Flowchart-based programming

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Flowcharts

Flowcharts show the possible execution paths of the program

Every program has a single input and output (initial edge)

An edge can become a sub-flowchart/component with single IN/OUT

- single-thread execution

Many executable flowchart editors

- Flowgorithm flowgorithm.org
- Algobuild algobuild.com
- Raptor raptor.martincarlisle.com (with OOP!)
- Visual Logic visuallogic.org
- PseInt pseint.SF.net (in Spanish)
- …

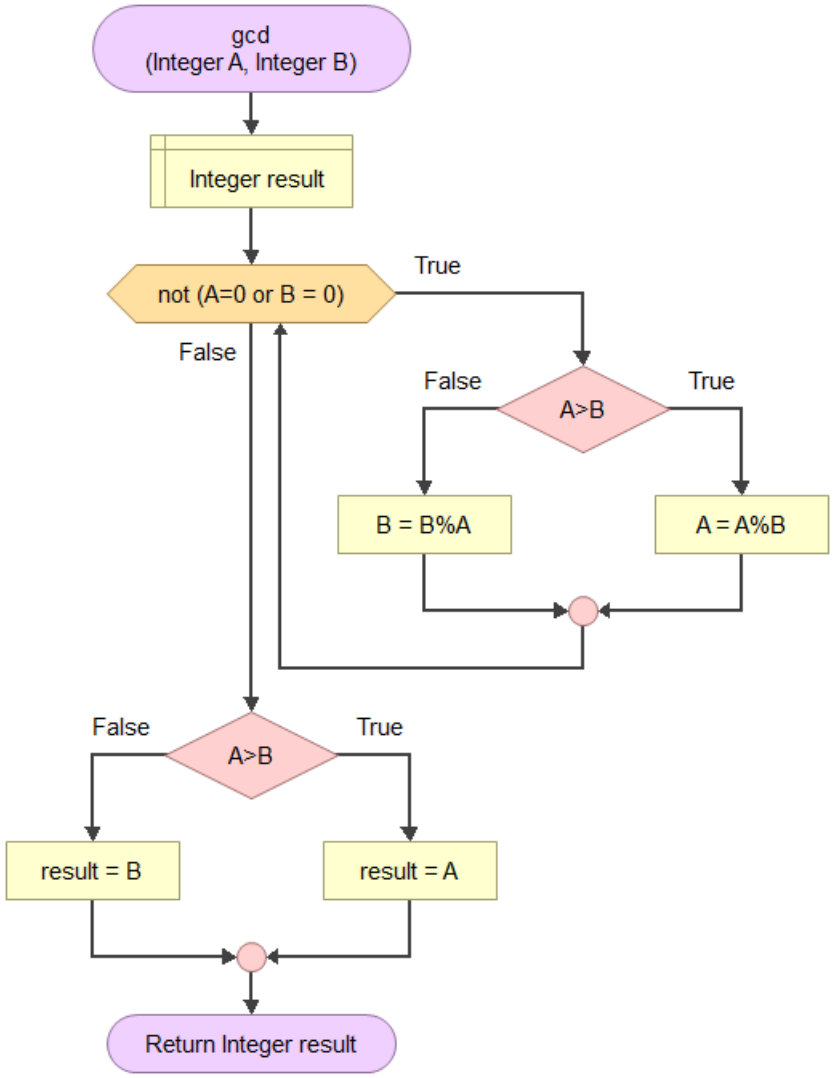
Flowgorithm = Flow-chart + Algorithm

Executable flow-charts

Personalized flow-chart STYLE and COLOURS

Generate your code in many languages

MISSING: load a program
and generate its flow-chart



Code generation by templates

Code generation from flow-charts to many programming languages (even personalized)


C#


C++


Fortran 2003


Java


JavaScript


Lua


MATLAB


Nim


Pascal


Perl


PHP


Powershell


Python


QBasic


Ruby


Scala


Smalltalk


Swift


TypeScript


VBA


Visual Basic .NET


Gaddis Pseudocode


IBO Pseudocode


Auto Pseudocode


Open...

Simple Data types (and arrays)

T = Integer, Float, String, Boolean

Array of <T>

NO bigintegers

NO lists or dynamic arrays

NO heterogeneous arrays

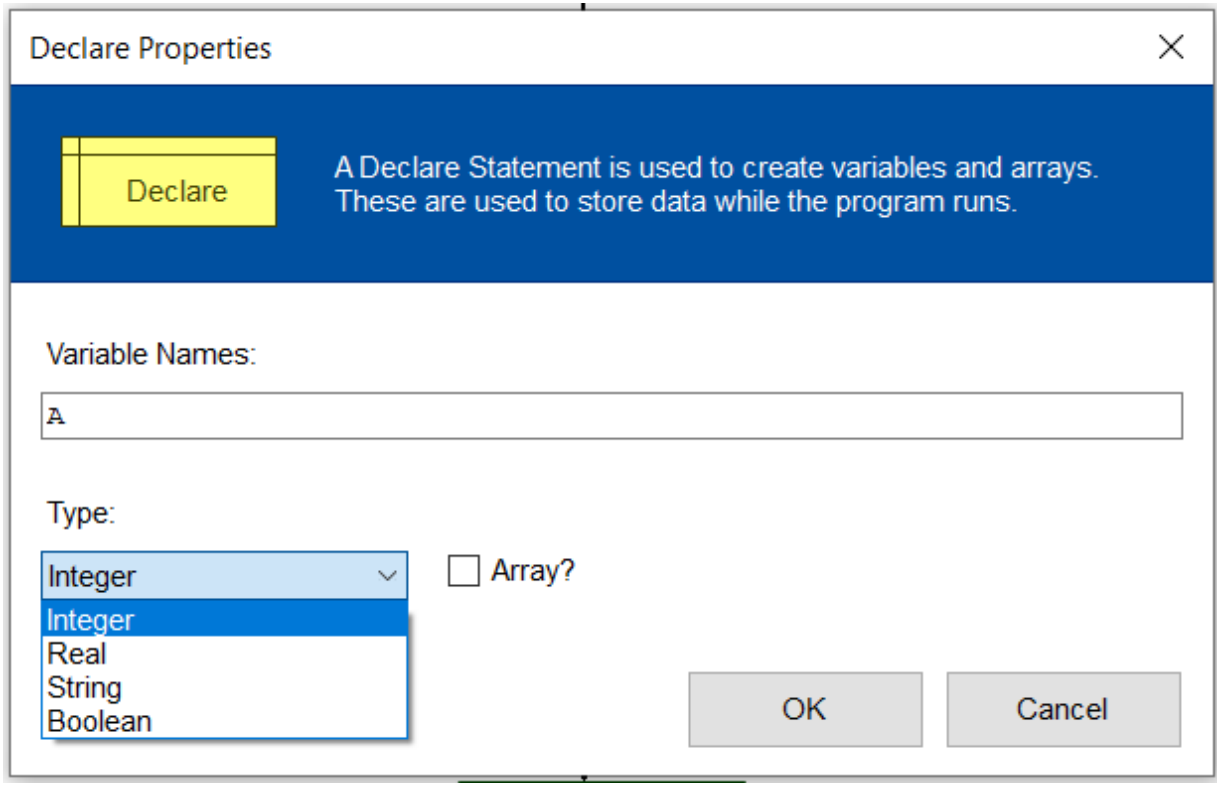
NO multidim. arrays

NO objects

NO coroutines

NO function objects

NO files



Statements

DECLARE variable
ASSIGN variable

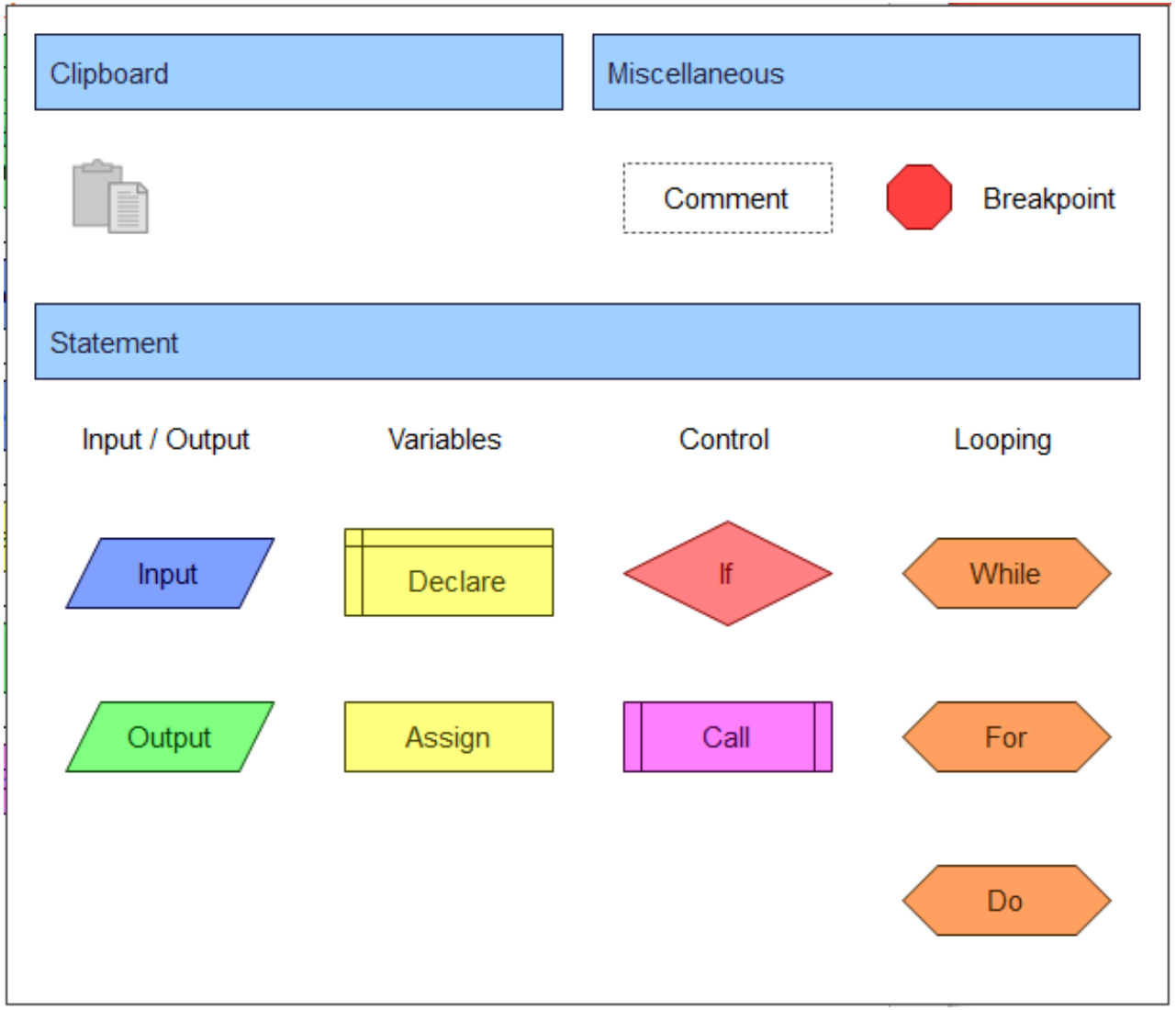
INPUT
OUTPUT

IF

CALL procedure/function

WHILE-do
counted FOR
DO-while
(NO foreach)

COMMENTS



Expressions and operators

Function calls

Logic:	and, or, not, comparison
Math:	+, -, *, /, %, ^, sign trigonometry, log/pow, random, round
String:	concat, len, char(S, i)
Arrays:	size
Conversions:	char, ascii, int, float, str, round

Precedences as usual

Control flow

Functions?	YES	
args by reference?	NO	(except for arrays)
multiple return values?	NO	(single simple types only)

ONE entry and ONE exit per function/diagram

NO early return	(use an IF to skip the rest of the code)
NO break	(use an IF to skip the rest of the code)

Multiple assignments?	NO
Concurrency/multi threading?	NO
Events?	NO
Recursion?	YES
Exceptions?	NO

Programming style

PROCEDURAL/SEQUENTIAL?	YES	
FUNCTIONAL?	NO	no functions as arguments
STRUCTURED?	YES	
DECLARATIVE?	NO	
EVENT-BASED?	NO	
CONCURRENT?	NO	
MODULARIZATION?	YES	by function/procedure
ANALYSIS		
TOP-DOWN?	YES	
BOTTOM-UP?	NO	
OBJECT-ORIENTED?	NO	no objects

Debug support

Step-by-step execution (both flow-chart AND generated code)

NOTE: the generated code is NOT executed

View Variables content (both simple values and arrays)

Breakpoints

Assertions? by hand

Exceptions? NO

IDE support

Refactoring PARTIAL (cut/paste into new functions)

Literate programming / Documentation?

Program properties:

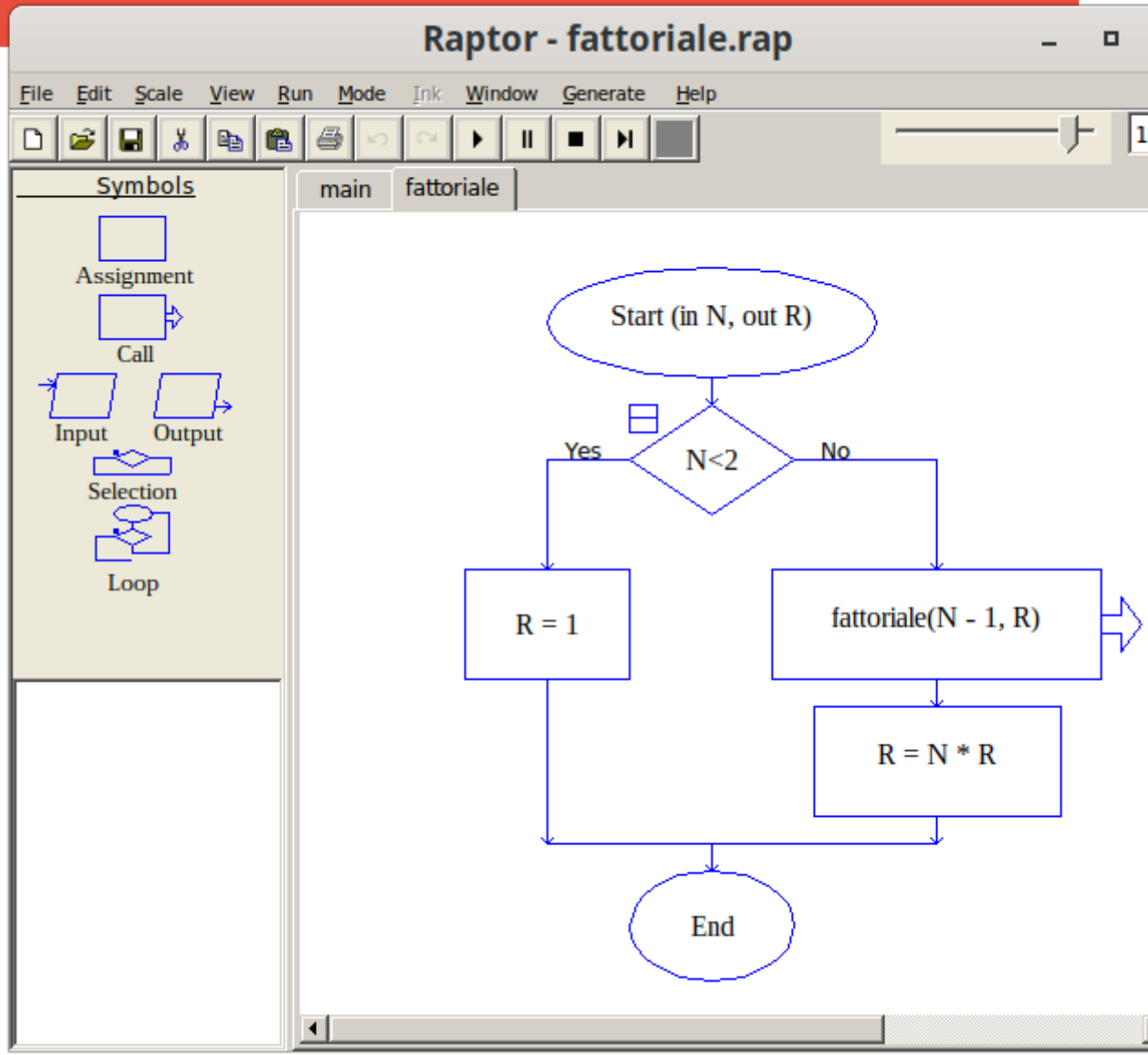
- Title, Author, Description
- BUT: they are NOT present in the generated code!!!

Comments in the flow-chart

NO free text

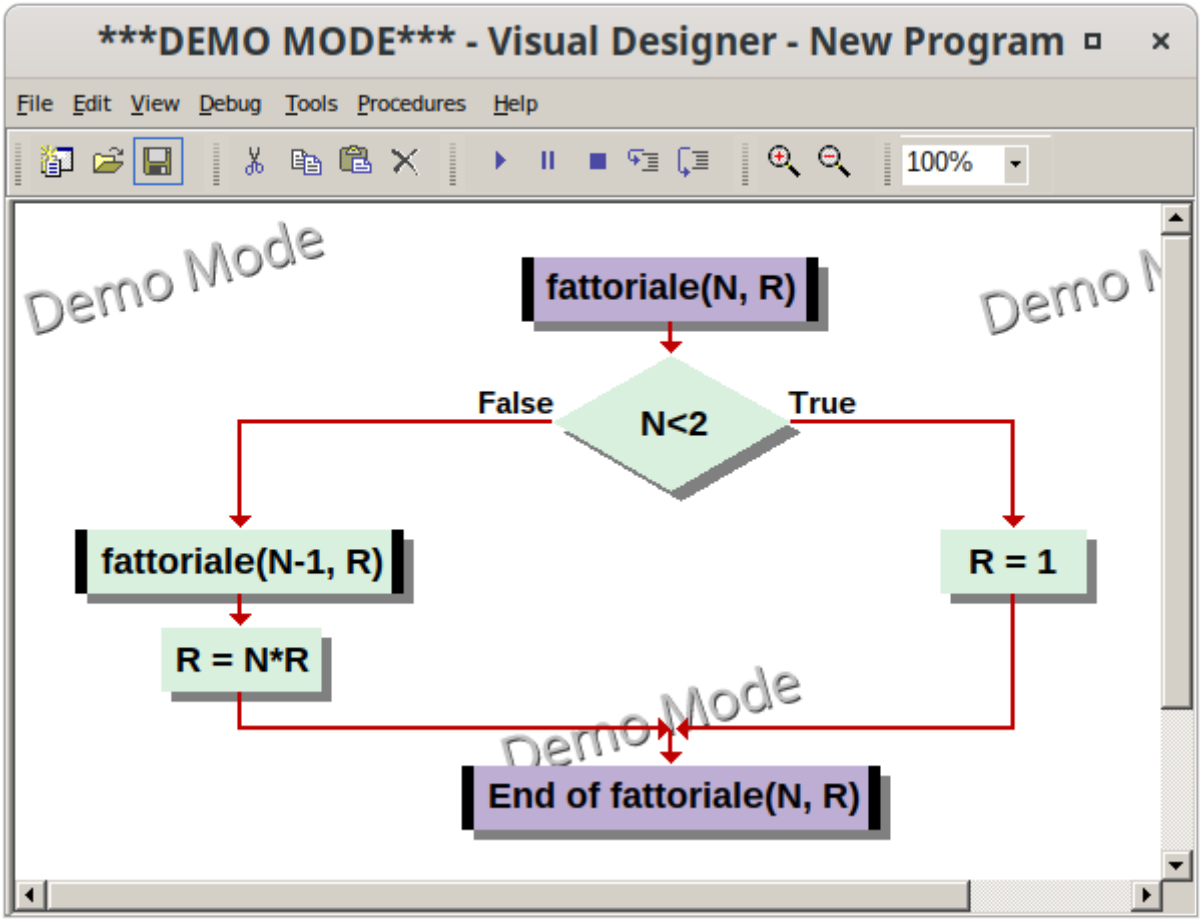
Raptor

Procedures (with IN/OUT args)	YES
Recursion	YES
Functions (procedures + OUT args)	NO?
OOP	YES
Sub-charts	YES
Concurrency	NO
Events	NO
Step-by-step debug	YES
Code generation	YES
Ada, C#, C++, Java, VBA	



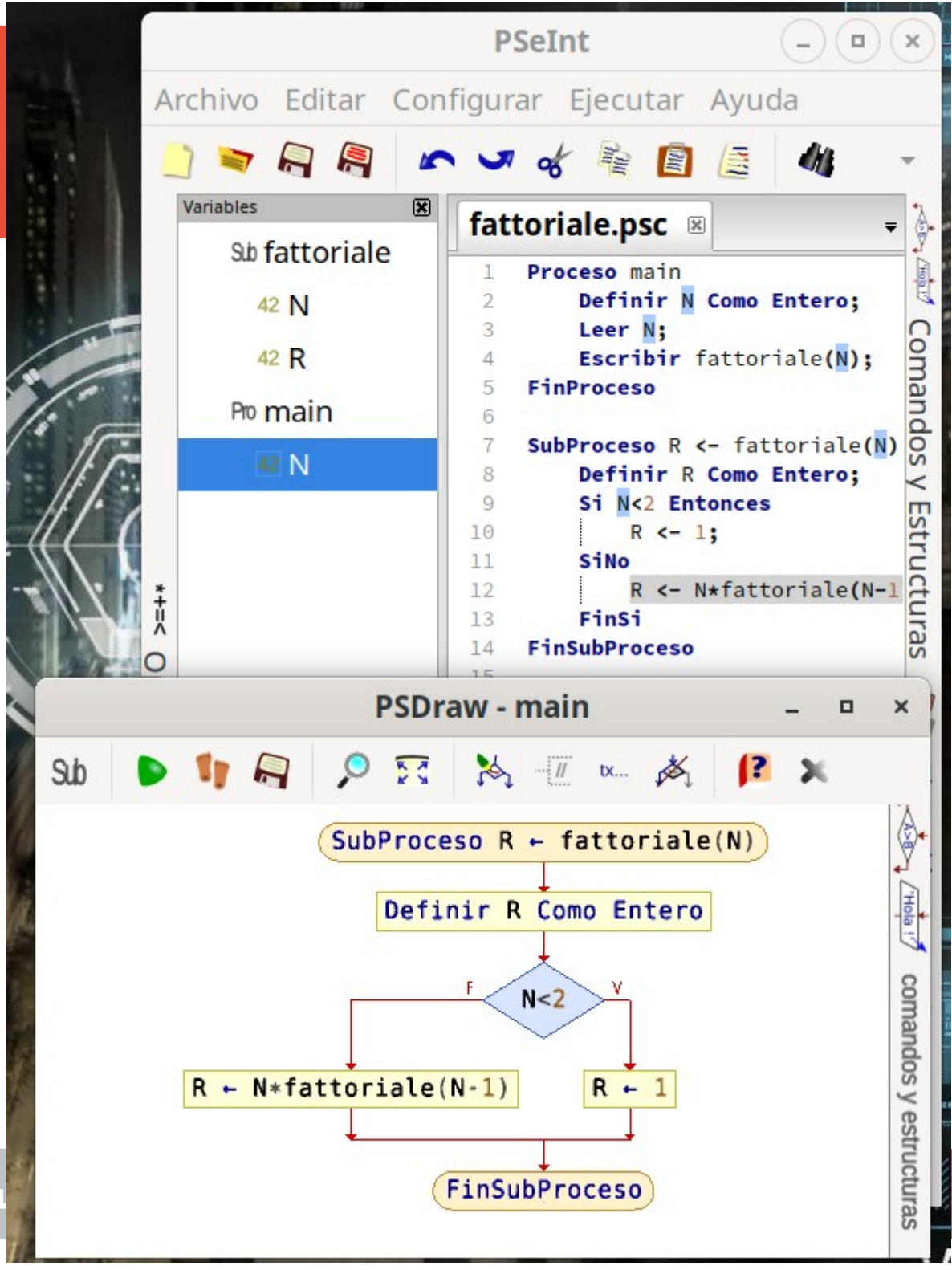
Visual Logic

Procedures (with IN/OUT args)	YES
Recursion	YES
Functions	NO?
(procedures + OUT args)	
OOP	NO
Sub-charts	NO
Concurrency	NO
Events	NO
Step-by-step debug	YES
Code generation	YES
VB + Pascal	



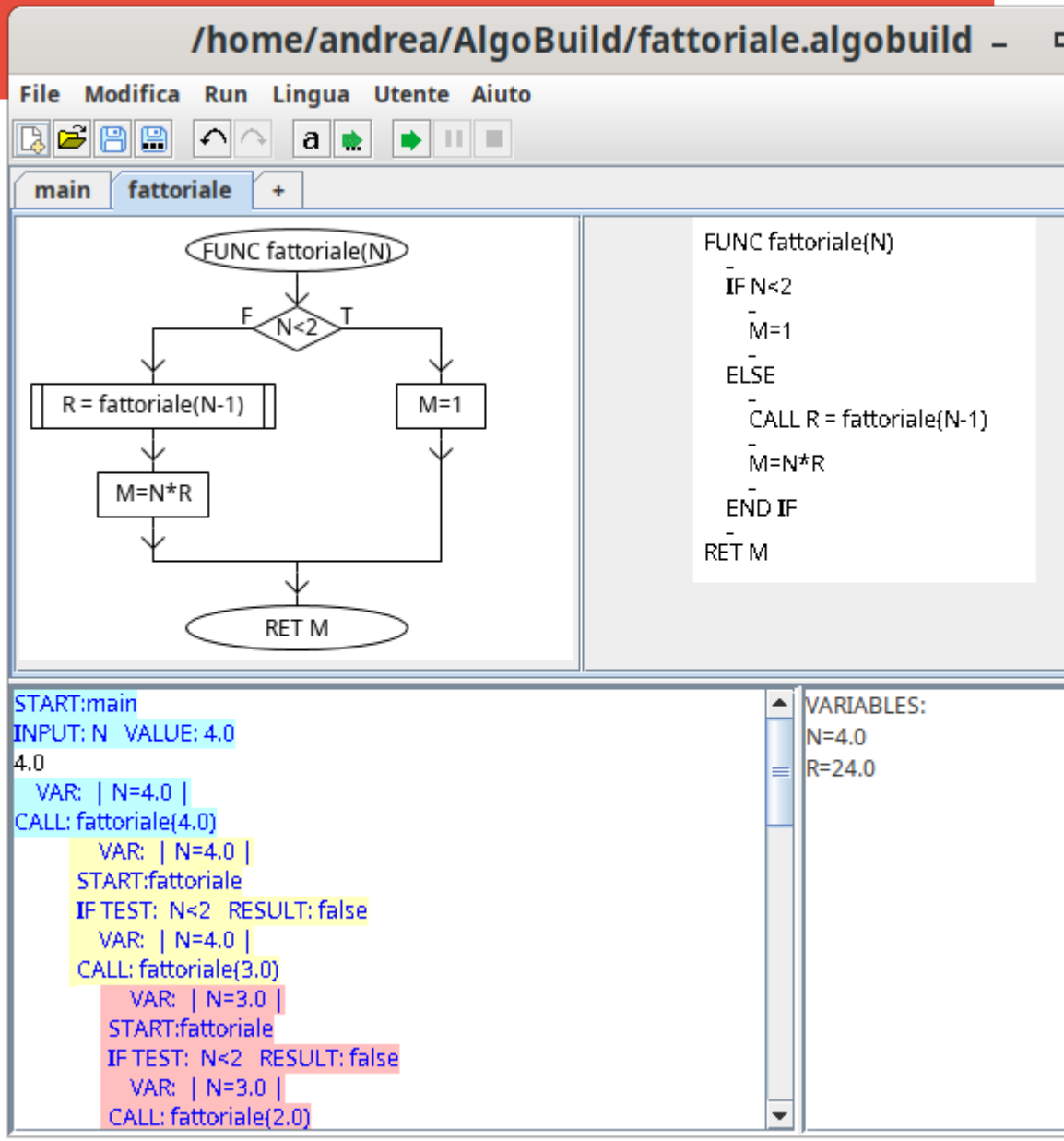
PSeInt

Procedures	YES
Recursion	YES
Functions	YES
OOP	NO
Sub-charts	NO
Concurrency	NO
Events	NO
Step-by-step debug	YES
Code generation	YES
C, C++, C#, Java	
JavaScript, MatLab	
Pascal, PHP, Python 2/3	
Qbasic, Visual Basic	



AlgoBuild

Functions	YES
Recursion	YES
Simple data types	
- numbers, strings, 1D arrays	
Complex types	NO
OOP	NO
Concurrency	NO
Events	NO
Step-by-step debug	YES
Code generation	NO



Demo

DEMO