

# Quantum Computing

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## Intensive Computation

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***Lecture 20***

# References

- *Arithmetic circuits for quantum computing: a software library*
  - L. Raggi - *Master Thesis - University of Turin, Italy – 2020*
- F. Orts, G. Ortega, E.F. Combarro, E.M. Garzon, *A review on reversible quantum adders*, Journal of Network and Computer Applications, 2020
- <https://qiskit.org/textbook/what-is-quantum.html>
- [https://en.wikipedia.org/wiki/Quantum\\_logic\\_gate](https://en.wikipedia.org/wiki/Quantum_logic_gate)

# TELEPORTATION

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# Teleportation

- We **can not copy** the state of a qubit and give it to somebody
- Anyway, there is a **technique for moving quantum states**, even in the absence of a quantum communications channel linking the sender of the quantum state to the recipient
- This technique goes by the name of **quantum teleportation** and was first published in 1993 by IBM Fellow Charles Bennett *et al.*
- This technique:
  - requires **two classical bits** of information to be transferred via traditional means
  - involves **three qubits**
  - uses **entanglement** as the connection and transference mechanism

# Teleportation

The story is the following:

- Alice and Bob met long ago, but now live far apart
- While together **they generated an entangled pair**, each taking one qubit of the pair when they separated
- Many years later, Bob is in hiding, and **Alice's mission** is to **deliver a qubit  $|\psi\rangle$  to Bob**
- She does **not know** the state of the qubit, and moreover **can only send classical information** to Bob
- Should Alice accept the mission?

# Teleportation

- Intuitively, things look pretty bad for Alice:
  - She does not know the state  $|\psi\rangle$  of the qubit she has to send to Bob
  - The laws of quantum mechanics **prevent her from determining the state** when she only has a single copy of  $|\psi\rangle$  in her possession
  - Even if she did know the state  $|\psi\rangle$ , describing it precisely takes an **infinite amount of classical information** since  $|\psi\rangle$  takes values in a continuous space
  - So even if she did know  $|\psi\rangle$ , it would take forever for Alice to describe the state to Bob
- Fortunately for Alice, **quantum teleportation** is a way of utilizing the **entangled pair** in order to send  $|\psi\rangle$  to Bob, with only a **small overhead of classical communication**

# Teleportation

- In summary, the steps of the solution are as follows:
  - Alice **interacts the qubit  $|\psi\rangle$**  to deliver to Bob with **her half of the entangled pair**
  - She then **measures her two qubits**, obtaining one of four possible classical results: 00, 01, 10, and 11
  - **She sends this information to Bob**
  - Depending on Alice's classical message, **Bob performs one of four operations** on **his half of the entangled pair**
  - By doing this Bob can **recover the original state  $|\psi\rangle$**

# Teleportation

- The state to be teleported is  $|\psi\rangle = a|0\rangle + b|1\rangle$ , where  $a$  and  $b$  are unknown amplitudes
- We begin with the **entanglement of the qubits of Alice and Bob**
- We use one of the four Bell states, that is the state:

$$|\Phi\rangle_{AB} = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

- There are an infinite number of ways of doing this, and you can use any of them with appropriate changes
- Next, we put **the qubit  $|\psi\rangle_C$**  into the mix and get:
  - $|\psi\rangle_C \otimes |\Phi\rangle_{AB} = (a|0\rangle + b|1\rangle) \otimes \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$



# Teleportation

$$\begin{aligned}
 |\psi\rangle_c \otimes |\Phi\rangle_{AB} &= (a|0\rangle_c + b|1\rangle_c) \otimes \frac{1}{\sqrt{2}} (|00\rangle_{AB} + |11\rangle_{AB}) = \\
 &= \frac{1}{\sqrt{2}} (a|0\rangle_c \otimes |00\rangle_{AB} + a|0\rangle_c \otimes |11\rangle_{AB} + b|1\rangle_c \otimes |00\rangle_{AB} + b|1\rangle_c \otimes |11\rangle_{AB}) = \\
 &= \frac{1}{\sqrt{2}} (a|000\rangle_{CAB} + a|011\rangle_{CAB} + b|100\rangle_{CAB} + b|111\rangle_{CAB}) = \\
 &= \frac{1}{\sqrt{2}} (a|00\rangle_{CA} \otimes |0\rangle_B + a|01\rangle_{CA} \otimes |1\rangle_B + b|10\rangle_{CA} \otimes |0\rangle_B + b|11\rangle_{CA} \otimes |1\rangle_B)
 \end{aligned}$$

Alice will then make a local measurement in the Bell basis on the two particles in her possession, using the identities:

$$\begin{aligned}
 |00\rangle &= |0\rangle \otimes |0\rangle = \frac{1}{\sqrt{2}} (|\Phi^+\rangle + |\Phi^-\rangle) & |11\rangle &= |1\rangle \otimes |1\rangle = \frac{1}{\sqrt{2}} (|\Phi^+\rangle - |\Phi^-\rangle) \\
 |01\rangle &= |0\rangle \otimes |1\rangle = \frac{1}{\sqrt{2}} (|\Psi^+\rangle + |\Psi^-\rangle) & |10\rangle &= |1\rangle \otimes |0\rangle = \frac{1}{\sqrt{2}} (|\Psi^+\rangle - |\Psi^-\rangle)
 \end{aligned}$$

# Teleportation

$$\begin{aligned} |\psi\rangle_C \otimes |\Phi\rangle_{AB} &= \\ &= \frac{1}{2} (a(|\Phi^+\rangle + |\Phi^-\rangle) \otimes |0\rangle_C + a(|\Psi^+\rangle + |\Psi^-\rangle) \otimes |1\rangle_C) \end{aligned}$$

# Teleportation

The result of Alice's measurement is that the three-particle state would collapse to **one of the following four states** with **equal probability 0.25** of obtaining each:

- $|\Phi^+\rangle \otimes (a|0\rangle + b|1\rangle)$
  - $|\Phi^-\rangle \otimes (a|0\rangle - b|1\rangle)$
  - $|\Psi^+\rangle \otimes (a|1\rangle + b|0\rangle)$
  - $|\Psi^-\rangle \otimes (a|1\rangle - b|0\rangle)$
- 
- The **measurement does not affect B** other than breaking the entanglement
  - The two particles are now entangled to each other, in one of the four Bell states and the original quantum state of C is destroyed
  - Bob's particle takes on one of the four superposition states above

# Teleportation

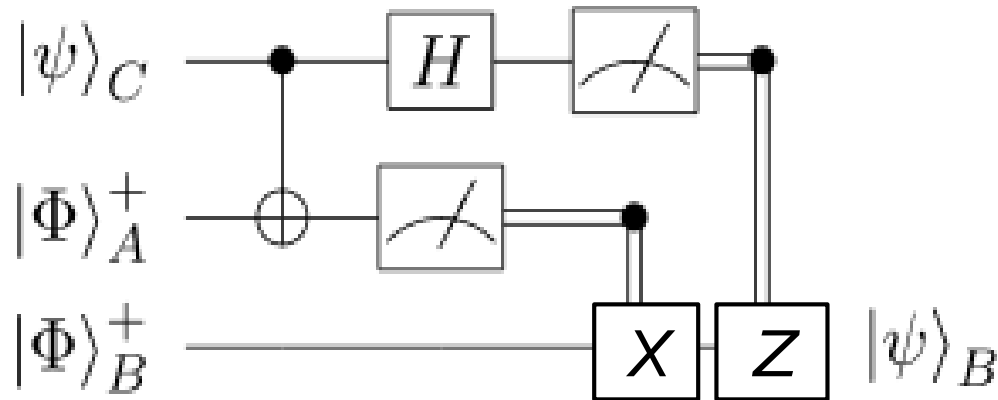
- The four possible states for Bob's qubit are unitary images of the state to be teleported
- The result of Alice's Bell measurement tells her which of the above four states the system is in
- She can now send her result to Bob through a classical channel using two classical bits
- After Bob receives the message from Alice, he will know which of the four states his particle is in
- Using the information received, he performs a unitary operation on his particle to transform it to the desired state

# Teleportation

- If Bob receives code for  $|\Phi^+\rangle$  then the quantum state was successfully teleported and Bob has nothing to do
- If Bob receives code for  $|\Phi^-\rangle$  the quantum state of Bob has the **sign of  $b$  wrong**, and a Z-gate must be applied to do the phase flip and Bob gets the original state
- If Bob receives code for  $|\Psi^+\rangle$  then the quantum state of Bob has  **$a$  and  $b$  reversed**, and an X-gate must be applied to do the the bit flip and Bob gets the original state
- If Bob receives code for  $|\Psi^-\rangle$  then the quantum state of Bob has  **$a$  and  $b$  reversed** with the **wrong sign**, and an X-gate and then a Z-gate must be applied to gets the original state

# Teleportation

## Quantum circuit for teleporting a qubit



- The two top lines represent Alice's system, while the bottom line is Bob's system
- The **double lines** coming out of meters carry **classical bits**
- After the circuit has run to completion, the value of  $|\psi\rangle_C$  will have moved to  $|\psi\rangle_B$ , and  $|\psi\rangle_C$  will have its value set to either  $|0\rangle$  or  $|1\rangle$ , depending on the result from the measurement on that qubit

# UNIVERSAL SETS OF QUANTUM GATES

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# Universal gates

- For the **classical computation**, the **NAND and NOR gates** are **universal gates**, that is any circuit can be designed using only NAND or NOR gates
- It is interesting to understand **which sets of quantum gates can be considered universal** for Quantum computing
- We can observe that the classical world is a subspace of the quantum one
- Therefore, it is possible to implement all classical functions with quantum gates, while the contrary is not possible



# Universal gates

- Then there are two aspects to highlight:
  - which set of **quantum gates** allows to implement any kind of **classical function**
  - which set of **quantum gates** is capable to implement any kind of **quantum function**
- We have already verified that the **CCNOT** (Toffoli) gate
  - is **equivalent to a NAND** gate assuming that an ancilla qubit can be initialized to  $|1\rangle$
  - and it can be used to **implement any kind of classical function**

# Universal gates

- A set of **universal quantum gates** is any set of gates to which any operation possible on a quantum computer can be reduced, that is, **any other unitary operation can be expressed as a finite sequence of gates from the set**
- We have to notice these sets can be said **universal** by implicitly accepting **a given tolerance**
  - This is to say that even in the presence of a set of gates that allow arbitrary rotation around the three axes of the Bloch sphere, *infinitely precise hardware* is required to be able to implement any kind of quantum circuit without errors, and this is clearly *not feasible*

# Universal gates

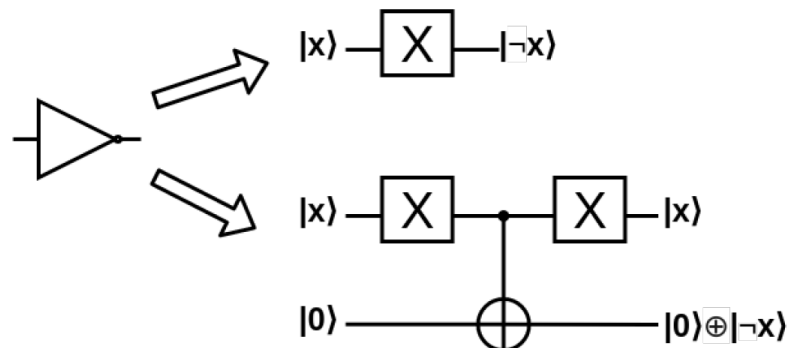
- Some **universal quantum sets** are listed below
  - A common universal gate set is the **Clifford + T gate set**, which is composed of the CNOT, H, S, T
  - The rotation operators  $R_x(\theta)$ ,  $R_y(\theta)$ ,  $R_z(\theta)$ , the phase shift gate  $P(\phi)$  and CNOT form a widely used universal set of quantum gates
  - Also Toffoli gate + H or Fredkin gate + H are universal sets

# REALIZING CLASSICAL GATES AND ARITHMETIC MODULES USING QUANTUM GATES

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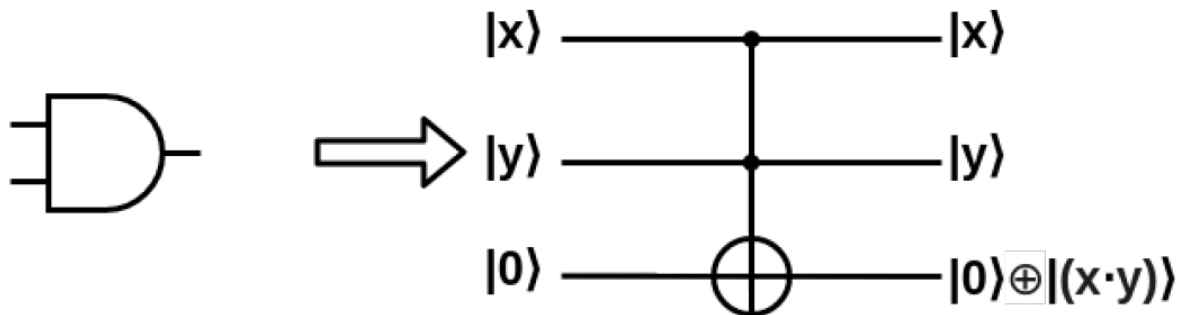
# Realizing classical gates

- It can be useful to show how **classical gates** can be **realized using quantum gates**
- Some gate implementations may seem redundant, but can be useful for quantum algorithms
- The classical **NOT gate** can be implemented by using one X gate or two X gates combined with a CNOT



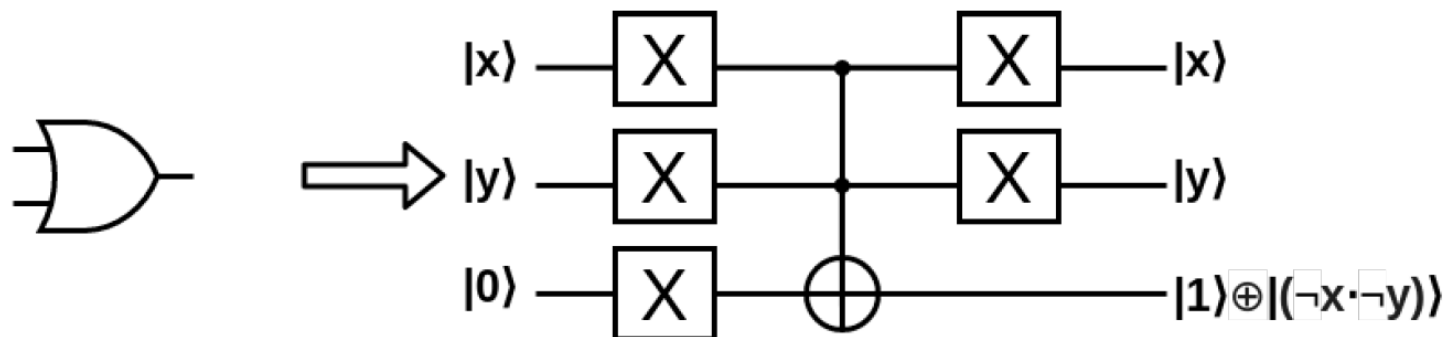
# Realizing classical gates

- The classical **AND gate** can be implemented by using the Toffoli (CCNOT) gate setting the ancilla bit to  $|0\rangle$



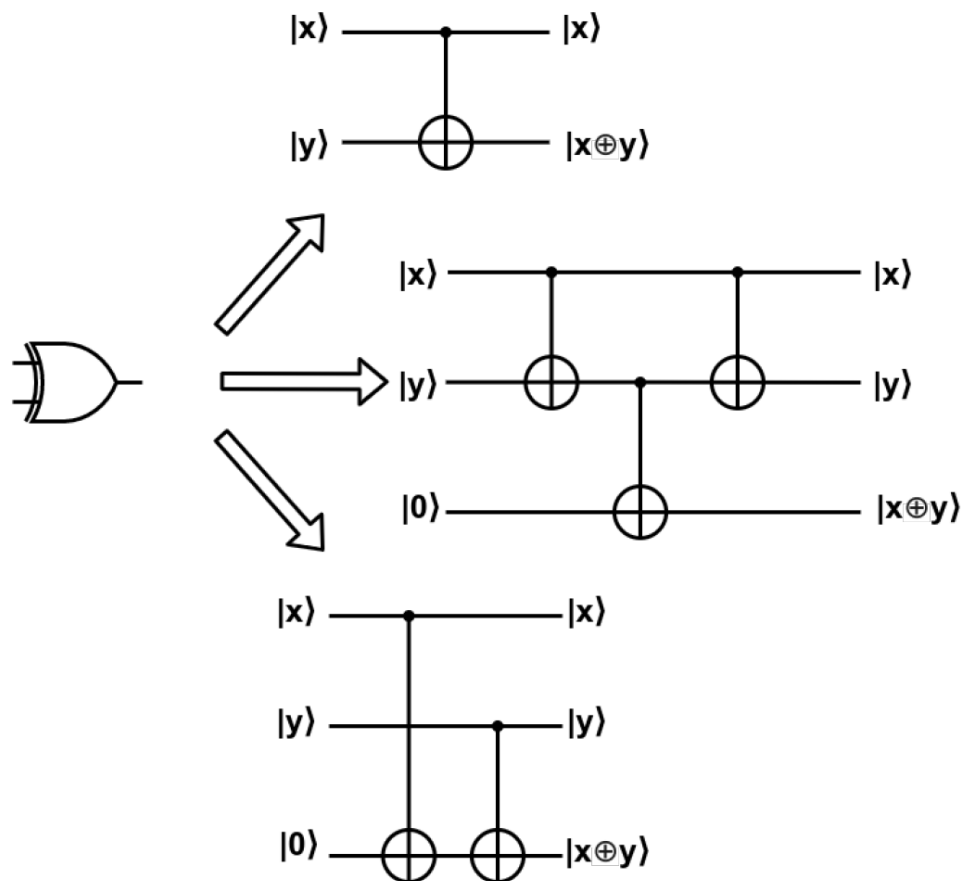
# Realizing classical gates

- The classical **OR gate** is implemented using five X gates and one Toffoli setting the ancilla bit to  $|0\rangle$



# Realizing classical gates

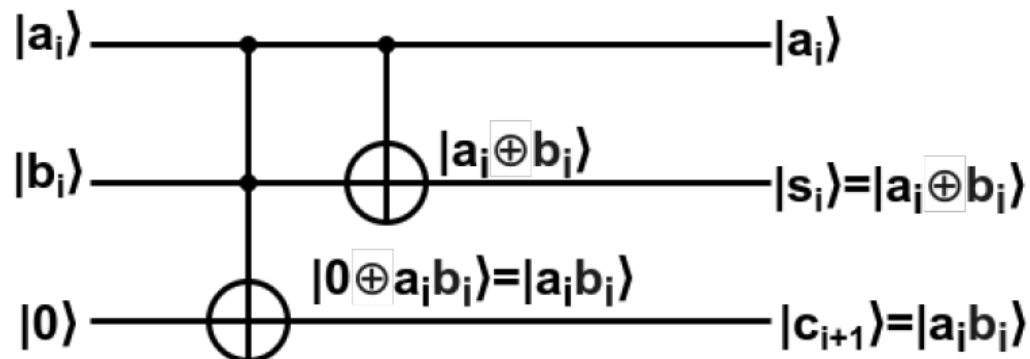
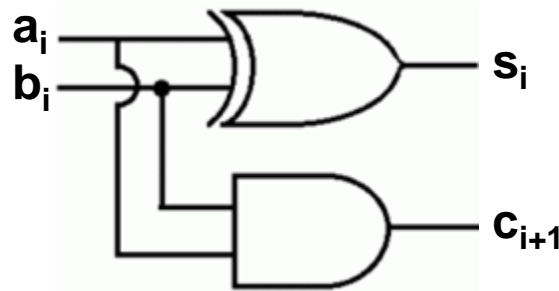
- The classical **XOR gate** can be implemented in different ways





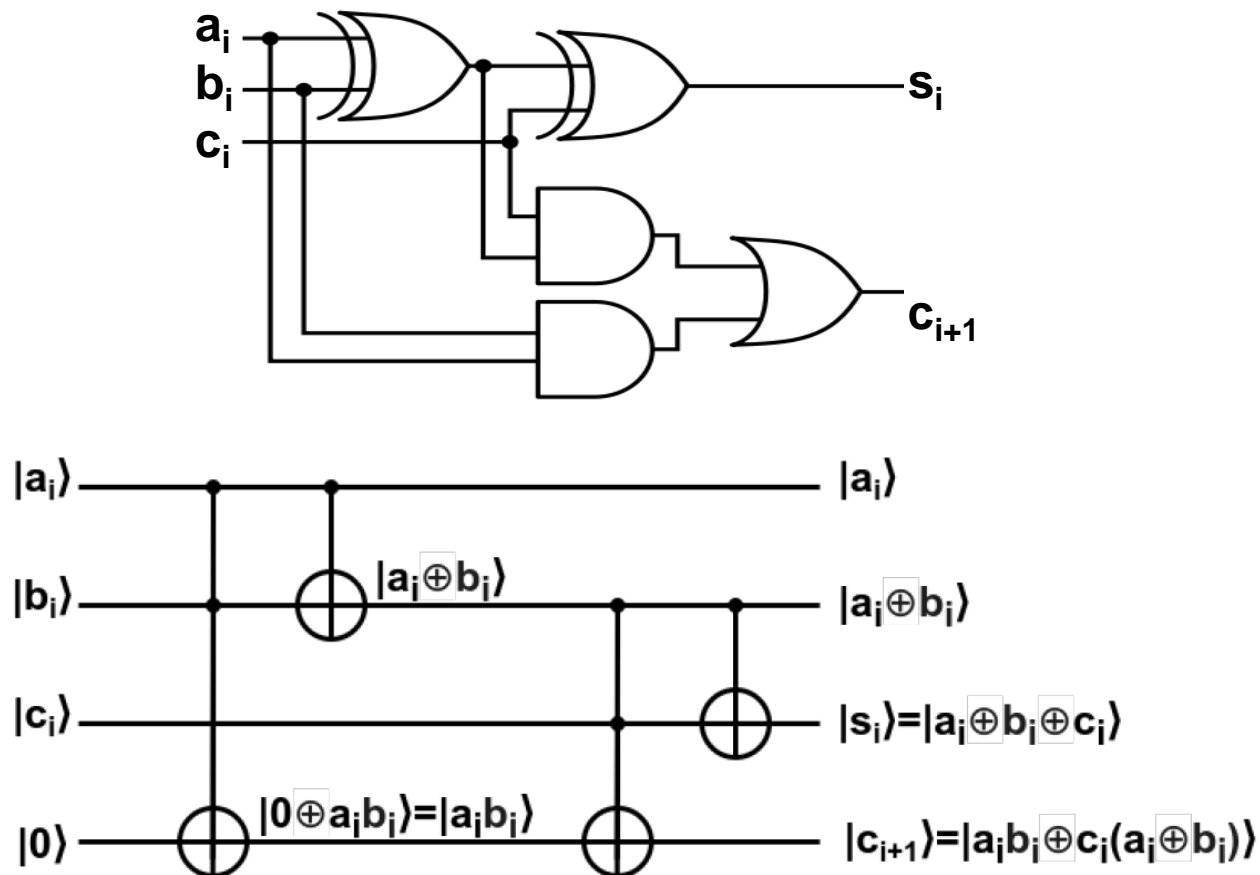
# Quantum Half Adder

- The quantum realization of the **half adder** can be obtained employing CNOT quantum gate that is equivalent to the XOR gate and a Toffoli gate that is equivalent to the AND gate



# Quantum Full Adder

- The quantum realization of the **full adder** can be obtained employing two CNOT and two CCNOT gates



# INTEGER QUANTUM ADDER

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# Integer quantum adder

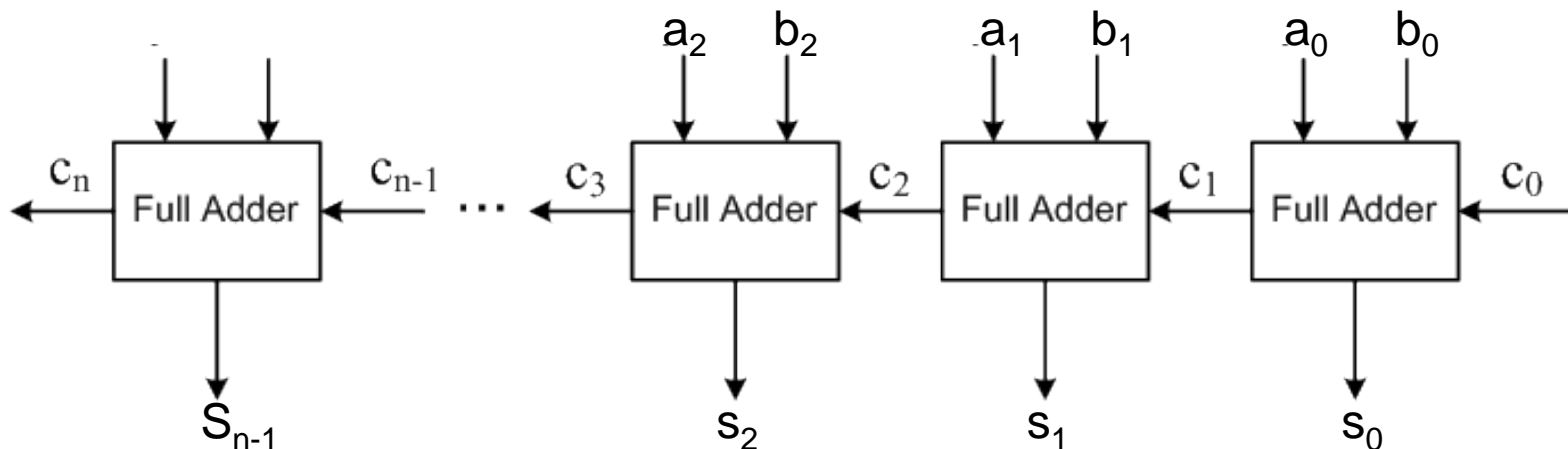
An **integer quantum adder** is described in the paper  
Cuccaro, Draper, Moulton, Kutin *A new quantum ripple-carry  
addition circuit*, arXiv: [quant-ph/0410184](https://arxiv.org/abs/quant-ph/0410184) - 2004

- The Authors propose two versions: **with** and **without carry in**
- The design of the adder is achieved by following two steps:
  1. Development of the basic structure
  2. Optimization by visual inspection of the basic structure

# Integer quantum adder

## Adder without carry in

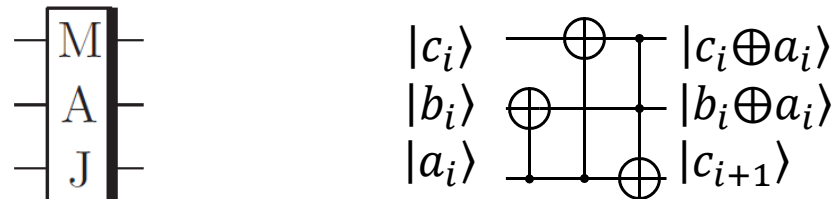
- The structure of the adder makes use of two building blocks: **MAJ** and **UMA**
- The adder *without* carry in makes use of an **ancilla qubit**
- **MAJ** and **UMA** are three qubits components that allow to implement a reversible version of the classical ripple carry adder



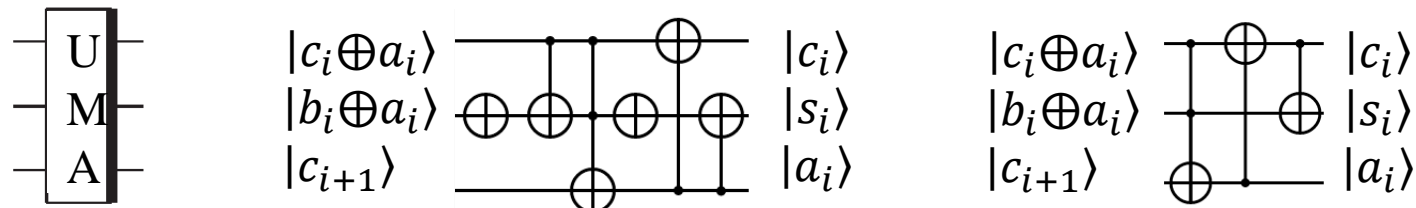
# Integer quantum adder

## Adder without carry in

- MAJ** gate computes the majority of three bits in place



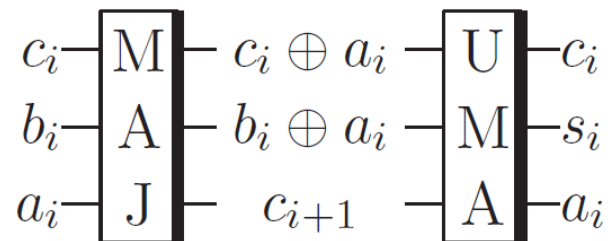
- UMA** stands for *UnMajority and Add* and is given in two versions: the first (2-CNOT) is conceptually simpler, whereas the second (3-CNOT) admits greater parallelisms



# Integer quantum adder

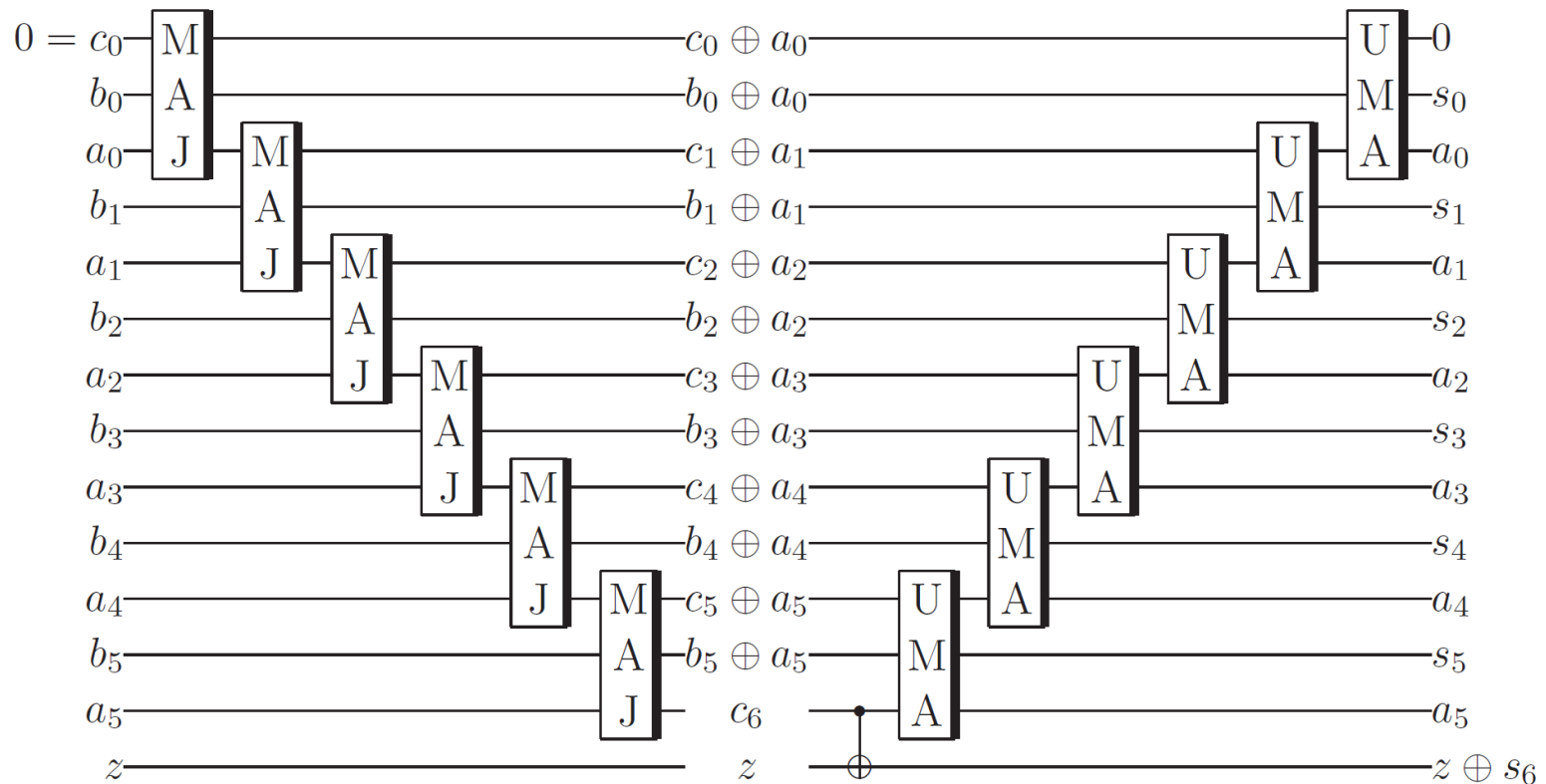
## Adder without carry in

- The effect of using MAJ and UMA gates together is shown below
  - Suppose that we have just computed the carry bit  $c_i$
  - We apply the MAJ gate, which writes  $c_{i+1}$  into  $A_i$
  - We then continue our computation
  - After we are done using  $c_{i+1}$ , we apply the UMA gate, which restores  $a_i$  to  $A_i$  and  $c_i$  to  $A_{i-1}$  and writes  $s_i$  to  $B_i$



# Integer quantum adder

- MAJ and UMA can be cascaded to build a **ripple-carry adder**
- There is an ancilla bit set to 0, containing the initial carry bit  $c_0$
- The output bit contains  $z$  when the circuit begins, then  $z \oplus s_n$





# Improving the circuit

- For the implementation of the adder, we assume that:
  - addends consist of  $n$  qubits
  - all qubits are stored within the same quantum register  $q$
- If the number of qubits of each addend is  $n$ , considering the two additional qubits for the carry in and the carry out, the total number of qubits for the adders is  $2n + 2$
- The quantum register  $q$  for all the qubits has size  $2n + 2$ :
  - **Addend A**:  $q[i]$  with  $i$  even and  $i \in [2, 2n]$
  - **Addend B**:  $q[i]$  with  $i$  odd and  $i \in [1, 2n - 1]$
  - **Carry in**:  $q[0]$
  - **Carry out**:  $q[2n + 1]$

# Improving the circuit

Steps necessary to implement an adder with  $n$  -qubit operands:

- **Step 1** Apply  $n$  MAJ gates such as:

MAJ  $q[i-1] q[i] q[i+1]$  with  $i$  odd from 1 to  $2n-1$

- **Step 2** Apply a CNOT gate:

CNOT  $q[2n] q[2n+1]$

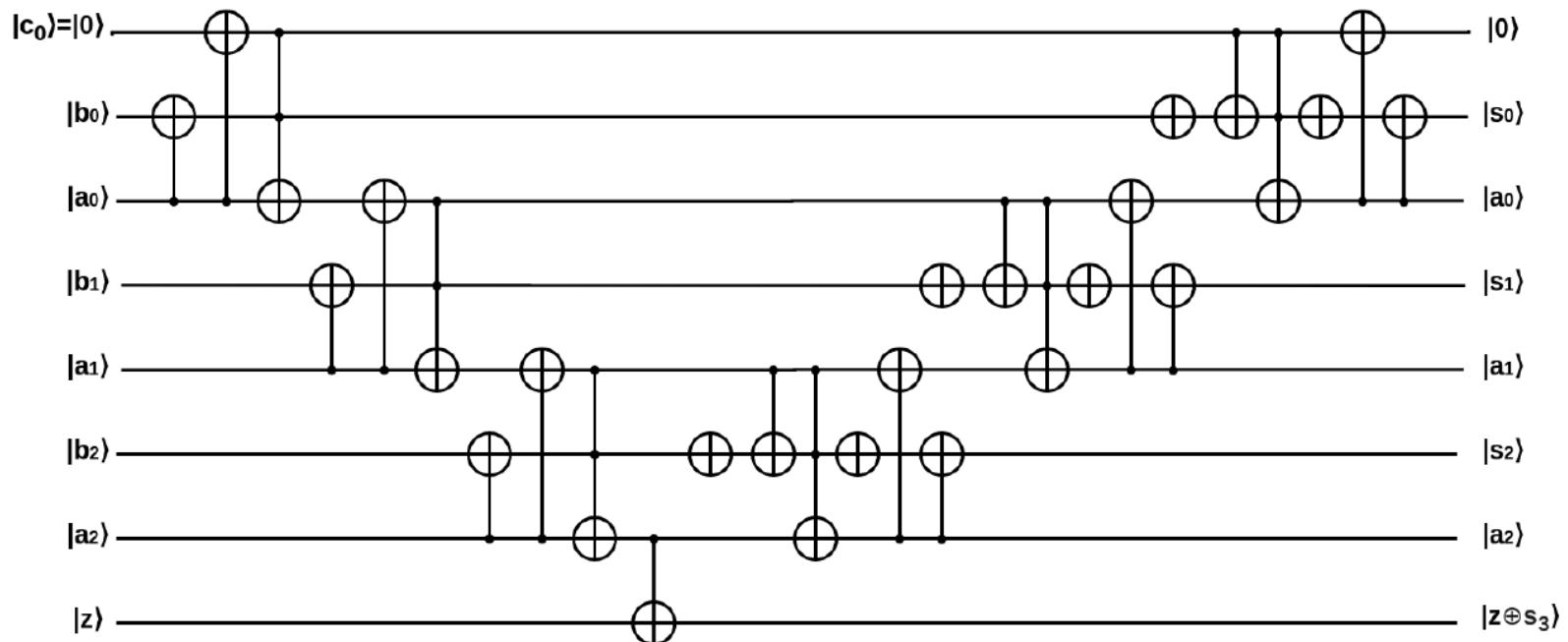
- **Step 3** Apply  $n$  UMA gates such as:

UMA  $q[i-1] q[i] q[i+1]$  with  $i$  odd from  $2n-1$  to 1

# Improving the circuit

We can **reduce the depth and the number of quantum gates** of the basic circuit in several ways

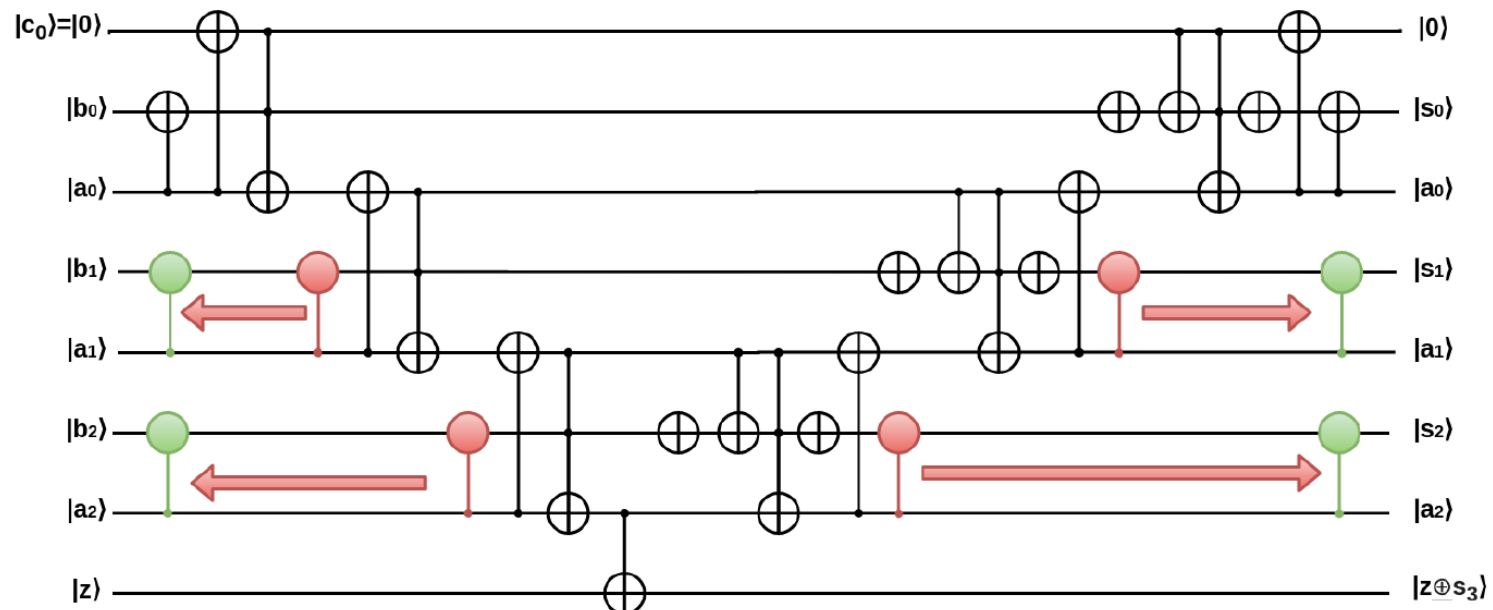
- Let us consider the structure with MAJ and UMA gates replaced with their implementations (using the 3-CX version for the UMA gates)



# Improving the circuit

## Optimization 1

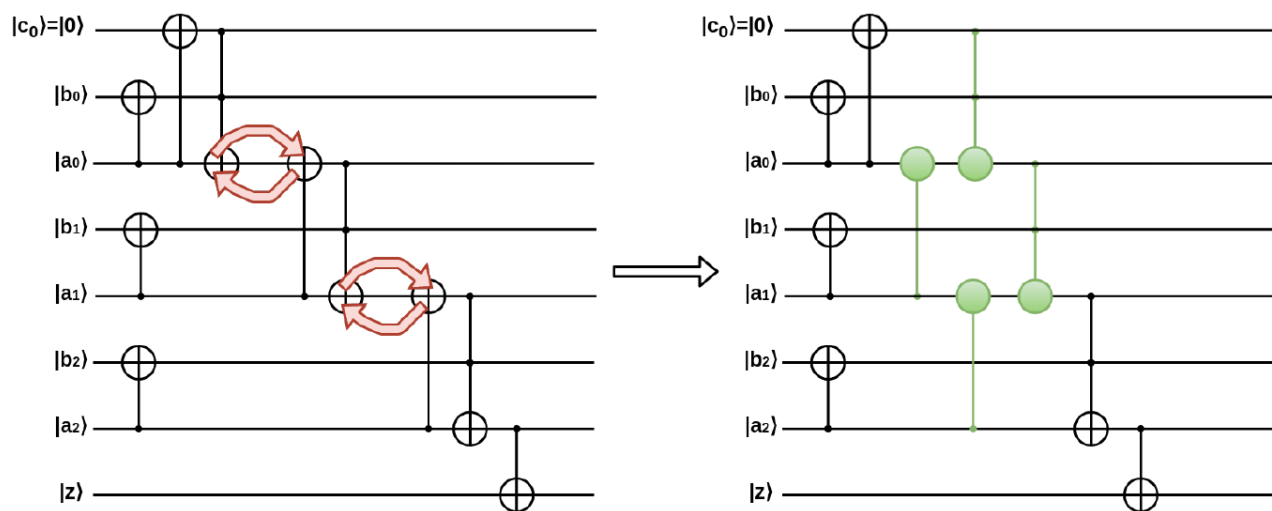
1. The first CNOTs of all the MAJ gates can be performed in a single time-slice at the beginning
2. Similarly, the final CNOTs of all the UMA gates can be performed in a single time-slice at the end



# Improving the circuit

## Optimization 2

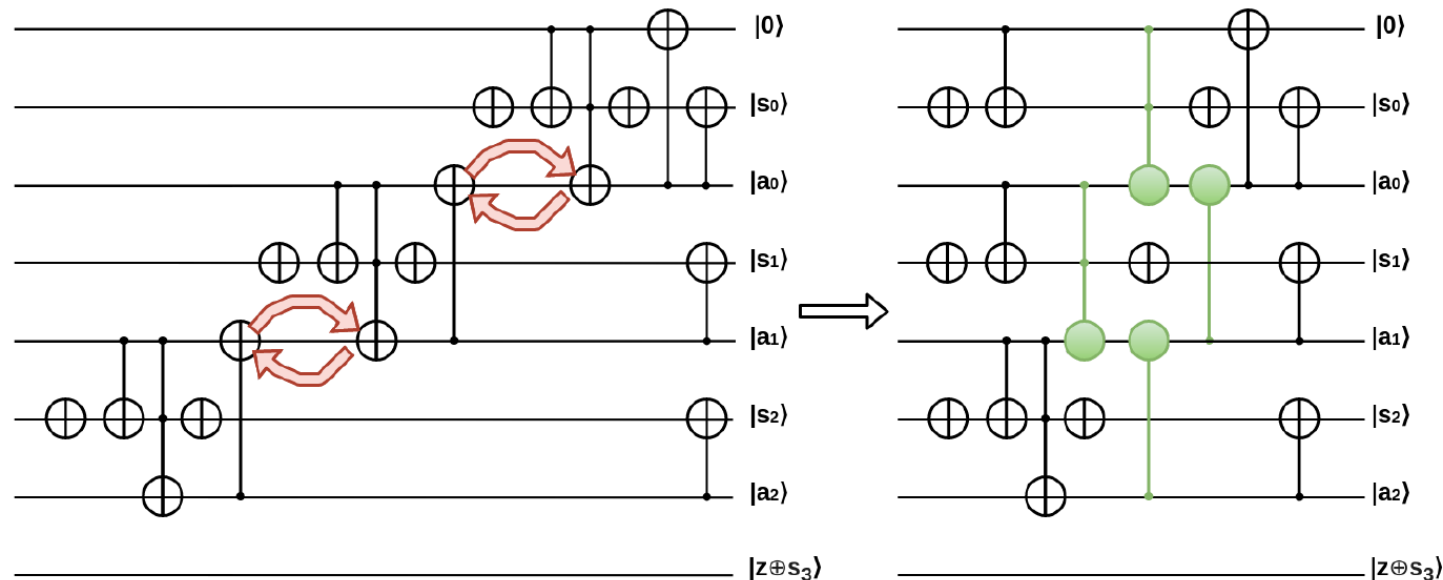
- Consider the first half of the circuit the MAJ ripple: the Toffoli at the end of the  $i$ -th MAJ gate can commute with the CNOT of the  $(i+1)$ -th MAJ gate
- After the swap the Toffoli of the  $i$ -th MAJ and CNOT of the  $(i+2)$ -th MAJ can be done in parallel and the depth decreases



# Improving the circuit

## Optimization 3

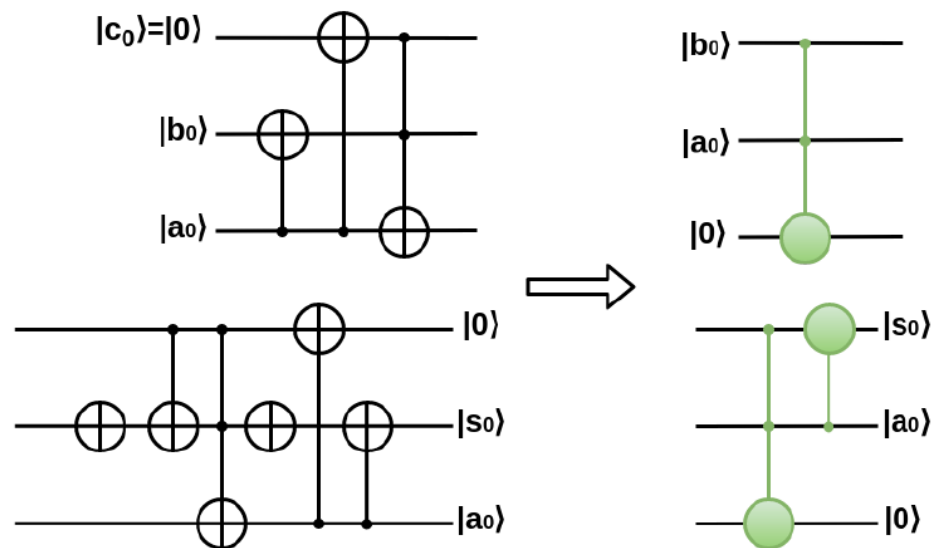
- Similarly, we can swap the Toffoli of the  $(i+1)$ -th UMA gate with the second CNOT of the  $i$ -th UMA gate
- Then, the second CNOT of the  $i$ -th UMA can be done in parallel with the Toffoli of the  $(i+2)$ -th UMA and the depth decreases



# Improving the circuit

## Optimization 4

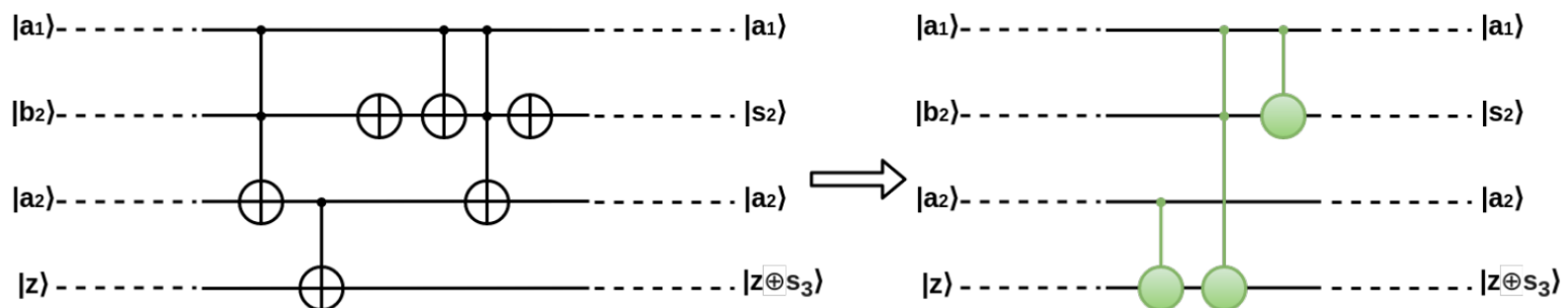
- Since  $c_0 = 0$ , we do not need a MAJ gate to compute  $c_1 = a_0 b_0$
- We can compute  $c_1$  with a single Toffoli and store it in our ancilla
- At the end of the circuit, we undo this same Toffoli, and then set  $B_0$  to  $s_0$  with a single CNOT



# Improving the circuit

## Optimization 5

- It is inefficient to write  $c_n$  into  $A_{n-1}$ , copy it to the output and then erase it, we can instead write directly to the output
- We replace the central piece (two Toffolis, two CNOTs, and two negations) with one Toffoli and two CNOTs
- One of the CNOTs can be done in parallel with other gates

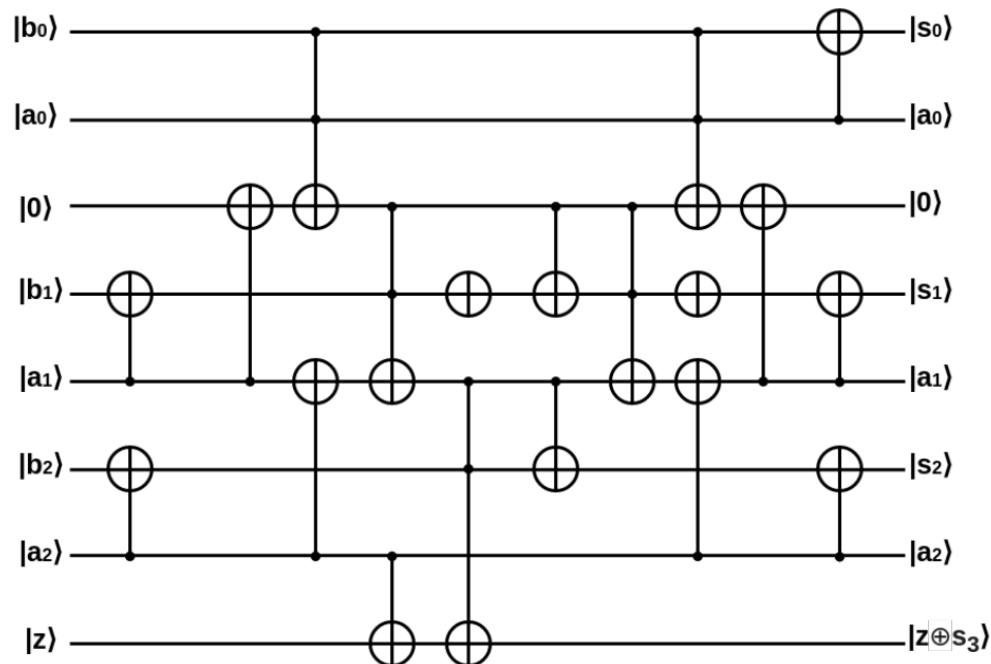




# Improving the circuit

## Integer adder without carry in optimized

- Assuming  $n \geq 2$ , the **circuit size** is  $2n - 1$  Toffoli gates,  $5n - 3$  CNOTs and  $2n - 4$  negations
- Depth** is  $2n + 4$ :  $2n - 1$  Toffoli time-slices and 5 CNOT time-slices



# Improving the circuit

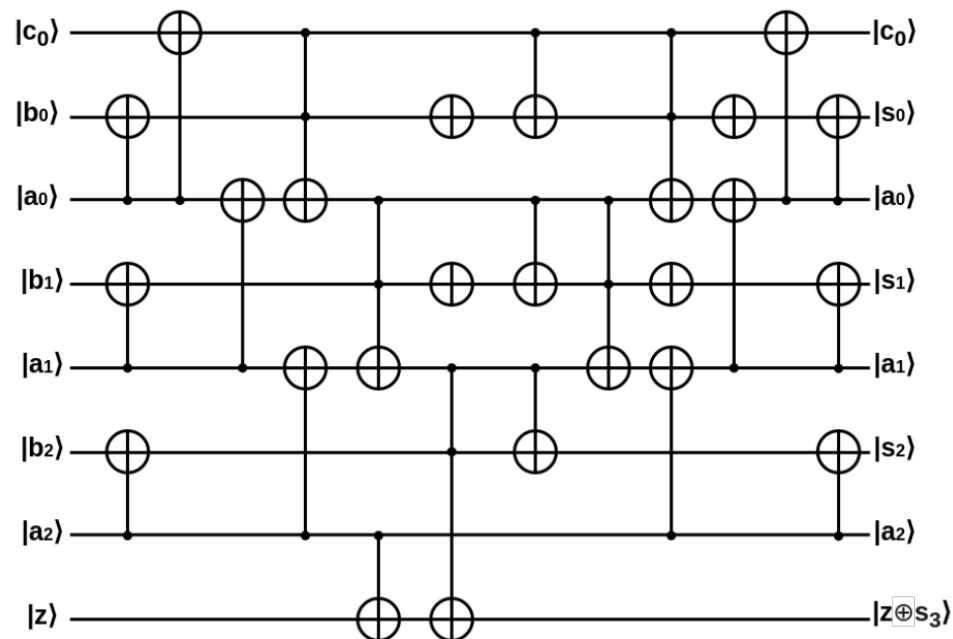
## Adder with carry in

- Allowing an incoming carry into the addition circuit implies an additional input bit  $y$ , and the operation is  $a + b + y$
- The original circuit already works
- Using  $y$  instead of the ancilla  $c_0$  the carry  $c_1$  is correctly computed and the ripple continues
- But the **Optimization 4 cannot be used** since we cannot assume the incoming bit is 0
- In this case, assuming  $n \geq 2$ , the **circuit size** is  $2n - 1$  Toffoli gates,  $5n + 1$  CNOTs and  $2n - 2$  negations
- **Depth** is  $2n + 6$ :  $2n - 1$  Toffoli time-slices and 7 CNOT time-slices

# Improving the circuit

## Integer adder with carry in optimized

- In this case, assuming  $n \geq 2$ , the **circuit size** is  $2n - 1$  Toffoli gates,  $5n + 1$  CNOTs and  $2n - 2$  negations
- Depth** is  $2n + 6$ :  $2n - 1$  Toffoli time-slices and 7 CNOT time-slices



# Integer quantum adder

In summary, tables below show the **number of qubits**, the **number of gates** and the **circuit depth**

Carry in version	Operands A and B	Carry in	Carry out	Ancilla	Tot.
No	$2n$	0	1	1	$2n+2$
Yes	$2n$	1	1	0	$2n+2$

Carry in version	No. X gates	No. CX gates	No. Toffoli gates
No	$2n-4$	$5n-3$	$2n-1$
Yes	$2n-2$	$5n+1$	$2n-1$

Carry in version	CX depth	Toffoli depth	Total depth
No	5	$2n-1$	$5 * CX_{weight} + (2n-1) * CCX_{weight}$
Yes	7	$2n-1$	$7 * CX_{weight} + (2n-1) * CCX_{weight}$

# QUANTUM CIRCUIT EVALUATION

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# Quantum circuit evaluation

- Measuring the complexity of a **digital circuit** in the classical, non-reversible scenario, is usually straightforward
- A set of universal gates (for instance, AND, OR and NOT or just NAND) is fixed and the circuit complexity can be computed as the number of gates plus a measure of its depth, which captures how many gates can be executed in parallel
- When dealing with **reversible circuits**, in addition to considering the number of gates and the depth of the circuit, it is also important to take into account other aspects, such as the presence of garbage outputs

# Quantum circuit evaluation

- There are a large number of circuits available for quantum computing, in particular for adders
- They all have the common goal to make the addition of two numbers as efficient as possible
- But the **concept of efficiency** often changes among the authors and different authors can **measure their circuits using different metrics**, taking the ones they consider appropriate or even metrics defined by them
- Comparing circuits, for example adders, becomes difficult if each circuit has been evaluated differently by the authors, in particular if their metrics cannot be directly compared

# Quantum cost

- For example, the **quantum cost** of a circuit is usually defined as the **number of gates** which composes a circuit
- According to this, a circuit which consists of 2 Toffoli gates has the same quantum cost than other circuit which consists of 2 CNOT gates
  - Taking into account that a Toffoli gate is composed of 2 CNOT gates and other 3 gates (Nielsen, Chuang), this definition is **imprecise**
- Moreover, an entire circuit built with 5 Toffoli gates could be defined as a novel reversible gate, being its quantum cost 1
  - Comparing this new gate with a circuit which has 2 Toffoli gates would show that the first one has a quantum cost of 1 and the second one a quantum cost of 2



# Quantum cost

- Four parameters are used to evaluate reversible circuits (see *On figure of merit in reversible and quantum logic designs*, Mohammadi *et al.*, Quant. Inf. Process.2009)
- **Quantum Cost**: the quantum cost of a circuit or a  $X \times X$  gate is defined as the number of the  $1 \times 1$  and  $2 \times 2$  gates which composes it. The quantum cost of  $1 \times 1$  and  $2 \times 2$  gates is 1
  - Note that we are mainly interested in the possibility of using arithmetical reversible circuits in quantum computing and most quantum computers use only  $1 \times 1$  and  $2 \times 2$  gates as primitives

# Quantum cost

- Four parameters are used to evaluate reversible circuits (see *On figure of merit in reversible and quantum logic designs*, Mohammadi *et al.*, Quant. Inf. Process.2009)
- **Delay:**  $\Delta$  is the unit of delay defined in and  $1 \times 1$  and  $2 \times 2$  gates have a delay of  $1\Delta$ . The delay of a circuit or a  $X \times X$  gate is the number of  $1 \times 1$  or  $2 \times 2$  gates computed sequentially
  - If 2 or more gates can be computed in parallel, the delay will be determined by the delay of the slowest gate
  - A higher delay implies that a circuit is slower

# Quantum cost

- Four parameters are used to evaluate reversible circuits (see *On figure of merit in reversible and quantum logic designs*, Mohammadi *et al.*, Quant. Inf. Process.2009)
- **Number of auxiliary Inputs (Ancilla):** inputs which are set to a constant value (usually 0 or 1) and are used to do auxiliary operations.
- **Garbage Outputs (GO):** outputs which cannot be used at the end of the circuit since they have useless values
  - An output which is uncomputed to its original (and known) value is not considered as a garbage output
  - Uncomputing garbage outputs is especially important if the circuits are to be used in quantum computations, for garbage outputs can prevent the interference that quantum algorithms need to work properly

# Quantum circuit evaluation

Furthermore, we can find also:

- **Number of Input:** the number of wires and inputs (it is possible to find the total *Number of Wires* or *Inputs*  $n$  of the circuit)
- The increase in the **number of inputs and gates** cost are directly related to the **area/size of the circuit** which will enhance the power dissipation
- **Quantum cost** relates to the number of quantum operation which can be a measure of **delay**
- **Garbage outputs** and **ancilla inputs** are **loss of power** to the environment and **extra consumption** of qubits respectively