# LibreLogo



### Logo: born to teach

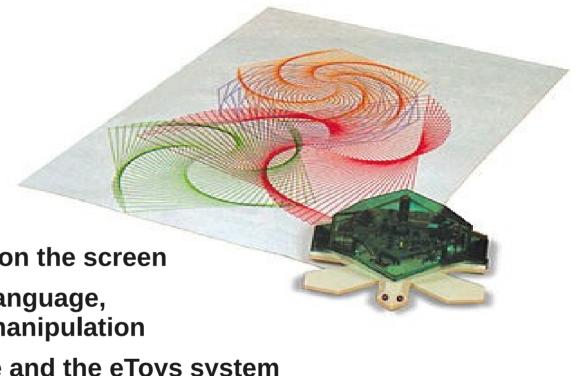
The **Logo** language

- born in '67
- initially without turtle, later added by <u>Papert</u> in '70 as a <u>physical robot</u>, later simulated on the screen

Easy to write, inspired by the Lisp language, created for numerical <u>AND textual</u> manipulation

Has inspired the <u>Smalltalk</u> language and the <u>eToys</u> system (and now <u>Scratch</u>) and the <u>Kojo</u> system (in a future lesson)

Papert (one of the fathers of Constructivism) posed that by teaching how to solve a problem to a computer, kids will learn how to think and understand better the problem



## **Many Logo implementations**

<u>LibreLogo</u>: a mini Logo in your text-editor (today)



**NetLogo** and **NetLogo** 3D (later)

FMSLogo: fmslogo.sourceforge.net



(broken)

(broken)

(3D turtle)

#### **Browser-based:**

- Papert: logo.twentygototen.org

- Malt2: etl.ppp.uoa.gr/malt2

- www.logointerpreter.com

- www.calormen.com/jslogo

QLogo: qlogo.org (QT-based)

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# LibreLogo Language features



<u>LibreLogo</u>: a small Logo in your word-processor

**Turtle graphics** 

Global and <u>local variables</u>

**Full recursive functions** 

Data types: word, list, array, number (but no static typing)

Adds: (it's converted to Python and runs in pyUNO) (HELP)

- interface to Python (code, sets, dicts, lists, tuples, sorted ...)

**Removes from true Logo:** 

- list-based <u>functional programming</u> / <u>anonymous functions</u>

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# Some LibreLogo syntax

```
TO function_name arg1 arg2 arg3
   instructions
  OUTPUT return value
END
IE test
   [code if true]
   [code if false]
NOTICE:
   lists use | WITHOUT space
   programs use WITH space
```

```
REPEAT N [
   code
<u>FOR</u> var <u>IN</u> [list] [
   code
WHILE test [
   code
CONTINUE, BREAK,
REPCOUNT can be used in
loops
```

## **Programming style**

```
Imperative/procedural <u>single-threaded</u> (but other Logo implementations have <u>concurrent agents</u>)
```

<u>Functional</u> application of anonymous functions to lists (in full Logo)

map/filter/accumulate/reduce/...

Very readable syntax (no parentheses if unambiguous)

- the parser looks for function calls FROM RIGHT TO LEFT

E.g. a b c d e = a(b(c(d(e))))

The <u>functional</u> style allows for very readable code (see also Scala)

### Why LibreLogo?

Yes, it's limited, but still useful. You could:

- Generate drawings just in your editor (with turtle graphics)
  - end then paste them in your document
- Show how to manipulate texts/poems in your editor
- Implement grammar rules
- Generate texts / poems / limericks (next)

- ...

### **Demo 1: Create a Limerick generator**

[from "Lingua coding e creatività", Stefano Penge]

A limerick is a humorous poem (often dirty) consisting of five lines

```
A 7-10 syllabes, same verbal rhythm A, same rhyme A
```

```
There was a small boy of Quebec, A (8)
```

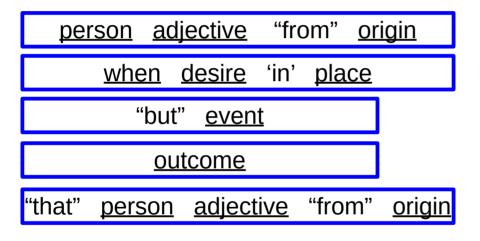
# A limerick often:

(DEMO)

Speaks about somebody (person) With some strange characteristics (adjective) (origin) From a place/city Who at a certain time (when) Wanted to do something (desire) But something else happens (event) Then a different outcome arise (outcome) closing verse "For that (person) from (origin)"

IDEA: <u>randomly choose the needed parts</u> from lists for each verse BUT: we should handle agreement of <u>person</u> & <u>origin</u> (<u>DEMO 2</u>) (what about rhymes? how?)

## A limerick generator: example output



A red-headed surgeon from Milan
Yesterday fell asleep on the Dome
But after 3 hours
He remained aside
That small surgeon from Milan

There is still some incoherence ... we didn't handle agreement of adjective

#### Demo 2

#### Example 2: choosing the correct article for an italian word

```
definite/indefinite (determinativo/indeterminativo)
Type:
Gender: male/female
Number: singular/plural
1) deduce the word's gender from final char
                                                 (very rough approximation!)
2) select the proper <u>number</u> from final char
                                                           67
3) handle Normality and Exceptions (here for indefinite male singular only)
   N - starts with vowel
                                                          → "un"
   E - starts with 2 special vowels ('ia', 'ie', 'io', 'iu')
                                                          → "uno"
   N - starts with consonant
                                                          → "un"
```

( "x", "y", "z", "gn", "cn", "pt", "ps", "pn", "sc", "sf", "sq", "st")

E - starts with 1 or 2 special consonants

→ "uno"

#### Demo

**DEMO**