

τ_{RMS}

■

τ_i

■

P_i

■

n

RMS delay spread

delay on path i

power received on path i

number of paths



- The coherence bandwidth, which is a statistical measurement of the bandwidth interval over which the channel is 'flat' is approximated by the inverse of the delay spread
- If coherence bandwidth is \gg signal bandwidth the channel is flat
- If coherence bandwidth is comparable to the signal bandwidth then delay spread results into intersymbol interference and reception errors

In case of intersymbol interference equalization is used, introducing complexity.