

Wireless Technologies: Diversity and Opportunities

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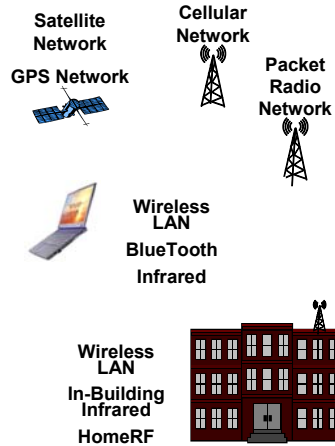
Wireless Communication in the Information Age

- Users
 - Have
 - Many devices
 - Want
 - Anytime/anywhere connectivity
 - From all devices
- Devices
 - Have
 - Multiple interfaces



Wireless Technologies

- Multiple choices
 - No one perfect technology
- Communication characteristics
 - Rate
 - Defines the communication speeds
 - Frequency
 - Defines the behavior in the physical environment
 - Range
 - Defines the physical communication area
 - Power
 - Defines the cost in terms of energy



Current Wireless Technologies

- IEEE 802.11
 - Wireless LAN (WLAN)
 - MAC layer based on Ethernet
 - Originally called “wireless Ethernet”

	Max Rate	Frequency	Range	Energy
IEEE 802.11b	11 Mbps	2.4 GHz	50 m	100 mW
IEEE 802.11g	54 Mbps	2.4 GHz	50 m	100 mW
IEEE 802.11a	54 Mbps	5 GHz	10 – 25 m	100 mW



[IEEE 802.11 - Physical Layer]

- IEEE 802.11 b
 - Direct Sequence Spread Spectrum
 - Uses 83 MHz in 2.4 GHz band
 - Spread the signal over a wider frequency band than required
 - Originally designed to prevent jamming
 - 3 orthogonal channels
- IEEE 802.11 g
 - Frequency-Hopped Spread Spectrum
 - Uses 80 1MHz sub-bands in 2.4 GHz band
 - Transmit over a random sequence of frequencies
 - Hop 10 times a second
 - Originally designed to avoid snooping
 - 3 orthogonal channels
- IEEE 802.11 a
 - Orthogonal Frequency Division Multiplexing (OFDM)
 - 13 orthogonal channels



[IEEE 802.11 - Physical Layer]

- Channel Rate vs. Signal strength
 - All versions of IEEE 802.11 can reduce the rate to increase the signal strength
 - IEEE 802.11 b 1, 2, 5.5, 11 Mbps
 - IEEE 802.11 a, g 6, 9, 12, 18, 24, 36, 48, or 54 Mbps
 - Increased range → lower signal → lower rate



IEEE 802.11 – MAC Layer

- CS – Carrier Sense
 - Nodes can distinguish between an idle and a busy link
- MA - Multiple Access
 - A set of nodes send and receive frames over a shared link
- CA – Collision **Avoidance**
 - Nodes use protocol to prevent collisions from occurring
 - RTS (request to send)
 - CTS (clear to send)



IEEE 802.11 Extensions

- IEEE 802.11e
 - Enhancements: QoS, including packet bursting
- IEEE 802.11i
 - Enhanced security
- IEEE 802.11n
 - Higher throughput improvements using MIMO (multiple input, multiple output antennas)
- IEEE 802.11p
 - WAVE - Wireless Access for the Vehicular Environment (such as ambulances and passenger cars)
- IEEE 802.11s
 - ESS Mesh Networking
- IEEE 802.11u
 - Interworking with non-802 networks (for example, cellular)



Current Wireless Technologies

- Bluetooth – IEEE 802.15.1
 - Originally designed as a cable replacement technology
 - Master/Slave configuration
 - Piconets

	Max Rate	Frequency	Range	Energy
Bluetooth	3 Mbps	2.4 GHz	100 m	100 mW
			10 m	2.5 mW
			1 m	1 mW



Bluetooth

- Physical Layer
 - Frequency-Hopped Spread Spectrum
 - Uses 79 1MHz sub-bands in 2.4 GHz band
 - Transmit over a random sequence of frequencies
 - Hop 1600 times a second
 - 5 orthogonal sub-hopping sets
- MAC Layer
 - Slotted
 - Managed by the master
 - Single slot packet
 - Max data rate of 172Kbps
 - Multislot frames
 - Support higher rates of 721Kbps



Current Wireless Technologies

- ZigBee – IEEE 802.15.4
 - Low power, short range
 - Sensor networks
 - Personal area networks

	Max Rate	Frequency	Range	Energy
ZigBee (IEEE 802.15.4)	250 kbps	2.4 GHz	10 - 100 m	1 mW
	40 Kbps	915 MHz	10 - 100 m	1 mW
	20 Kbps	868 MHz	10 - 100 m	1 mW

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ZigBee

- Physical Layer
 - Direct Sequence Spread Spectrum
 - 2.4 GHz – 16 orthogonal channels
 - 915 MHz – 10 orthogonal channels
 - 868 MHz – 1 channel
- MAC Layer
 - CSMA/CA
 - Battery Life Extension (BLE) mode
 - Limit the back-off exponent to max 2

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[Current Wireless Technologies]

- Ultra Wide Band – IEEE 802.15.4a
 - Low power
 - Short range
 - Improved use of spectrum

	Max Rate	Frequency	Range	Energy
UWB (IEEE 802.15.4a)	500 Mbps	3.1-10.6 GHz	2m	0.5 mW
	110 Mbps	3.1-10.6 GHz	10m	0.5 mW



[UWB]

- Two optional physical layers
 - UWB Impulse Radio
 - Chirp Spread Spectrum (operating in 2.4GHz)
- Benefits
 - Limited or no multipath fading



[Current Wireless Technologies]

- InfraRed
 - Directional

	Max Rate	Frequency	Range	Energy
InfraRed – IrDA	9600 bps – 16 Mbps		< 1 m	Low



[Current Wireless Technologies]

- RFID
 - Passive technology
 - Used for inventory control

	Max Rate	Frequency	Range	Energy
RFID – Near Field			< 10 cm	Self-powered
RFID – Far Field			< 3 m	Self-powered



RFID

- RFID Basics
 - Reader powers the “tag”
 - Antenna “captures” the energy for a response
 - Simple MAC
 - All tags respond
 - Contention-based MAC
 - Use ALOHA or Tree-splitting algorithm to avoid collisions
- Near field
 - Magnetic induction
 - Range < 10 cm
- Far field
 - Electromagnetic wave capture
 - Range < 3 m



Current Wireless Technologies

- WiMAX – IEEE 802.16
 - Wireless Metropolitan Area Networks (WMAN)
 - May require line-of sight (LOS)

	Max Rate	Frequency	Range	Energy
WiMAX –LOS	70 Mbps	10-66 GHz	50 km	Very high
WiMAX Non-LOS		2-11 GHz		Very high



Communication Characteristics

- Rate
 - Defines the communication speeds
- Frequency
 - Defines the behavior in the physical environment
- Range
 - Defines the physical communication area
- Power
 - Defines the cost in terms of energy



Communication Characteristics

- Rate
 - Defines the communication speeds
 - Channel Bandwidth
 - Defined by the specifications of the technology
 - Available Bandwidth
 - Defined by the current use of the communication channel
 - Channel competition – MAC layer
 - Bandwidth competition – Transport layer
- Which is better?
 - IEEE 802.11a or IEEE 802.11b



Communication Characteristics

- Frequency/signal characteristics
 - Defines the behavior in the physical environment
 - Does the signal go through walls?
 - Is the signal susceptible to multipath fading?
 - Challenge
 - Many technologies use the same frequency
- Which is better?
 - Environment: a home with WiFi and cordless phones
 - Bluetooth or UWB?



Communication Characteristics

- Range
 - Defines the physical communication area
 - May be affected by buildings, walls, people
 - May be affected by distance
- Which is better?
 - InfraRed or ZigBee?



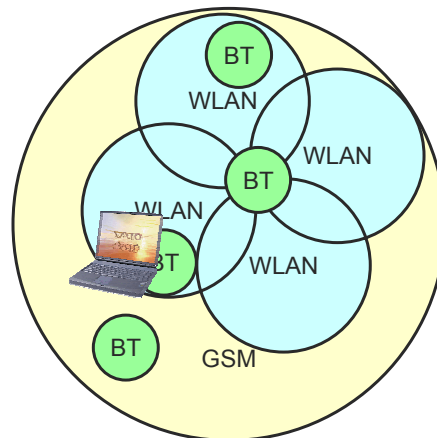
Communication Characteristics

- Power
 - Defines the cost in terms of energy
 - Power can be adapted to save energy
 - Inversely affects range
- Which is better?
 - IEEE 802.11g or ZigBee?



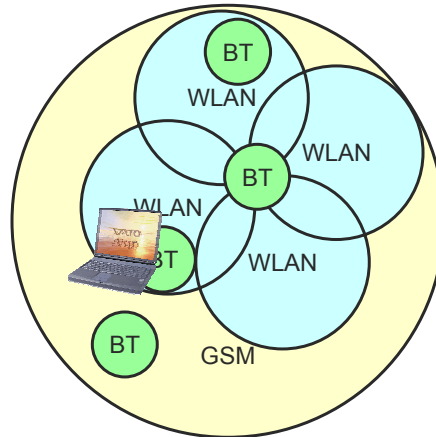
Diversity

- Mobile hosts may have multiple network interfaces
- Coverage areas of different technologies may overlap



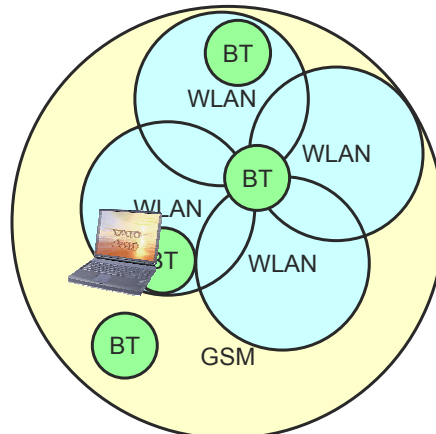
Benefiting from Diversity

- Opportunity
 - Mobile hosts may be able to access multiple technologies
- Goal
 - Intelligent use of the resources from multiple interfaces



A Multitude of Resources

- End-to-end communication
 - Multiple paths may exist between a sender and a receiver
- Find each path
 - Find your neighbors
- Determine the “quality” of each path



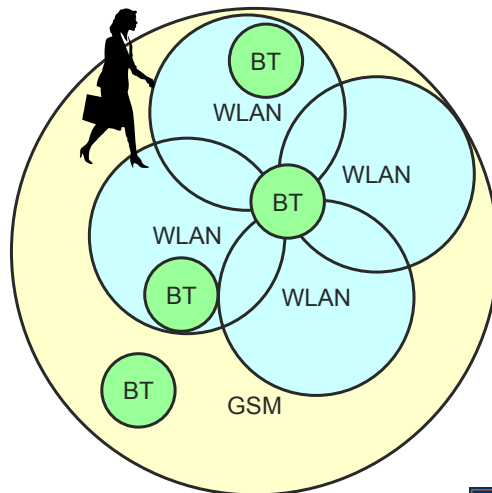
Finding Your Neighbors

- Detection
 - Determine which physical interfaces are currently available
- Challenge
 - Most interfaces can operate on multiple channels
 - Search space = number of interfaces x number of channels
 - Connectivity may change over time
 - Search frequency depends on the expectation of new technologies in the area



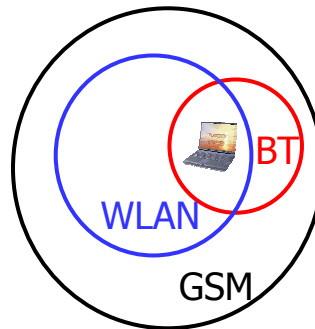
Detection

- Availability
 - What physical interfaces/channels are currently available?
 - Need to check all channels on all interfaces



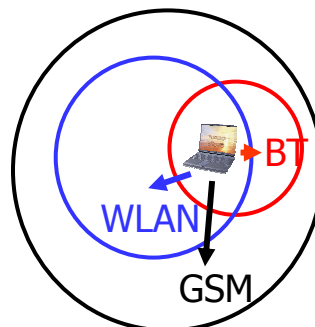
[Detection]

- Passive listening
 - Periodically listen to on-going communication
 - Cost
 - Listening may not be cheap
 - Limitation
 - Cannot listen all the time
 - Cannot detect idle media
 - Not possible for some technologies



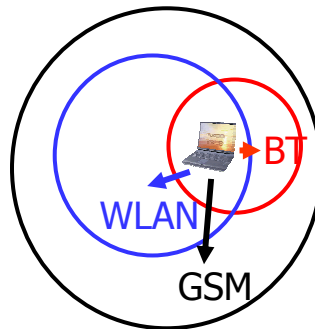
[Detection]

- Active probing
 - Periodically send a probe on each potential channel to advertise presence
 - Cost
 - Advertising is not cheap
 - Limitation
 - Coordination – someone better be listening to your probe!



Detection

- Tradeoffs
 - More accurate
 - Increased energy costs
 - Less accurate
 - Increased communication delay
- Bottom line
 - The more available interfaces/ channels, the more expensive, complex and inaccurate detection becomes



Choosing the Right Technology

- “I found 3 available channels. Which one should I use?”
 - Channel quality
 - Application requirements
 - Communication cost



[Channel Quality]

- Quality parameters
 - How much bandwidth?
 - How much congestion?
 - How long is the delay?
 - Is the channel error-prone?



[Determining Channel Quality]

- Specifications
 - Effectiveness
 - Provides maximums
 - Does not consider
 - Interference
 - Cross traffic
 - Cost
 - No energy
 - No bandwidth



[Determining Channel Quality]

- Passive listening
 - Effectiveness
 - Provides estimates in the presences of current traffic
 - Does not consider
 - Effect of competition for the channel or the bandwidth
 - Cost
 - Low energy
 - No bandwidth



[Determining Channel Quality]

- Active probing
 - Effectiveness
 - Provides real estimates
 - May not consider
 - Application traffic patterns/demands
 - Cost
 - High energy
 - Low – high bandwidth

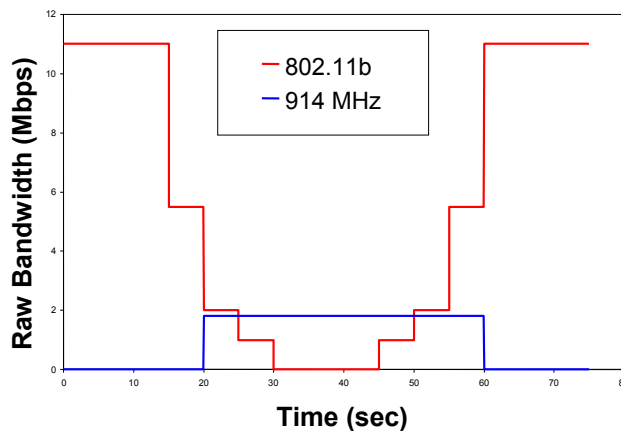


Choosing the Right Technology

- “I found 3 available channels. Should I use more than one?”
 - One channel per application stream
 - When to hand off between channels?
 - Multiple channels per application stream
 - Which and how many channels to use?

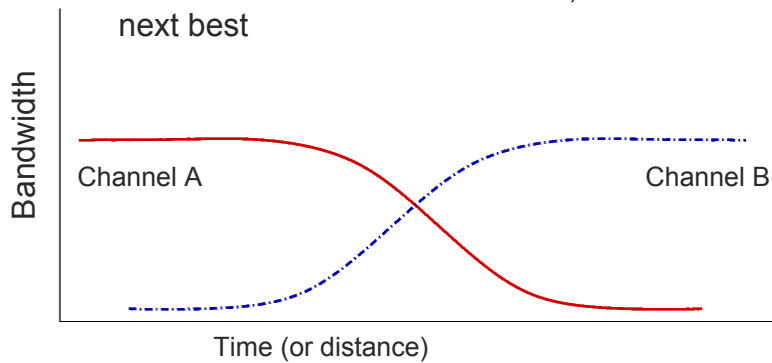


Available Channels



Handoff

- One channel per application stream
 - Use the best until it deteriorates, then find the next best



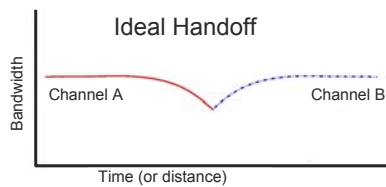
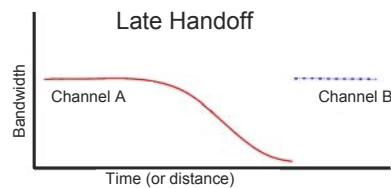
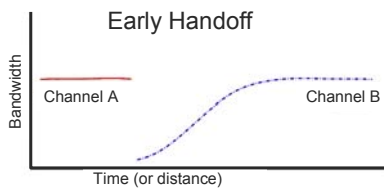
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Handoff

- When to hand off?

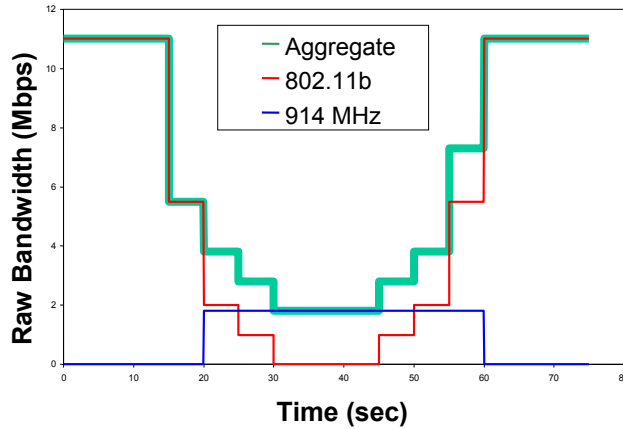


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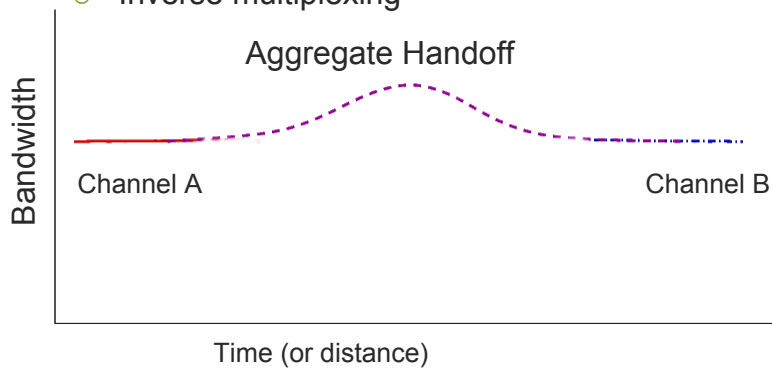


Available Channels



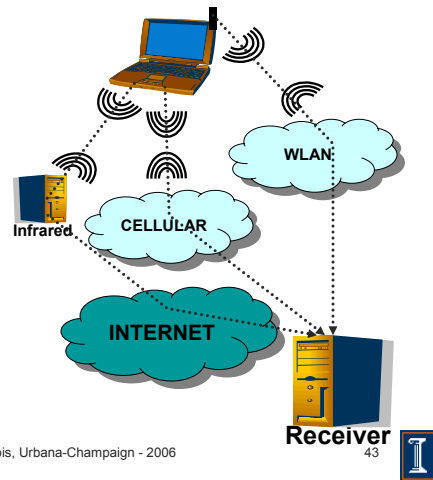
Multiplexing

- Use multiple channels per stream
- Inverse multiplexing



Multiplexing

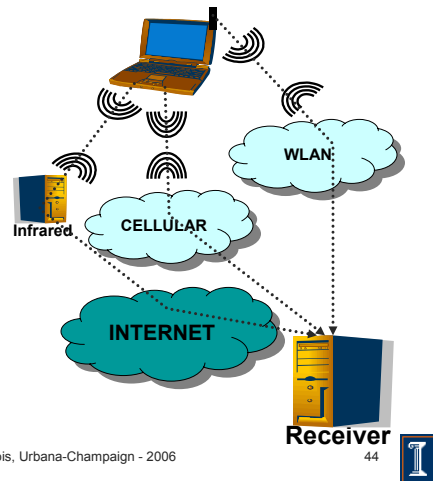
- Approach
 - Combine the capabilities of all channels
- Benefits
 - Enables bandwidth aggregation
 - Avoids choosing a single channel
 - Can smooth handoffs



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Multiplexing

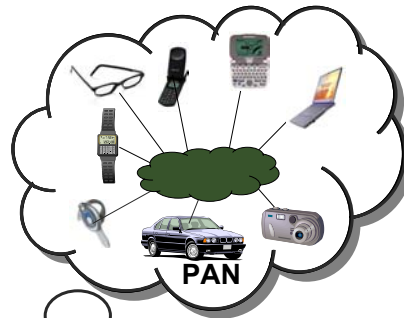
- Inverse Multiplexing
 - Simultaneous use of multiple interfaces
- Approach
 - Per-channel congestion control
 - Per-flow reliability and flow control



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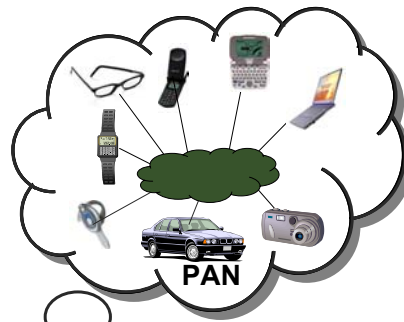
Multiple Interfaces in Practice

- Scenario: Personal Area Network
 - A group of devices that communicate and cooperate to support an individual



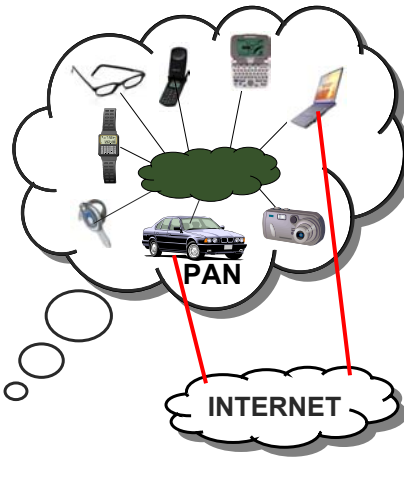
Personal Area Network

- Internal Connectivity
 - The devices form a small local network connected via wireless technologies
 - Each device has the potential to send, receive or route data through the PAN



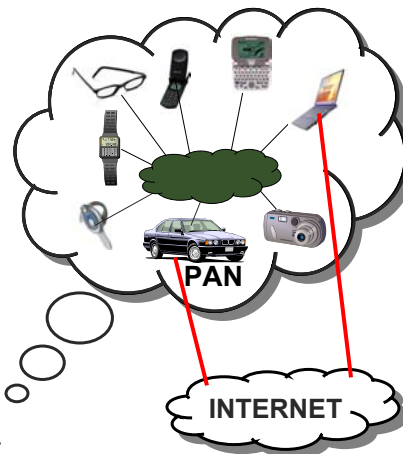
Personal Area Network

- External Connectivity
 - Each device may have connectivity to the Internet through some external communication service provider



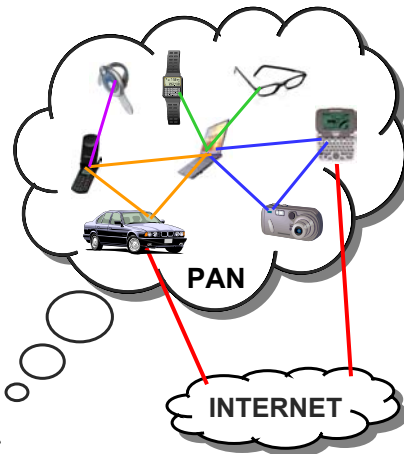
Personal Area Network

- Benefits
 - Combine the capabilities of all devices
 - More bandwidth
 - Better connectivity
 - Diversity
- Challenge
 - Which devices to use and when!



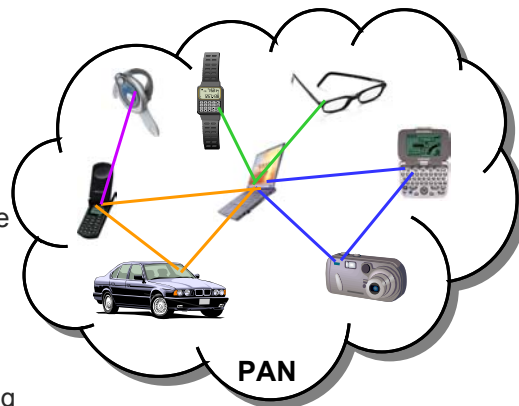
Personal Communications

- Goal
 - Manage the devices and interfaces available in the PAN
 - Maintain effective and efficient communication in the face of dynamically changing
 - Availability
 - Connectivity
 - Capacity
 - Cost



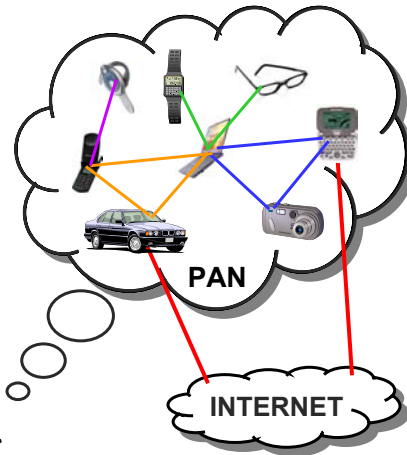
Internal Routing

- Routes - Internal destinations
 - Only need local addressing
 - Simple routing algorithms
 - Routes may include multiple technologies
- Challenge
 - All nodes must participate in routing



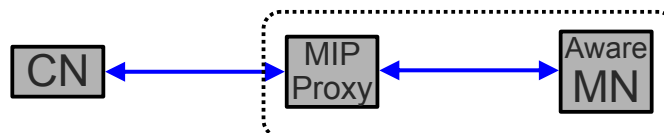
End-to-End Communication

- Environment
 - Multiple points of connectivity to the PAN
 - Multiple routes through the PAN
- Goal
 - Provide a stable communication channel through the PAN
 - Make use of all available resource
 - Manage limited resources



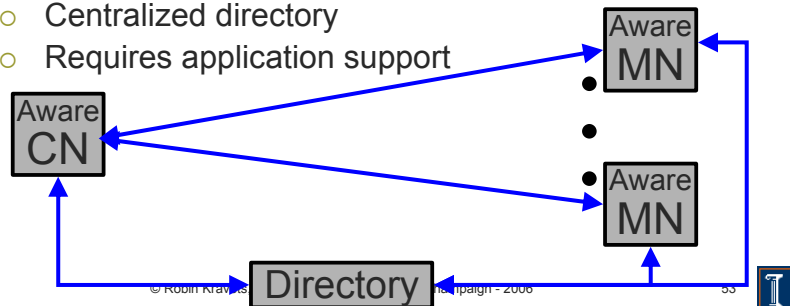
Genealogy: MobileIP

- Problem
 - Users with a single mobile device
- Solution: MobileIP
 - Location transparency
 - User is an IP address
 - Unaltered applications



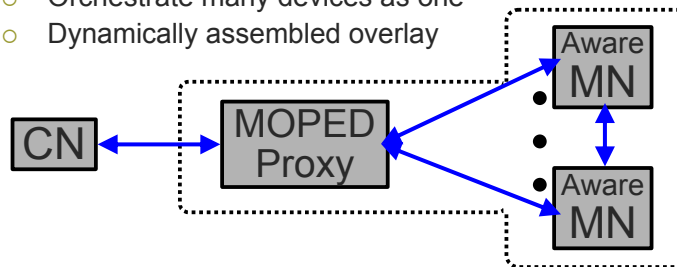
Genealogy: Mobile People

- Problem
 - Users with multiple means of access
- Solution: Mobile People
 - User is set of application-specific addresses
 - Centralized directory
 - Requires application support



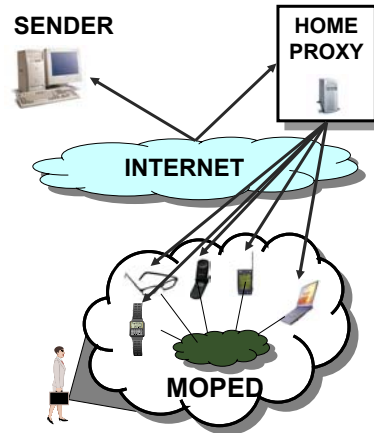
Genealogy: MOPED

- Problem
 - Users with multiple, under-utilised devices
 - N x M communication complexity
- Solution: MOPED
 - Orchestrate many devices as one
 - Dynamically assembled overlay



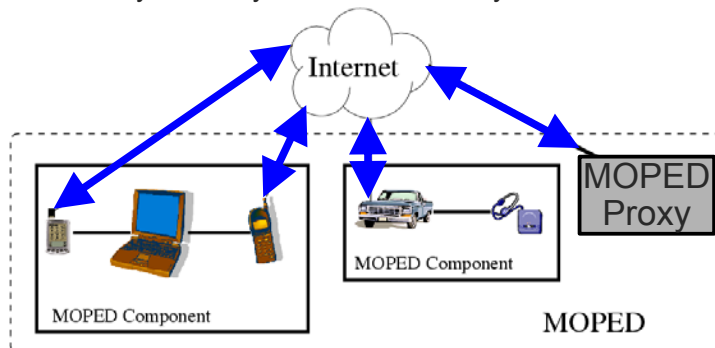
End-to-End Communication

- MOPED - MOBILE grouPEd Device
 - The group appears as a single entity to the rest of the Internet, providing a point of presence on the Internet for the user



End-to-End Communication

- MOPED Approach
 - Orchestrate many devices as one
 - Dynamically assembled overlay



Realizing Multi-interface Communications



- Increasing end-host diversity
 - Multiple interfaces
 - Cognitive radios
- Increasing environmental diversity
 - Personal area networks combine
 - Point-to-point networks
 - Ad hoc networks
 - Sensor networks
 - Delay tolerant networks
 - Islands of connectivity



Why aren't we there yet?

- No common control channel
- Unit of communication in IP is an Interface
 - IP address \neq Device
 - IP address \neq Person
- Routing is left to the routers!
 - Don't always need Internet communication





Wireless Technologies: Diversity and Opportunities

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