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Boolean Expressions and Operators

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Boolean Expressions

A *boolean expression* is a sequence composed of constants, variables, parenthesis and operators, inductively defined as follows:

Let V be a numerable set of variables; then

- $0, 1 \in BE$;
- if $x \in V$, then $x \in BE$;
- if $E \in BE$, then $\bar{E}, (E) \in BE$;
- if $E_1, E_2 \in BE$, then $E_1 + E_2, E_1 \cdot E_2 \in BE$.



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Dual and Complementary Expressions

Dual Expression: obtained by swapping 0 and 1, + and \cdot


Complementary Expression: like the dual one, but also complement all variables (it is obtained through De Morgan and involution)

Example: $E = (x+0) \cdot y + 1 \cdot z$

Dual:
 $(x \cdot 1 + y) \cdot (0 + z)$

Complementary:
$$\overline{(x+0) \cdot y + 1 \cdot z} = \overline{(x+0) \cdot y} \cdot \overline{1 \cdot z} = \overline{(x+0 + \bar{y})} \cdot (\bar{1} + \bar{z})$$

$$= (\bar{x} \cdot \bar{0} + \bar{y}) \cdot (0 + \bar{z}) = (\bar{x} \cdot 1 + \bar{y}) \cdot (0 + \bar{z})$$



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Equivalence of Boolean Expressions

Def: E_1 and E_2 are *equivalent* if they have the same value under the same assignment of boolean values to their variables.


Check:

1. through formal proofs
2. through perfect induction
 - Consider all possible assignments to variables
 - Incrementally compute the value of the expression for every assignment

Example: $x + xy = x + xz$

- $x + xy = x(1 + y) = x = x(1 + z) = x + xz$
-

x	y	z	xy	x+xy	xz	x+xz
0	0	0	0	0	0	0
0	0	1	0	0	0	0
0	1	0	0	0	0	0
0	1	1	0	0	0	0
1	0	0	0	1	0	1
1	0	1	0	1	1	1
1	1	0	1	1	0	1
1	1	1	1	1	1	1

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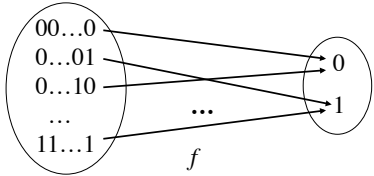
Boolean Functions

Hence, a BE identifies a *boolean function*, i.e. a law that, according to the variable values, univoquely returns a boolean value:

$$f: \{0,1\}^n \rightarrow \{0,1\}$$

↑
numero di variabili


Graphically:
 $\{0,1\}^n$



f

Remark: two BEs are equivalent if they identify the same BF

5

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Truth Tables

A *boolean function* can be represented through a **truth table** that fully describes the association between the elements of the domain and those of the codoman.


Given n variables, a truth table is made up of 2 parts:

- In the leftmost part, there are all the 2^n possible combinations of boolean values assignable to variables
- In the rightmost part, there is a column of 0s and 1s such that the value in the row i is the value of the i -th n -tuple of boolean values assignable to the variables.

Example (function associated to the BE $x \cdot y$):

x	y	f
0	0	0
0	1	0
1	0	0
1	1	1

6

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Constant and Unary BFs

$$f: \{0,1\}^n \rightarrow \{0,1\}$$

If $n = 0$, f is a constant, that can be either 0 or 1


If $n = 1$, we have four possible BFs:

x	f_0	f_1	f_2	f_3
0	0	0	1	1
1	0	1	0	1

constant0 identity complement (NOT) constant1

(NOT)

7

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Binary BFs

If $n = 2$, we have 16 possible functions:

x	y	f_0	f_1	f_2	f_3	f_4	f_5	f_6	f_7	f_8	f_9	f_{10}	f_{11}	f_{12}	f_{13}	f_{14}	f_{15}
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	1	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

constant0 * (AND) XOR ⊕ NOR \bar{y} NAND constant1

8

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Functions to $\{0,1\}^m$

In general, a BF can return an m -tuple of bits:

$$f: \{0,1\}^n \rightarrow \{0,1\}^m$$

Ex.:


x	y	f
0	0	000
0	1	100
1	0	011
1	1	100

From now on, we shall consider such a function as an m -tuple of functions with codomain $\{0,1\}$.

Ex.:

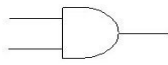
x	y	f_1	f_2	f_3
0	0	0	0	0
0	1	1	0	0
1	0	0	1	1
1	1	1	0	0

9

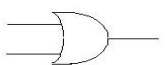
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Basic logic gates

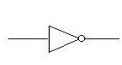
AND



OR



NOT




x	y	z
0	0	0
0	1	0
1	0	0
1	1	1

x	y	z
0	0	0
0	1	1
1	0	1
1	1	1

x	y
0	1
1	0

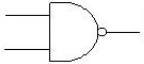
10

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Other logic gates

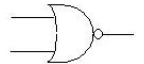
NAND

x	y	z
0	0	1
0	1	1
1	0	1
1	1	0



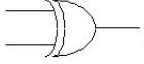
NOR

x	y	z
0	0	1
0	1	0
1	0	0
1	1	0



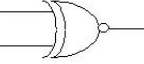
XOR

x	y	z
0	0	0
0	1	1
1	0	1
1	1	0




XNOR

x	y	z
0	0	1
0	1	0
1	0	0
1	1	1



OBS.: $x \oplus y = \bar{x} \cdot y + x \cdot \bar{y}$ *OBS.*: $x \oplus y = \bar{x} \cdot \bar{y} + x \cdot y$


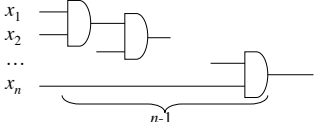
11

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Multiple inputs Gates

$x_1 \cdot \dots \cdot x_n = (\dots(x_1 \cdot x_2) \cdot \dots \cdot x_n)$ (Associativity)

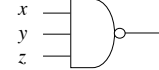
x_1
\dots
x_n


=


The same happens for OR, that implements an associative operator (+).

What happens for NAND, NOR, XOR and XNOR?

- for XOR and XNOR, the situation is similar (they're associative)
- for NAND and NOR, the situation changes: since they're NOT associative, writing x NAND y NAND z is meaningless. Hence, with



we denote a specific 3 input gate, not realizable with two 2-inputs NAND gates one after the other.

12

Multiple inputs Gates (cont.)



XOR is associative:

$$\begin{aligned} (x \oplus y) \oplus z &= (\overline{x \oplus y}) \cdot z + (x \oplus y) \cdot \overline{z} = (x \cdot y + \overline{x} \cdot \overline{y}) \cdot z + (x \cdot \overline{y} + \overline{x} \cdot y) \cdot \overline{z} \\ &= x \cdot y \cdot z + \overline{x} \cdot \overline{y} \cdot z + x \cdot \overline{y} \cdot \overline{z} + \overline{x} \cdot y \cdot \overline{z} = \\ &= \overline{x} \cdot (y \cdot \overline{z} + \overline{y} \cdot z) + x \cdot (y \cdot z + \overline{y} \cdot \overline{z}) = \overline{x} \cdot (y \oplus z) + x \cdot (\overline{y \oplus z}) = x \oplus (y \oplus z) \end{aligned}$$

Similarly, you can prove that XNOR is associative.

By contrast, NOR and NAND are not!

Ex. (NAND): $\overline{x \cdot (y \cdot z)} = \overline{x} + \overline{y \cdot z} = \overline{x} + \overline{y} + \overline{z}$

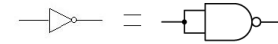
These two BEs are not equivalent:
consider the assignment $x = y = 0$ and $z = 1$, that makes 1 the first BE and 0 the second one.

13

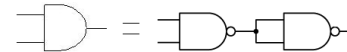
Universality of NAND gates



By idempotency, $x = x \cdot x \Rightarrow \overline{x} = \overline{x \cdot x} = \text{NAND}(x, x)$

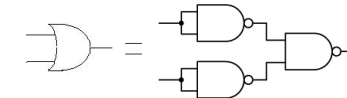


By involution, $x \cdot y = \overline{\overline{x \cdot y}} = \overline{\text{NAND}(x, y)} = \text{NAND}(\text{NAND}(x, y), \text{NAND}(x, y))$



By involution and De Morgan,

$$x + y = \overline{\overline{x + y}} = \overline{\overline{x} \cdot \overline{y}} = \text{NAND}(\overline{\overline{x}}, \overline{\overline{y}}) = \text{NAND}(\text{NAND}(x, x), \text{NAND}(y, y))$$



14

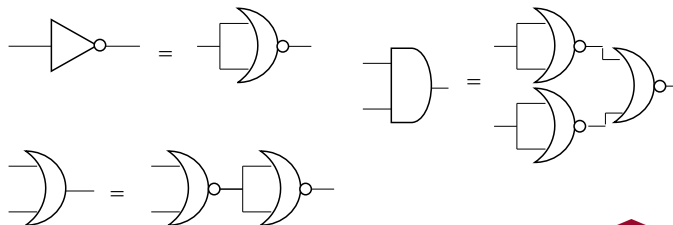
Universality of NOR gates



By duality, we have that

$$\overline{\overline{x}} = x + x \quad x + y = \overline{\overline{x + y}} \quad x \cdot y = \overline{\overline{x \cdot y}}$$

and so



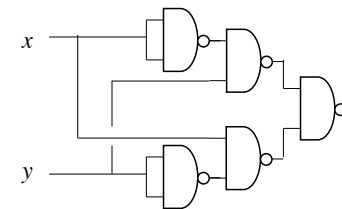
15

All-NAND circuits (example)



Let us implement a XOR gate by only using NAND gates:

$$x \oplus y = x \cdot \overline{y} + \overline{x} \cdot y = \overline{\overline{(x \cdot \overline{y}) \cdot (\overline{x} \cdot y)}} = \overline{\overline{(x \cdot y \cdot y)} \cdot \overline{\overline{(x \cdot x \cdot y)}}}$$



16

Practical Usage: integrated circuits

$$Y = A + \overline{AB}$$

$$= \overline{\overline{A \cdot (A \cdot B)}} = \overline{A \cdot A \cdot (A \cdot B)}$$

From a SOP expression to an ALL-NAND one

Given a SOP BE (a Sum Of Products of variables and negated variables), it is very easy to built an equivalent ALL-NAND BE (by assuming the use of multiple inputs NAND and NOR gates):

1. Apply De Morgan to the disjunction (outmost operator)
 - This turns the outmost OR into a negated AND, and
 - all the conjunctions among the variables into many NANDs
2. Finally, we have to replace the negated variables with self NANDs

Ex. (previous slide):

$$x \cdot \bar{y} + \bar{x} \cdot y = \overline{\overline{(x \cdot \bar{y}) \cdot (\bar{x} \cdot y)}} = \overline{(x \cdot y \cdot y) \cdot (x \cdot x \cdot y)}$$

From a POS expression to an ALL-NOR one

Dually, given a POS (product of sums of variables and negated variables), it is easy to build an equivalent ALL-NOR BE (again, having multiple inputs NOR gates):

1. Apply De Morgan to the conjunction (outmost operator)
 - This turns the AND into a negated OR, and
 - the disjunction among variables into NORs
2. Finally, we have to replace the negated variables with self NORs

ES.:

$$(x + \bar{y} + z) \cdot (\bar{x} + y) = \overline{\overline{(x + \bar{y} + z) + (\bar{x} + y)}} = \overline{(x + y + y + z) + (x + x + y)}$$

Remark: here we're using a 3-inputs NOR!!