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# Protocols for EH-WSNs

Internet of Things, a.a. 2015/2016

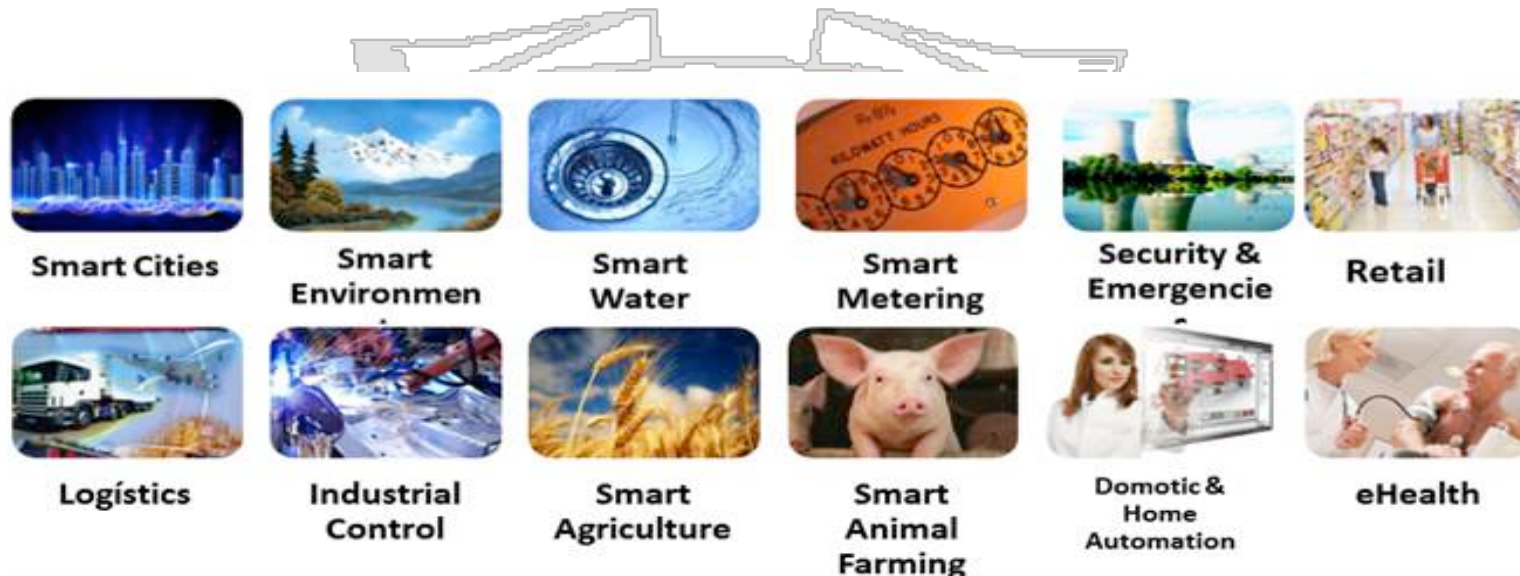
Un. of Rome "La Sapienza"

Chiara Petrioli<sup>†</sup>

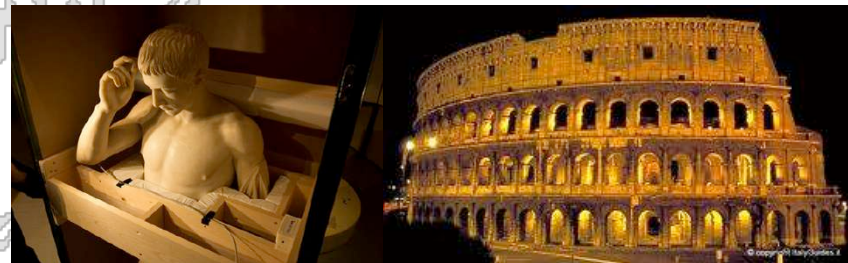
<sup>†</sup> *Department of Computer Science – University of Rome "Sapienza" – Italy*



# Application scenarios



Structural health monitoring

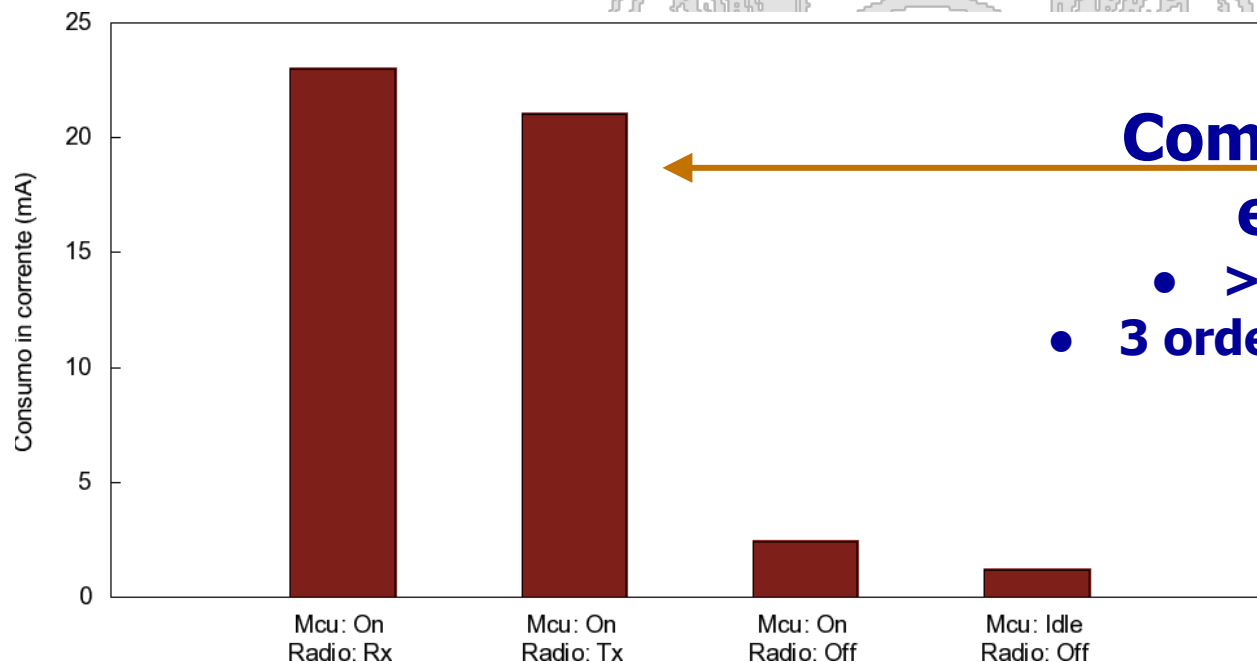


Cultural Heritage



# Energy Consumption

- In many applications (e.g., SHM) the network is required to run for **decades**
- Nodes are powered by batteries
  - **Limited lifetime** (a few days on 2xAA batteries if always on)



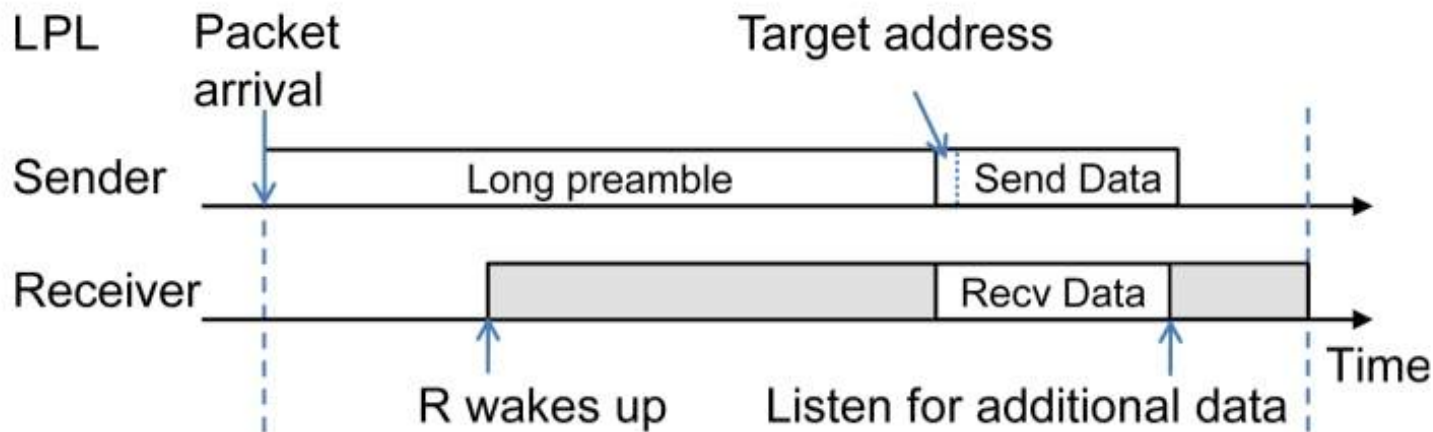
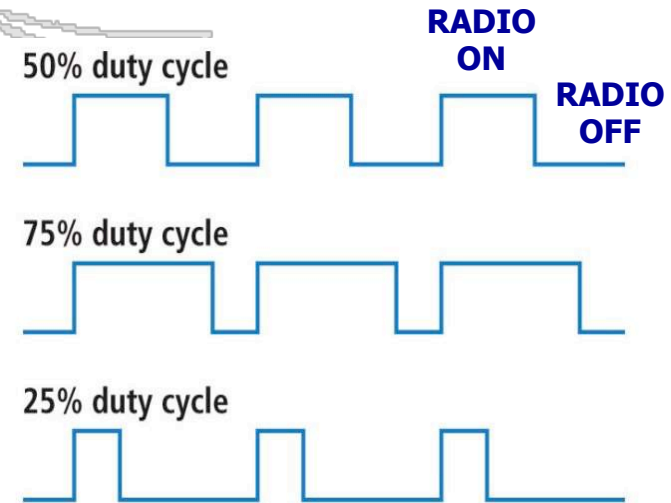
**Communication is expensive!**

- **>10x w.r.t. MCU on**
- **3 orders of magnitude w.r.t. sleep**



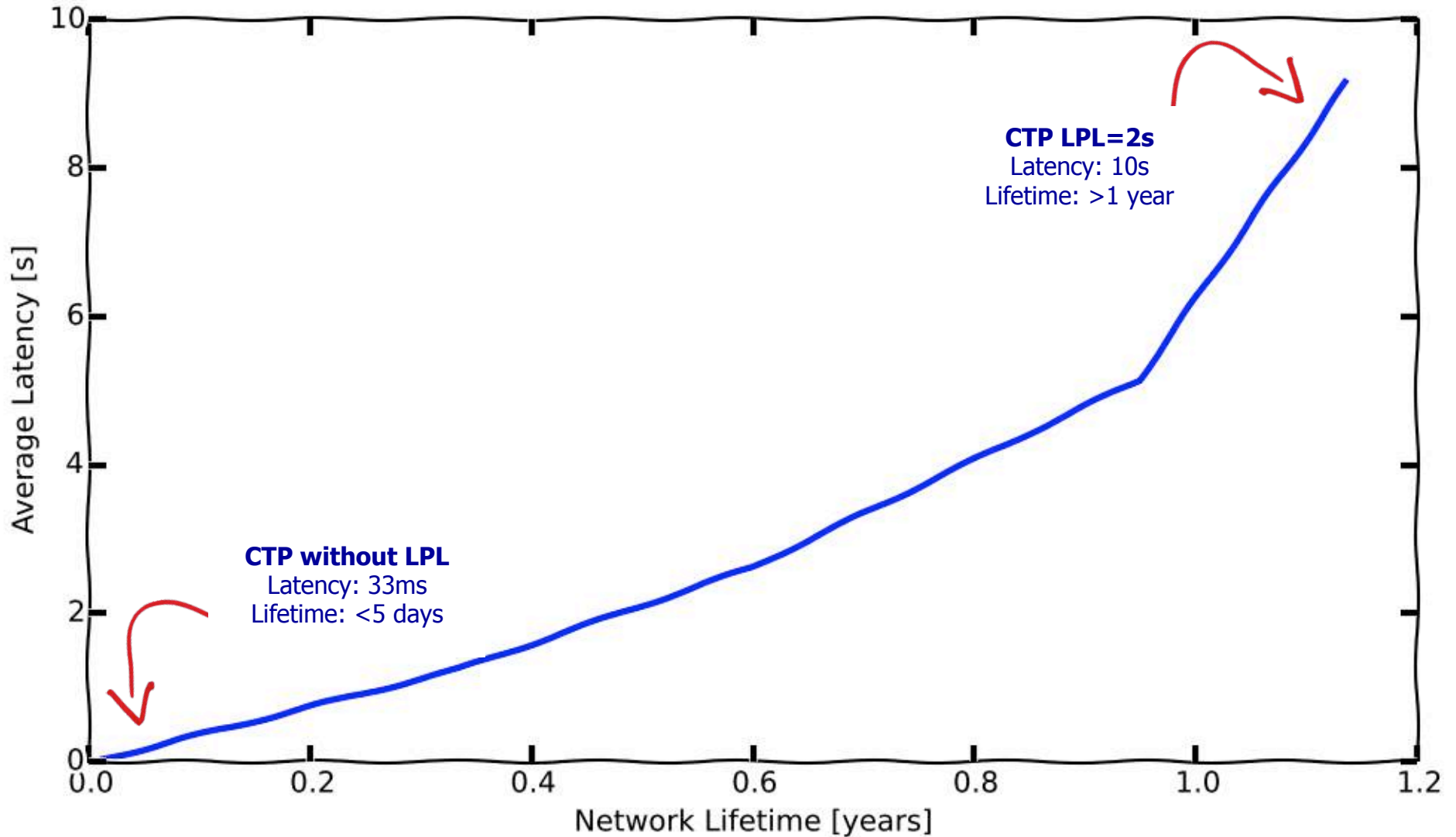
# Standard Approach: Duty Cycling

- Periodically cycle the radio between ON/OFF states
  - OFF = save energy, but no communication
  - ON = high energy, but data can be transmitted and received



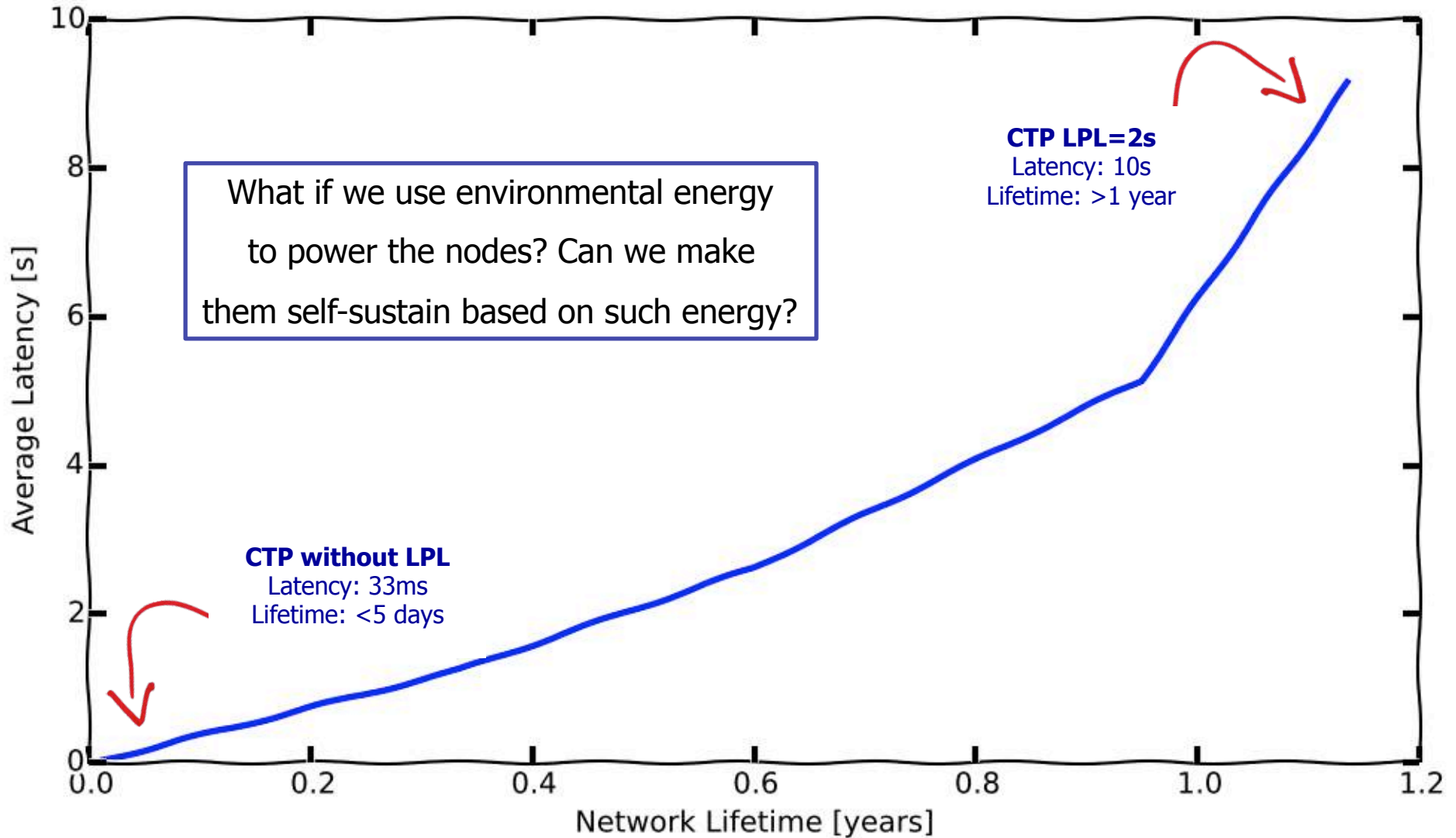


# Latency vs. Energy Trade-off





# Latency vs. Energy Trade-off





- Pose the basis for very long lasting operation
- Energy Neutral protocols have been proposed for several applications
- Changes also what a WSN can do



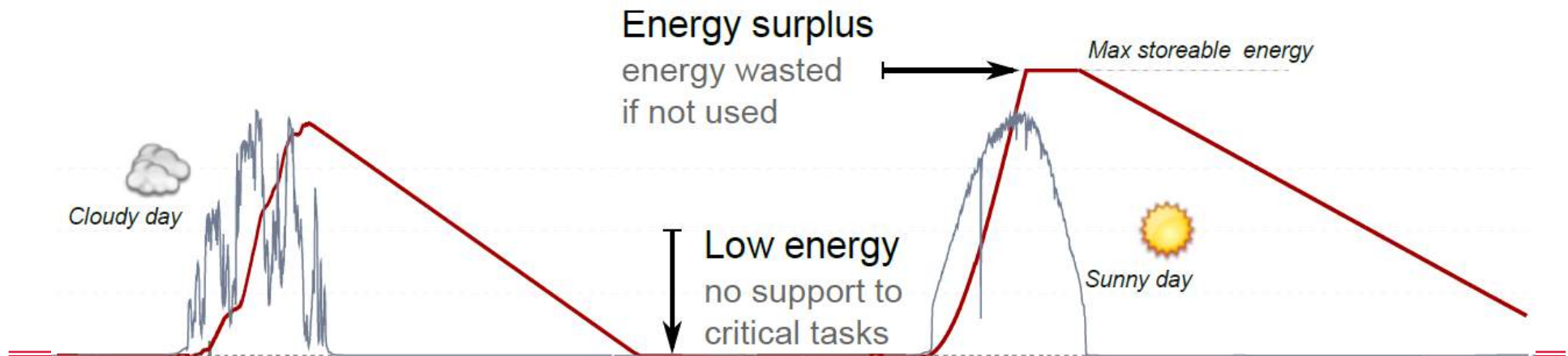
- Pose the basis for very long lasting operation
- Energy Neutral protocols have been proposed for several applications
- Changes also what a WSN can do





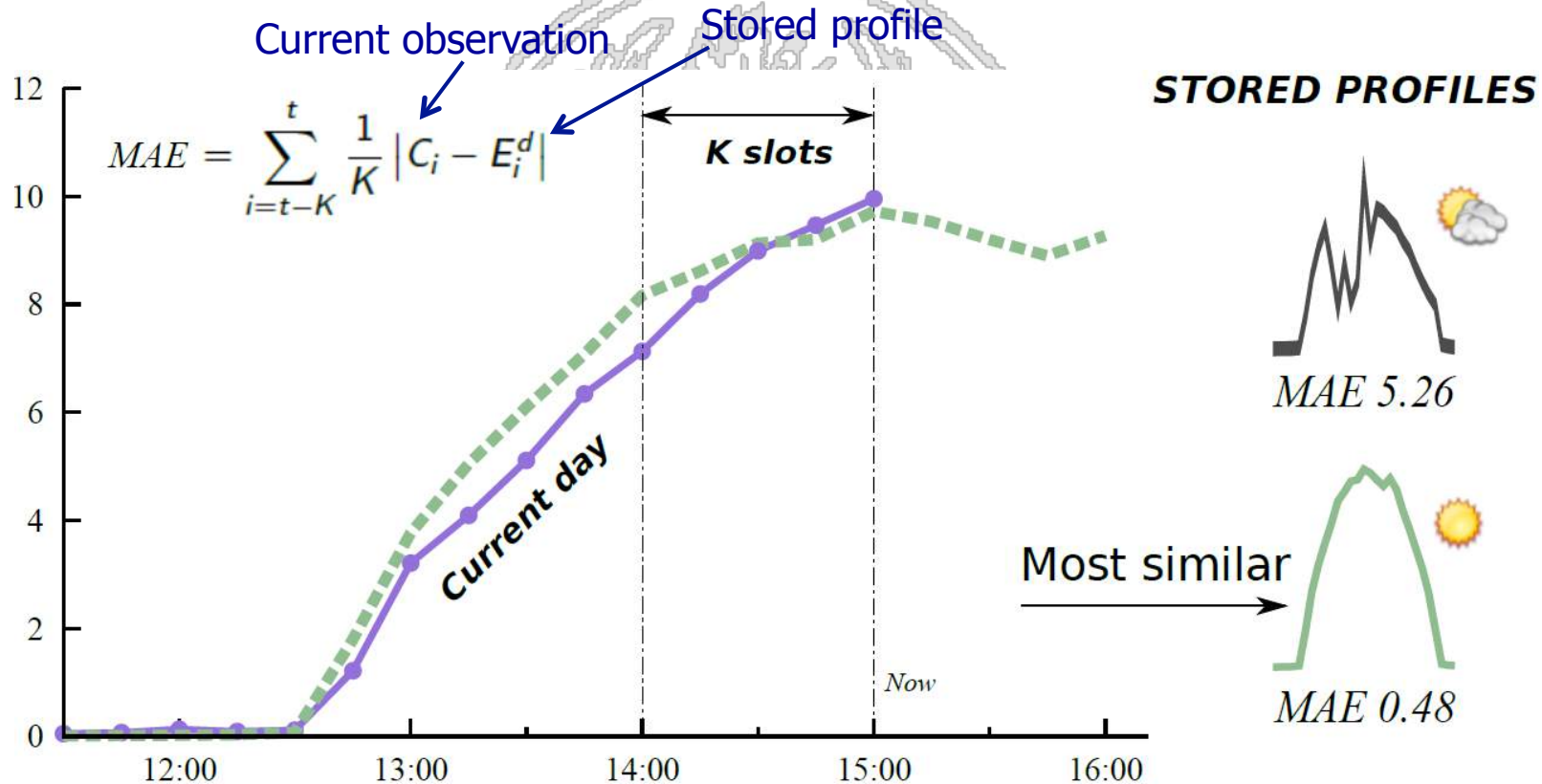
## Why energy predictions?

- Energy predictions to mitigate uncertain energy availability
- Plan energy usage in advance: **proactive** vs reactive energy allocation
- Exploit available energy at best:
  - I. Minimizing the likelihood of running out of energy and missing high priority tasks
  - II. Minimizing the waste of energy (energy buffers are limited in size and time)
  - III. Enable operations which were not considered feasible






- Keep track of energy profiles observed during D typical days
- Store traces representative of different weather conditions (sunny, windy, ...)
- Predict future energy intake by looking at the most similar stored profile






$$\hat{E}_{t+1} = \alpha \cdot C_t + (1 - \alpha) \cdot E_{t+1}^d \quad (2)$$

where:

$\hat{E}_{t+1}$  is the predicted energy intake in timeslot  $t + 1$  of the current day;

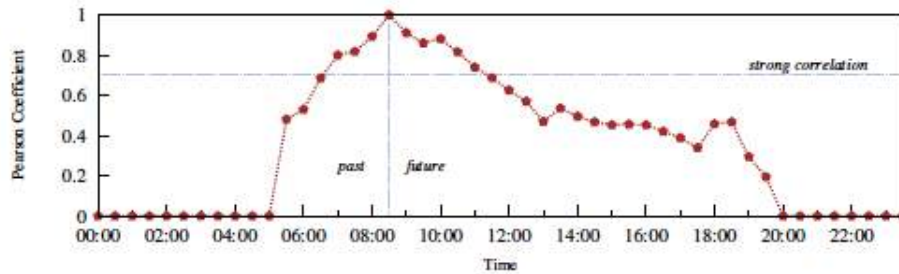
$E_{t+1}^d$  is the energy harvested during timeslot  $t + 1$  on the stored day  $d$ ;

$C_t$  is the energy harvested during timeslot  $t$  on the current day  $C$ ;

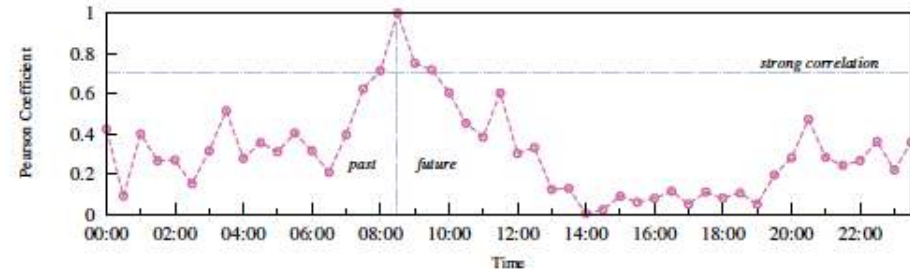
$\alpha$  is a weighting factor,  $0 \leq \alpha \leq 1$ .

The weighting parameter,  $\alpha$ , allows to combine the value reported in the stored profile with the current energy observation, i.e., the energy observed in the last slot,  $C_t$ .





(a)



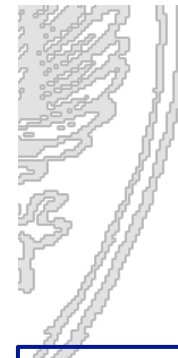
(b)

Figure 2. Pearson autocorrelation coefficient for (a) solar ORNL Dataset and (b) wind Bologna Dataset.

$$\gamma_i = \begin{cases} \alpha \cdot \left(1 - \frac{i-1}{G}\right), & \text{if } i \leq G \\ 0 & \text{if } i > G \end{cases} \quad \forall i, 1 \leq i \leq F$$

where:

- $\alpha$  is the weighting factor defined in Equation (2);
- $i$  is the  $i^{th}$  timeslot in the future, with respect to the current slot,  $t$ ;
- $G$  is the number of timeslots in the future which show a correlation above a given threshold with timeslot  $t$ ;
- $F$  is the number of future timeslots for which Pro-Energy is delivering energy predictions.



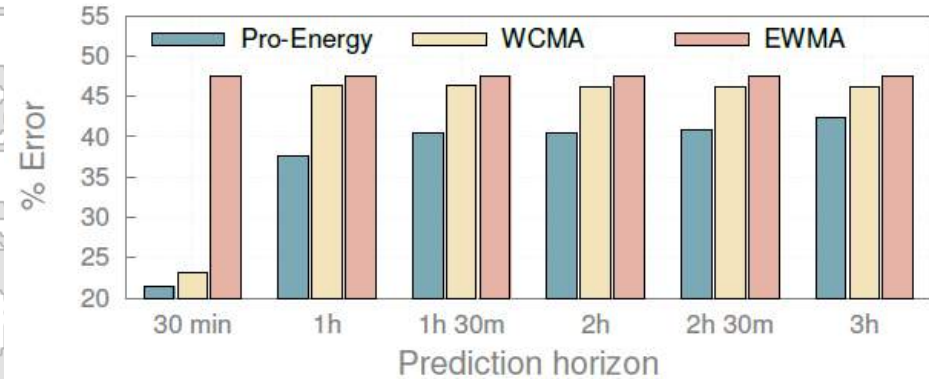
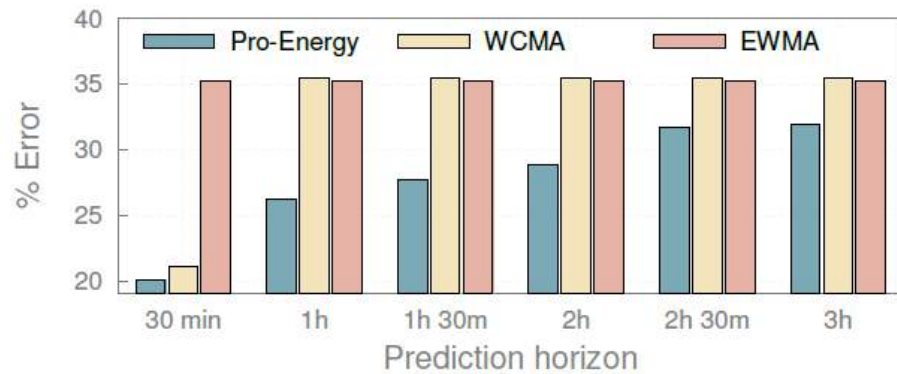
Medium term energy  
prediction  
estimation

$$\hat{E}_{t+i} = \gamma_i \cdot C_t + (1 - \gamma_i) \cdot E_{t+i}^d$$



Solar

Wind



**Solar:** Pro-Energy performs up to **75%** better than EWMA and **60%** better than WCMA

**Wind:** Pro-Energy performs up to **55%** better than EWMA and **10%** better than WCMA

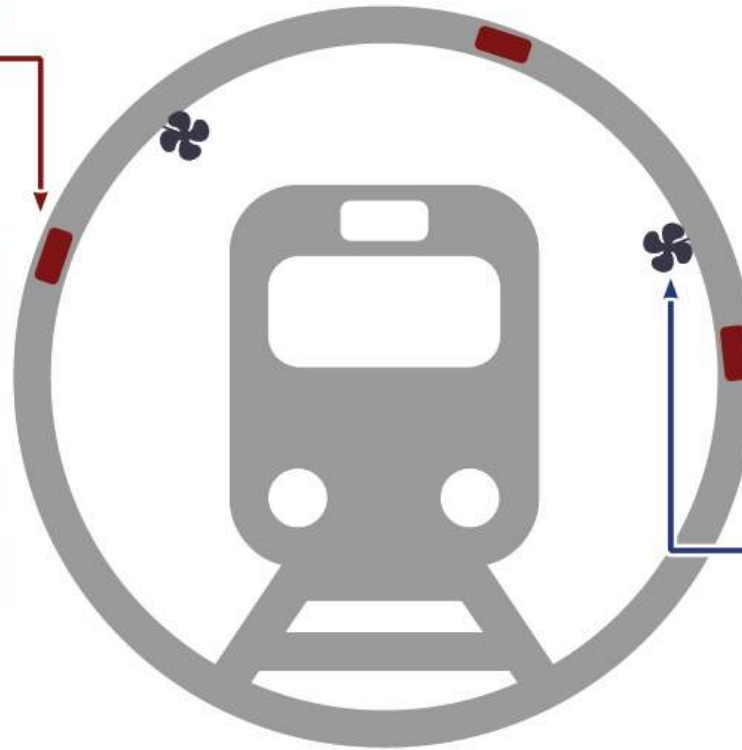


### Vibrating Wire Strain Gauges

Monitor concrete and steel deformations to evaluate stability of the underground tunnel



SISGEO OVK4200VC00  
Dedicated interface board for TelosB mote  
Energy consumption: 720 mJ

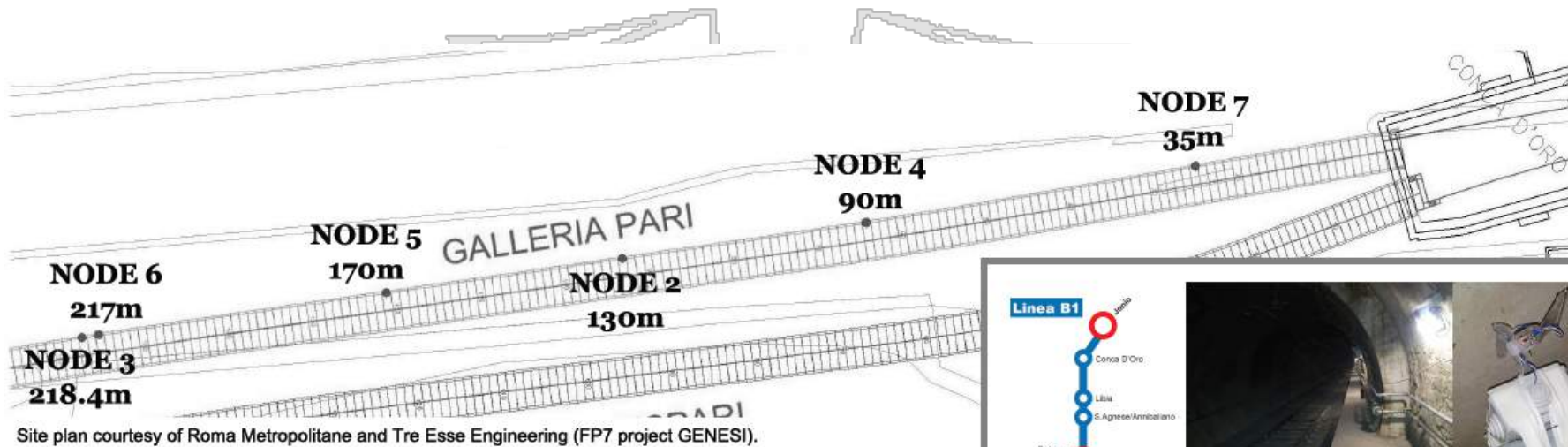


**Micro wind turbines**

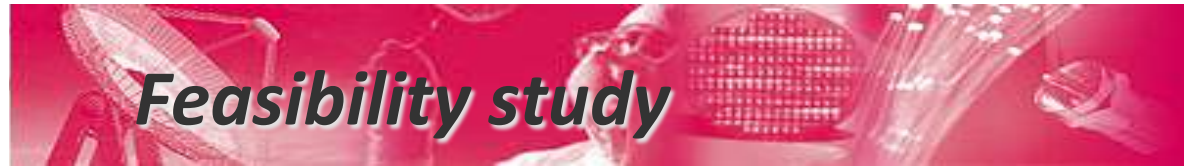
Energy harvesting from wind generated by trains

### Why air-flow energy harvesting?

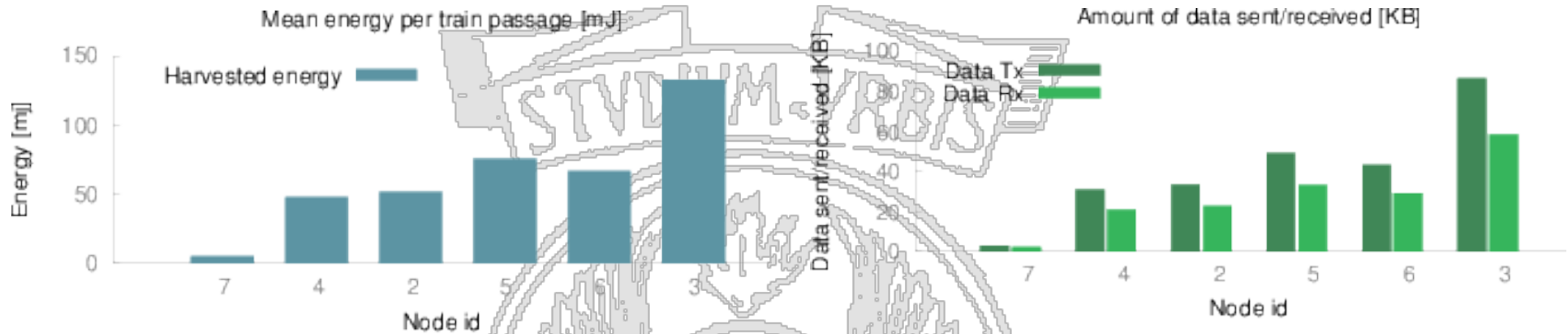
- SHM sensors are power-hungry
- required lifetime of decades or more
- battery-powered WSNs last only a few years



**220 meter** of instrumented tunnel  
6 energy-harvesting nodes  
**33 days** of data collection

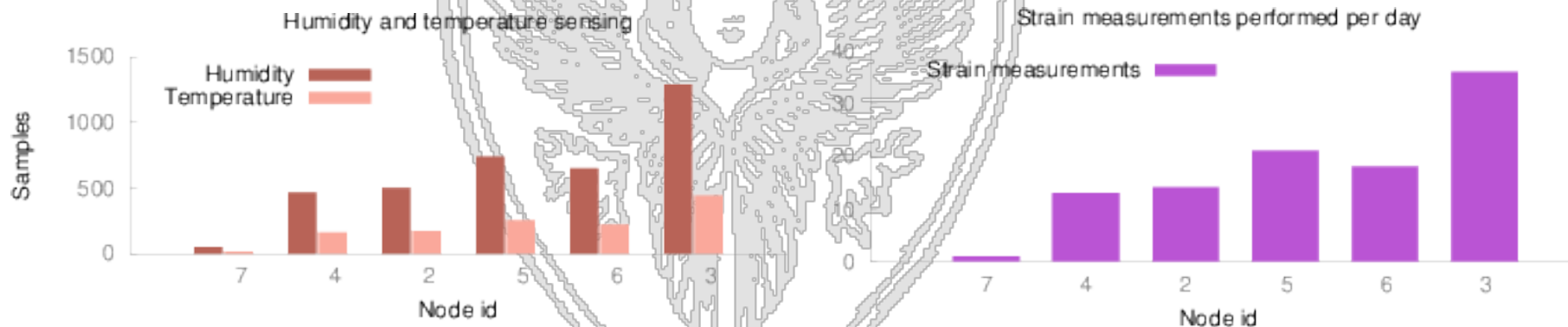


# Feasibility study



Up to 133 mJ harvested per train passage

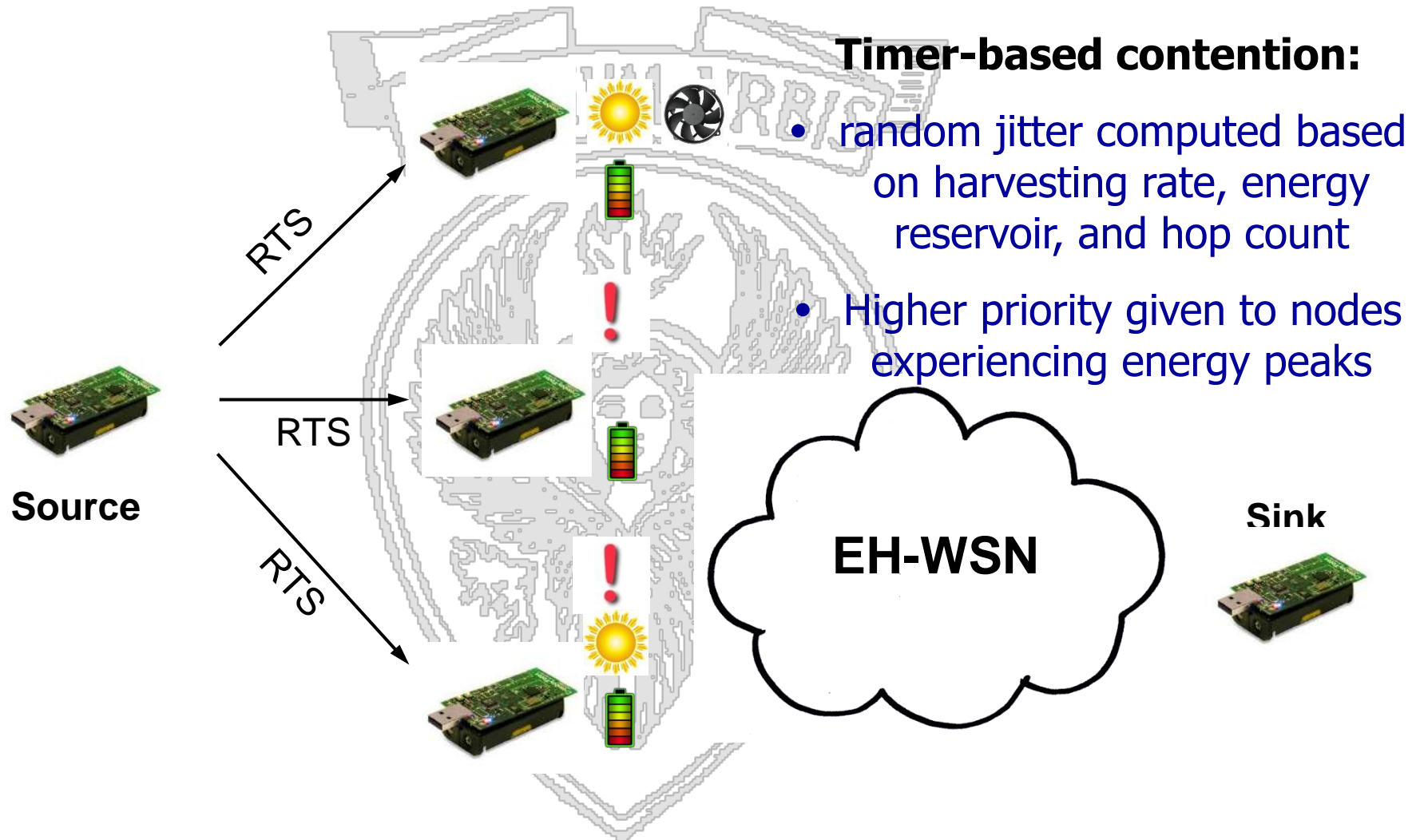
Transmit/receive tens of KB



Collect hundreds of humidity and temperature samples

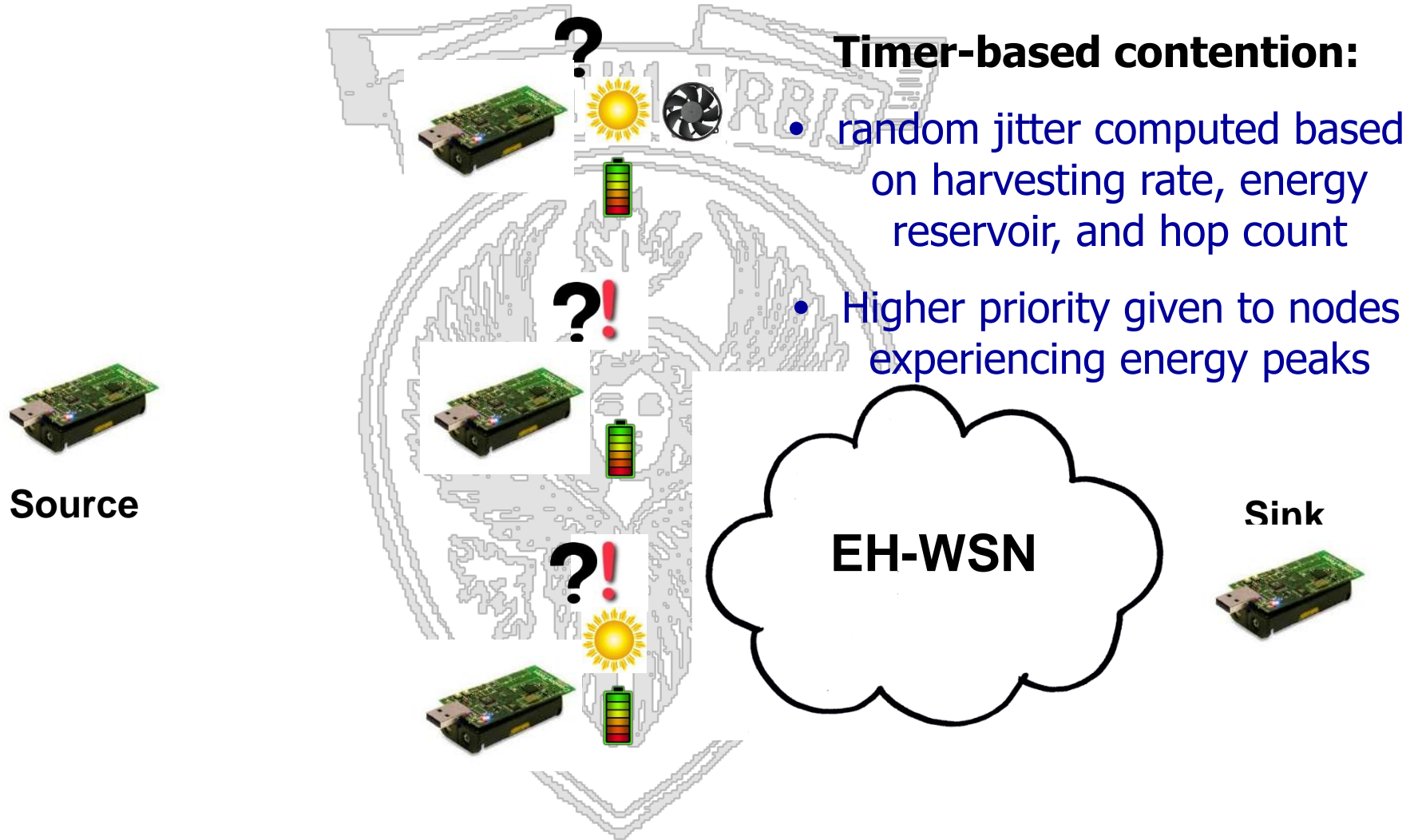
Up to 36 strain measurements per day

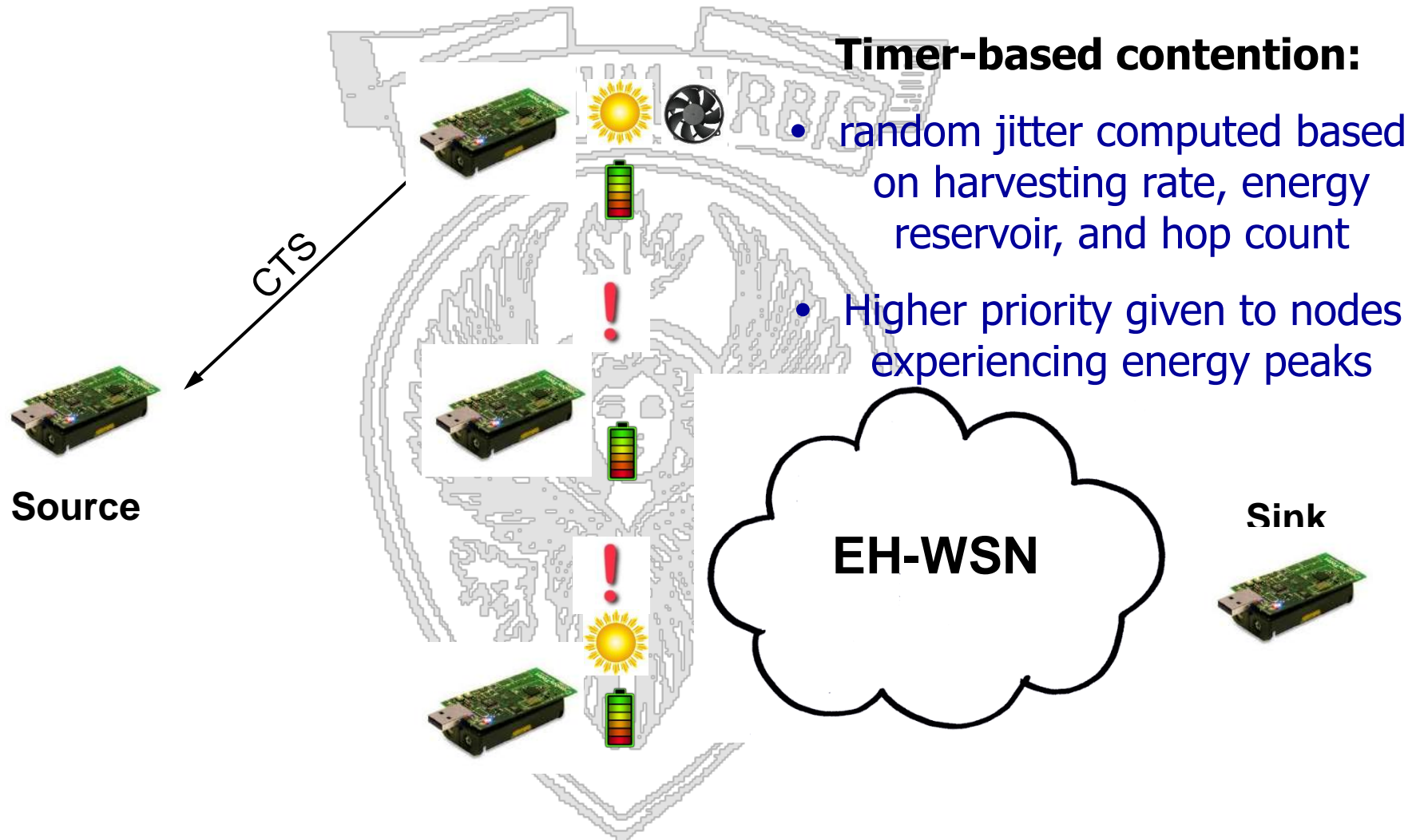


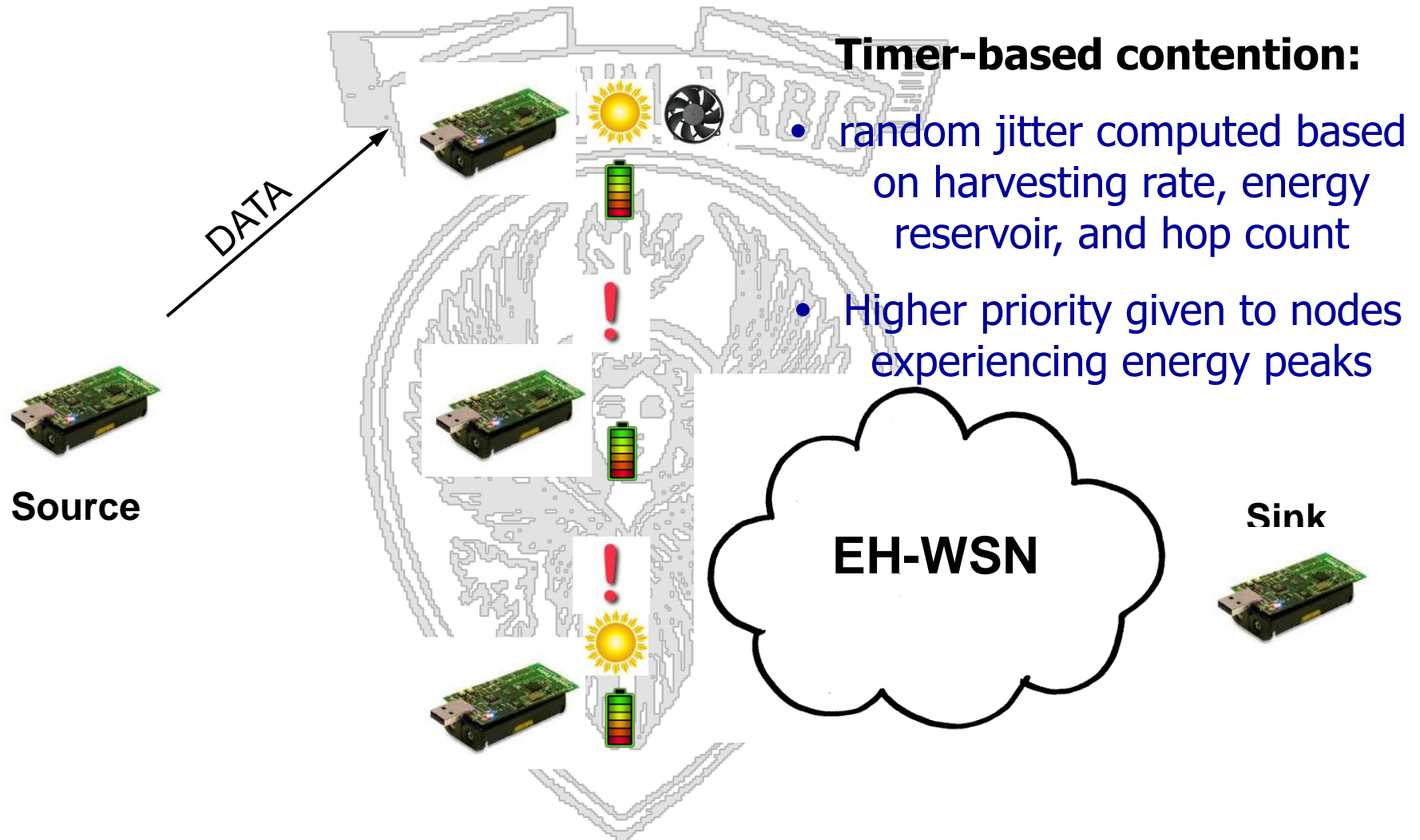


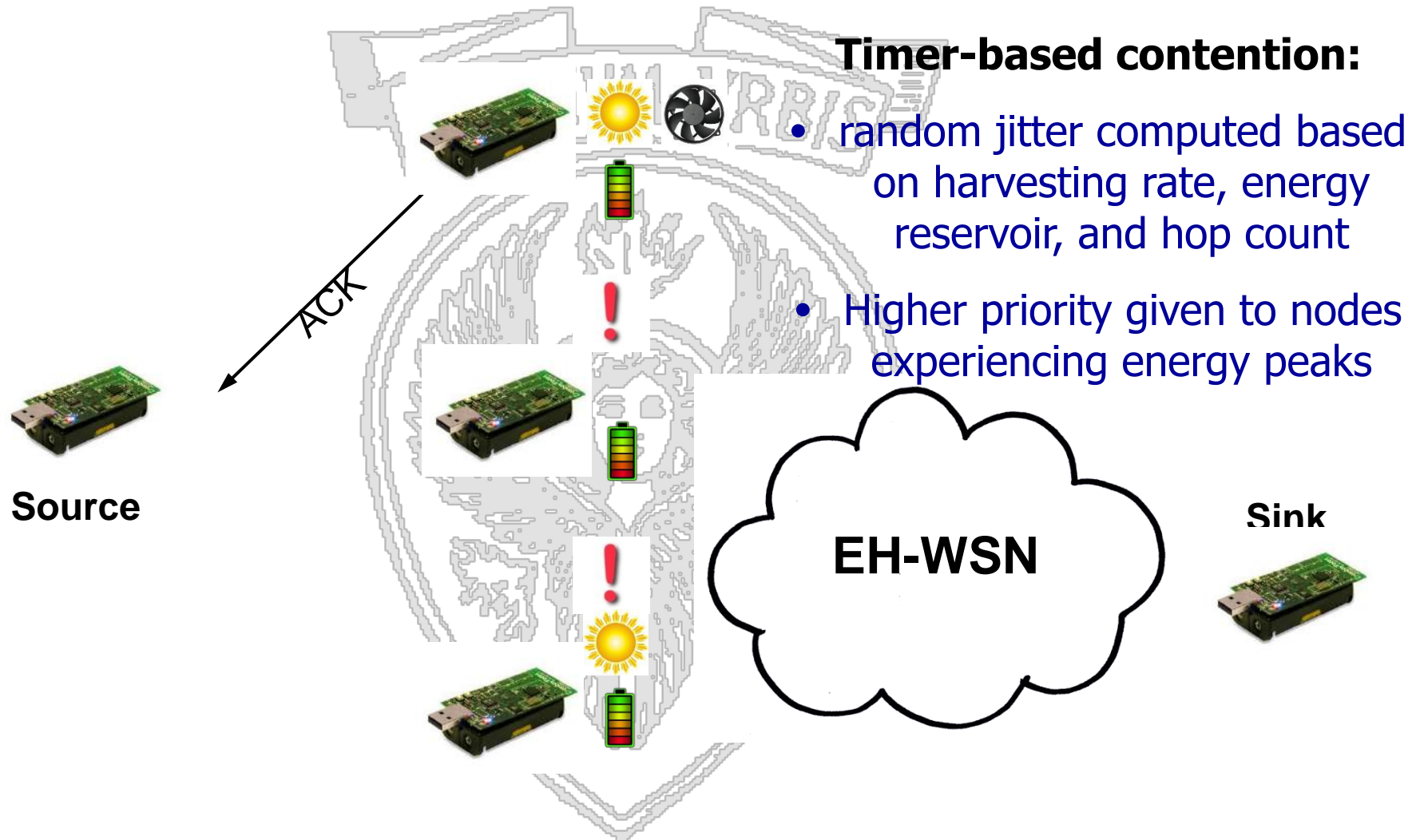


# Harvesting-aware routing







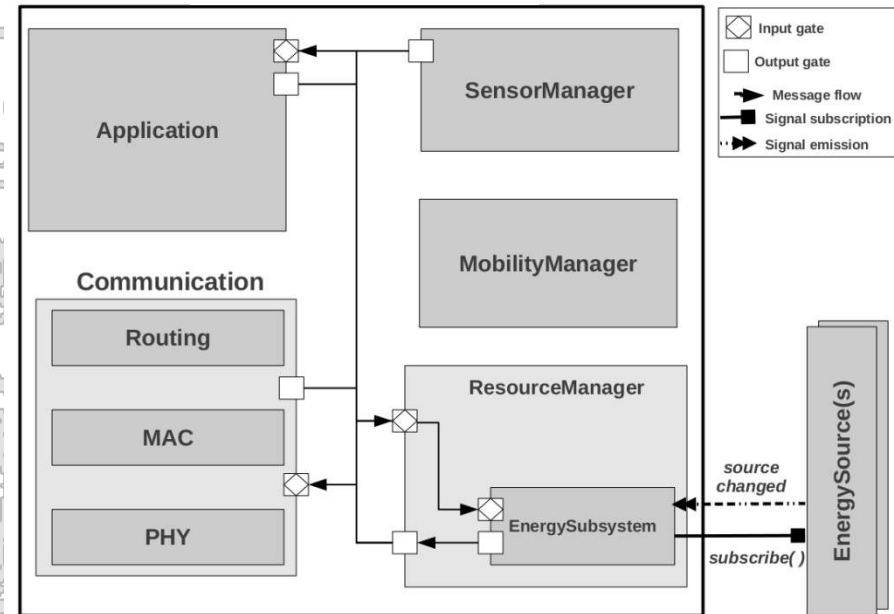




## GreenCastalia features

- Support for multi-source harvesting
- Support for multi-storage devices
- Support for energy predictions
- Easily customizable
- Based on Castalia / OMNET++

## Sensor node



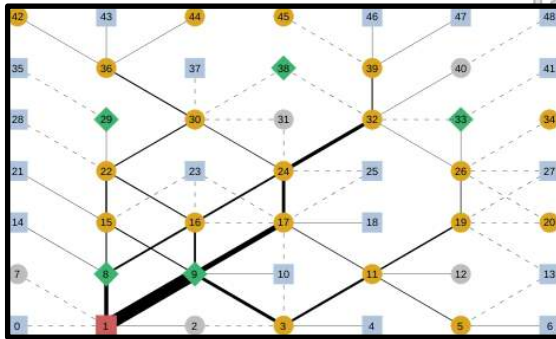
TraceEnergySource module: allows to feed the simulator with timestamped power traces collected through real-life deployments, or with energy availability traces obtained by data repositories or meteorological stations



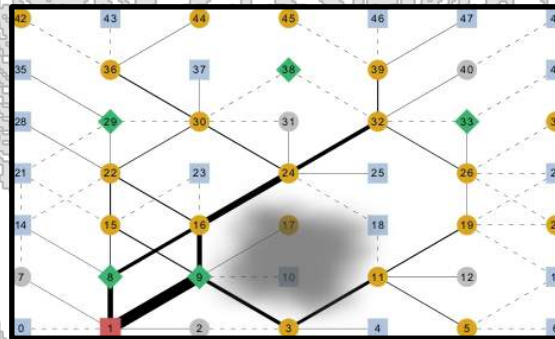
## Simulation settings

- 120x120 meters field (7x7 grid deployment)
- Nodes with heterogeneous energy harvesting capabilities:
  - solar, wind both, none

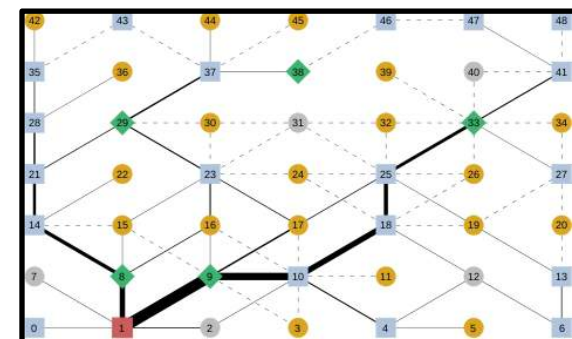
11am



5pm with shadow zone



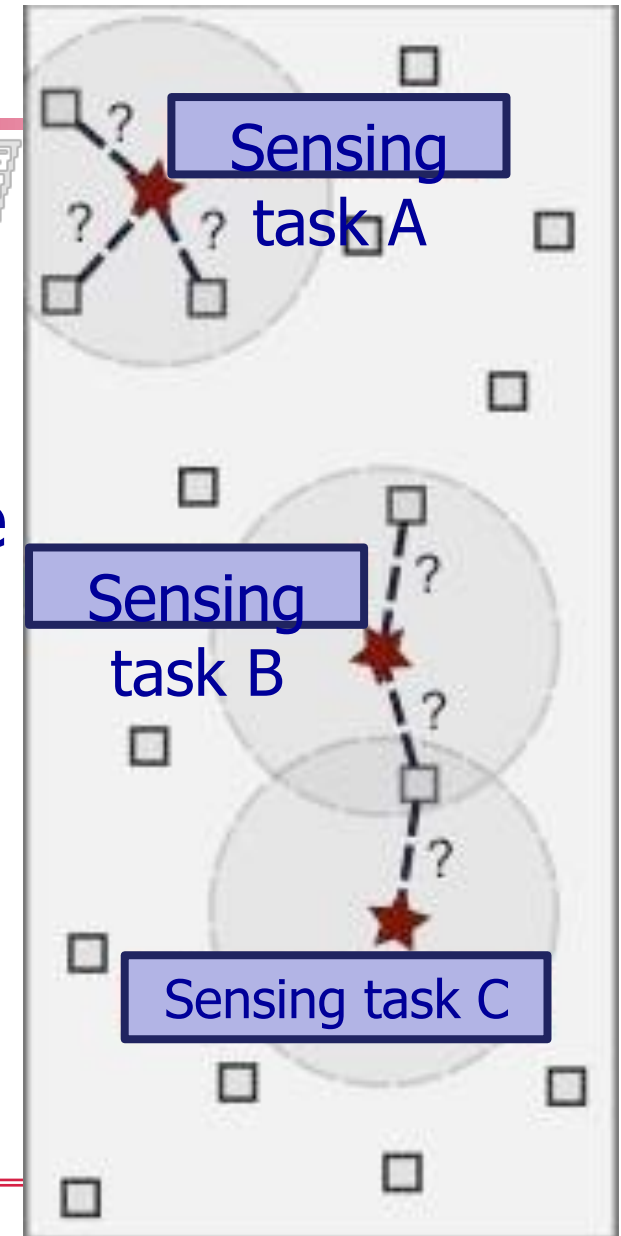
8pm



**Self-adaptive behaviour:** nodes experiencing energy peaks are selected with higher priority as next hop relays

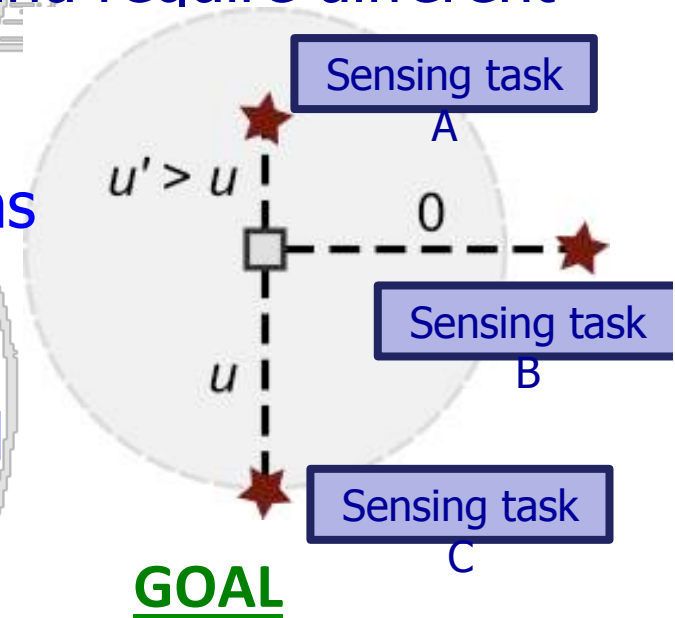
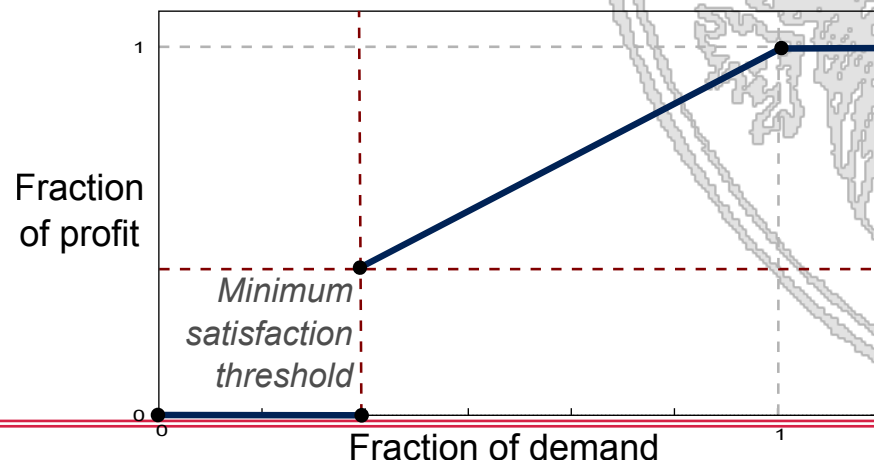
- Sensing tasks (missions) arrive in the network dynamically over time at different locations
- Multiple missions active at the same time, competing for the sensing resources of the network

**Decide which sensor(s) should be assigned to each mission**





- Missions have different priority (profit) and require different amount of resources (demand)
- **Assignments are not all equal..**
  - Nodes contribute to different missions with different **utility (quality of information)**
  - Achieved profit depends on allocated demand



Maximize the profit obtained by the network for missions execution within a given **target lifetime**

- Distributed heuristic for task allocation in WSN with **energy harvesting**
- Nodes make independent decisions about task execution
- Decision based on:

**Partial  
profit**

1. Profit of the mission
2. Potential contribution to the mission

**Tune  
eagerness**

3. Target network lifetime

**Classify  
missions**

4. Current energy level of the node (fuel cell + supercap )
5. Energetic cost of the mission
6. Future energy availability

A new mission arrives  
energy availability



check energy requirements and

**Fuel cell/battery required** not enough energy in the supercapacitor to execute the mission; use energy from the fuel-cell

**Capacitor sustainable** mission energy cost sustained by supercapacitor

**Recoverable** mission energy cost sustained by supercapacitor AND energy cost recovered through harvesting before the next mission arrives

**Free** mission energy cost expected to be fully sustained by energy harvesting

More  
willing to  
accept



A new mission arrives  
energy availability



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**Free** mission energy cost expected to be fully sustained by energy harvesting

More willing to accept



REQUIRE ENERGY PREDICTIONS



- Expected partial profit of a mission

$$\bar{p} = \frac{E[u]}{E[d]} \times \frac{E[p]}{P},$$

Always for free missions

P maximum achievable profit: E[u], E[d], E[p] expected utility, demand and profit of a given mission

- Partial profit achievable by a node participating to a mission

$$p^* = \frac{e_{ij}}{d_j} \times \frac{p_j}{P} \times w_j$$

w weight which depends on mission classification. Bid if  $p^* \geq$  expected partial profit

# Task-Allocation

## EN-MASSE-In summary



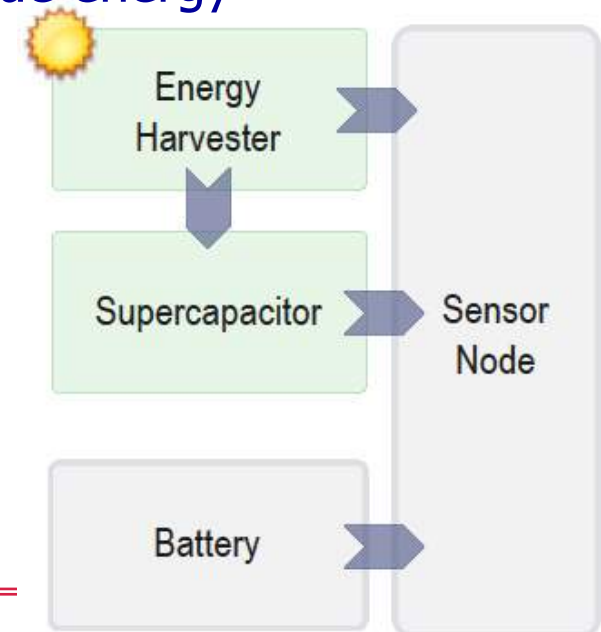
A **decentralized** harvesting-aware heuristic

### Key features:

- Uses short and long term energy predictions for pro-active energy allocation
- Takes into account missions arrival statistics to make sustainable allocation decisions
- Considers the impact of executing a mission on node energy

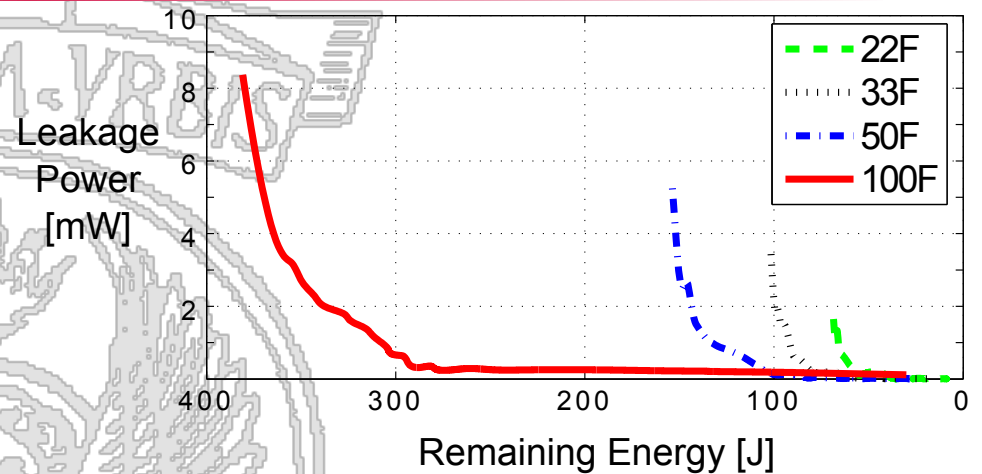
### Higher priority to less-impacting missions

1. **Free:** fully sustained by harvesting
2. **Recoverable:** sustained by supercapacitor and recovered before next mission
3. **Capacitor-sustainable:** sustained by supercapacitor
4. **Battery-required:** sustained by battery



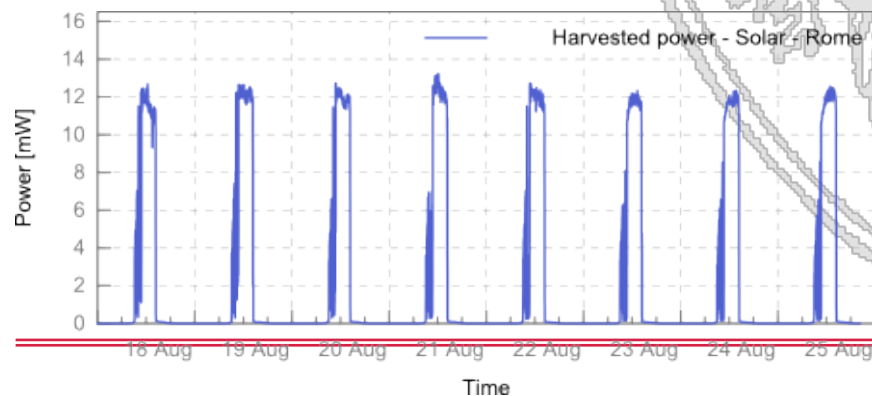
## Non-ideal supercapacitors

1. Finite size
2. Charging\discharging efficiency  $< 1$
3. Leakage\self-discharge

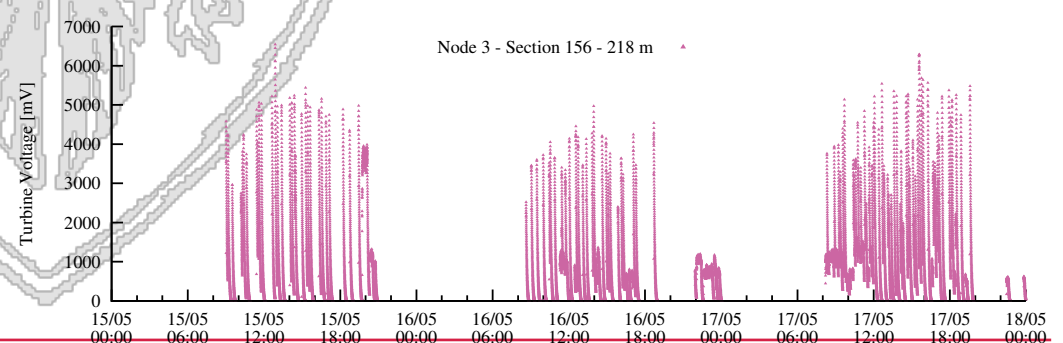


## Real-life energy traces

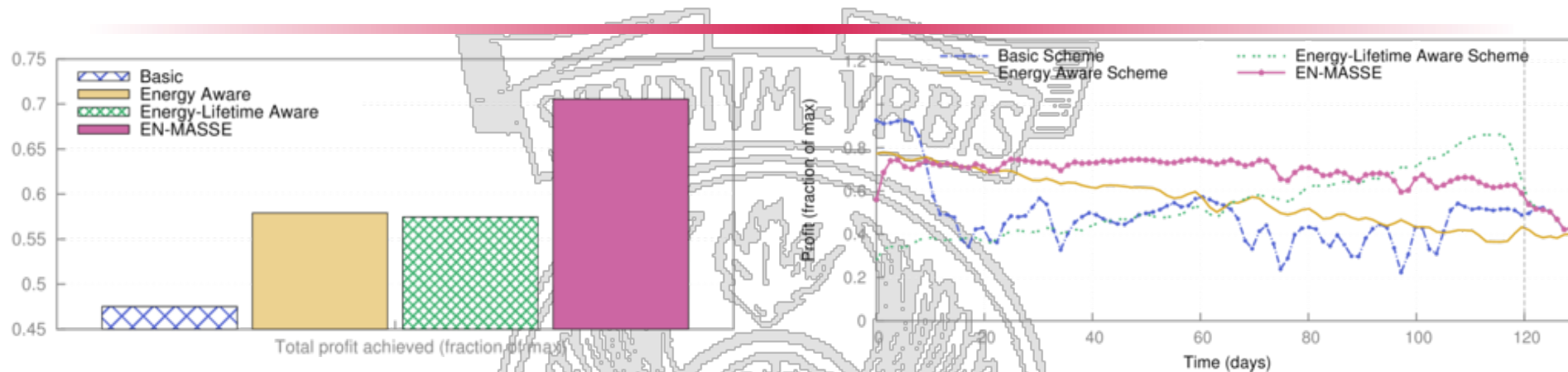
### Photovoltaic cells



### Wind micro-turbines

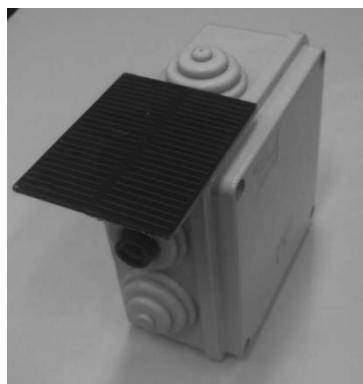


# Performance evaluation



**Profit: up to 60% higher than SoA**

**Stable profit: 70-80% of maximum**



**In-field testbed validation**

Gap between simulations and testbed: **less than 3%** of maximum profit





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# Protocols for wake-up radio enabled Internet of Things, a.a. 2015/2016

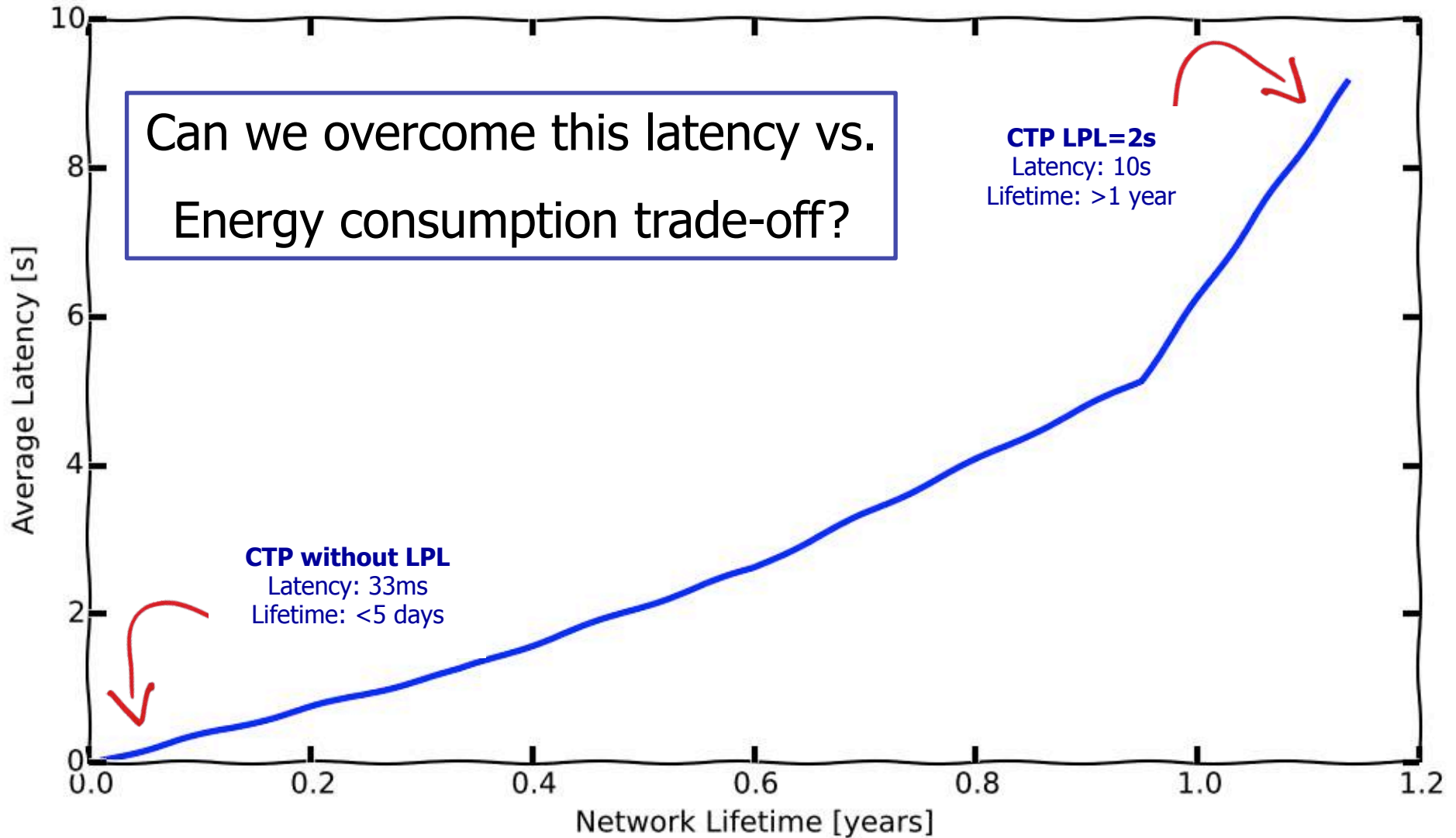
Un. of Rome "La Sapienza"

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# Latency vs. Energy Trade-off

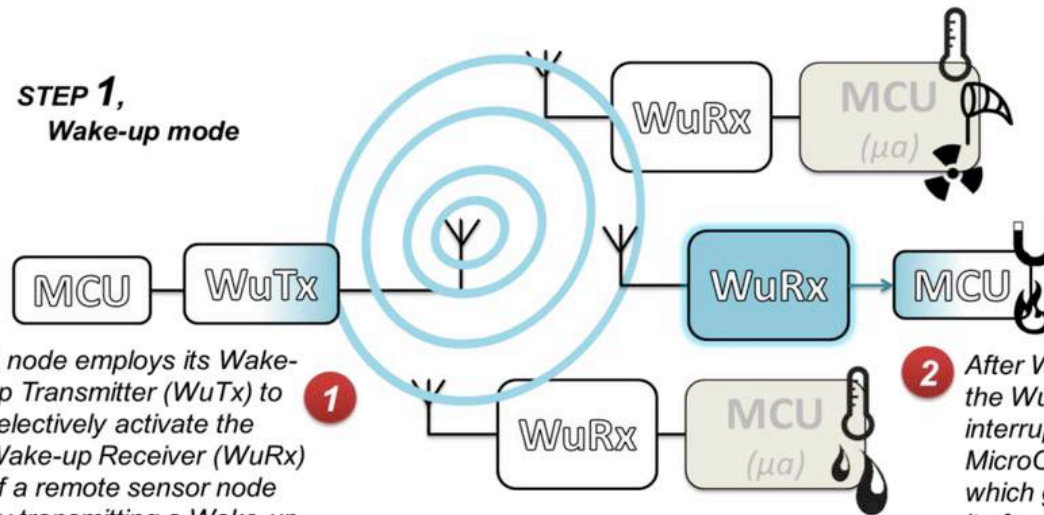




- Enable **on-demand** communication
  - Low-power dedicated hardware, continuously monitoring the channel
  - Nodes keep their main radio OFF unless data communication is needed
  - Virtually eliminates idle listening on the main radio
  - Based on the architecture, possibility to selectively wake-up only specific nodes
- Terrific energy saving especially in event-based applications
- No latency vs. energy trade off



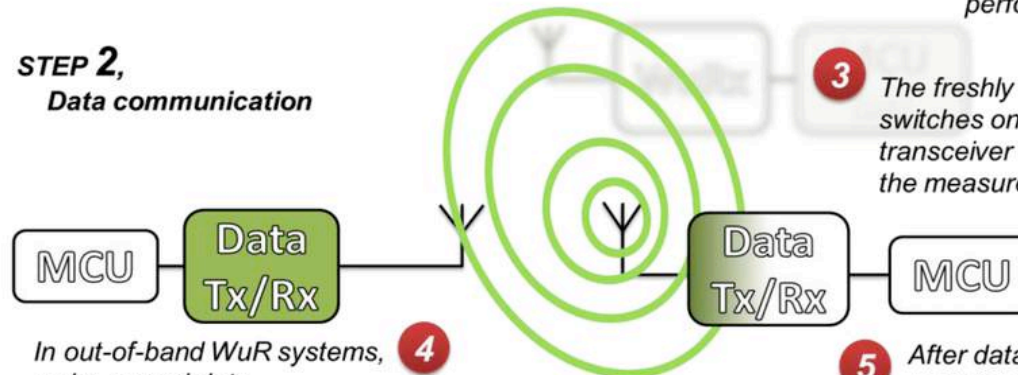
## STEP 1, Wake-up mode



1 A node employs its Wake-up Transmitter (WuTx) to selectively activate the Wake-up Receiver (WuRx) of a remote sensor node by transmitting a Wake-up Call (WuC).

2 After WuC address recognition, the WuRx generates an interrupt to node's MicroController Unit (MCU), which gets activated to perform its function, e.g., measure humidity and temperature, perform data aggregation, etc.

## STEP 2, Data communication



3 The freshly activated node switches on the data transceiver to send back the measured data.

4 In out-of-band WuR systems, wake-up and data communication modes employ separate transceivers. In in-band WuR systems, the transceiver is shared and input RF paths are controlled by means of an antenna switch.

5 After data communication, the node/s may return to wake-up mode in order to sleep for maximum energy savings.



## Passive WURs

- Harvest power from the radio signal
- No external power supply
- Low sensitivity = short wake-up range (3 m)
- Prone to interferences

## RFID-based

- Shifts energy toll to the transmitter
- Unsuitable for P2P networking

## Semi-active WURs

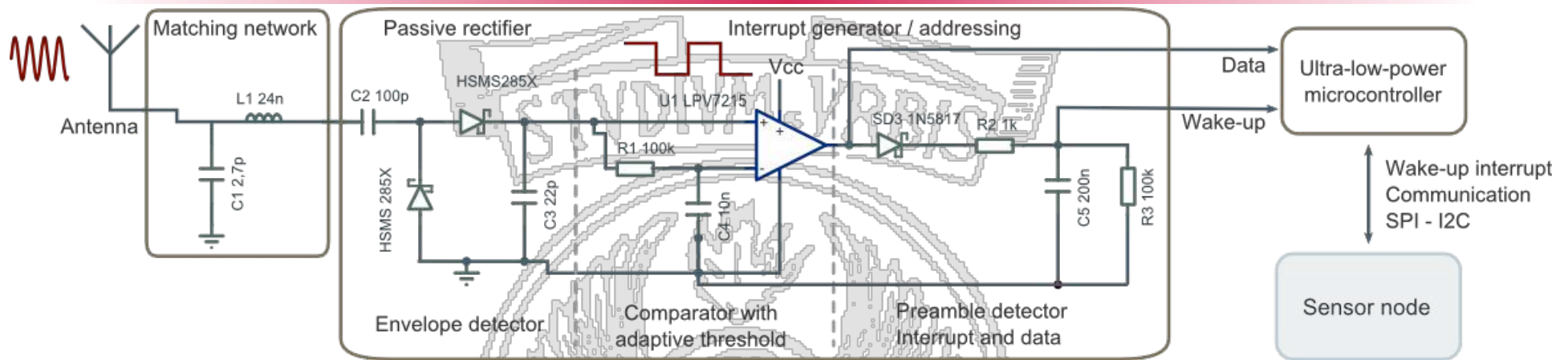
- External power is needed
- Higher sensitivity = longer wake-up range
- Sensitivity: -35 to -47 dBm
- Power consumption: 2.3 to 10  $\mu$ W

## Nano-power WURs

- Power consumption: 98-270 nW
- Wake-up range  $\leq$  10m

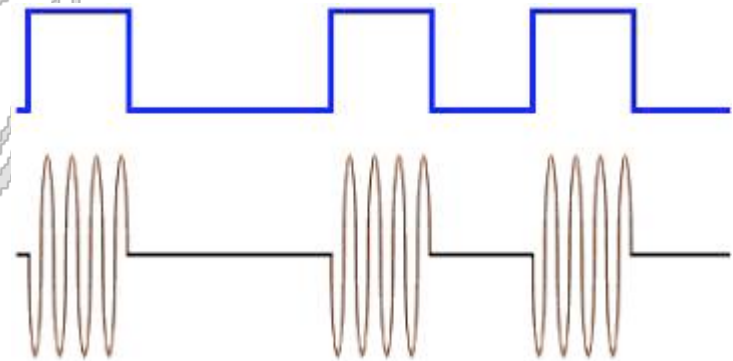


# Our wake-up radio architecture



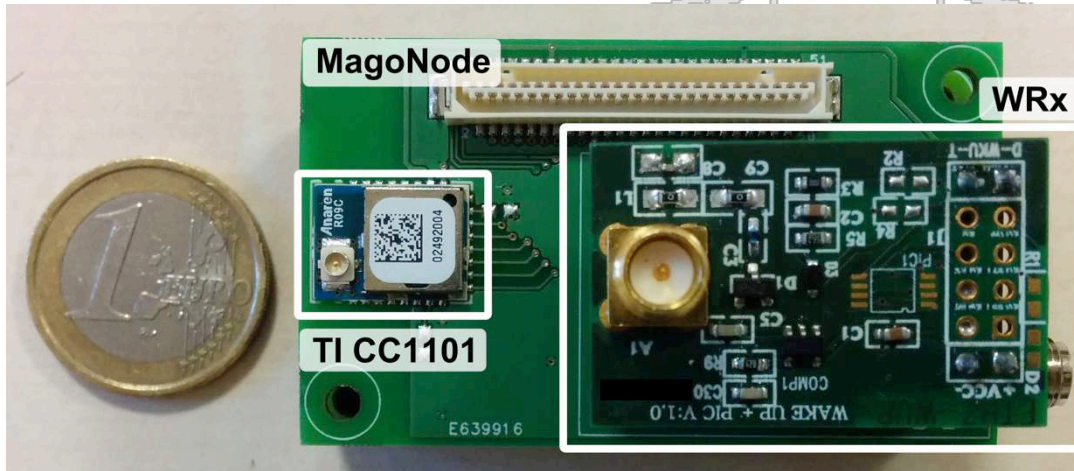
Collaboration with L. Benini and M. Magno, ETHZ

- OOK modulation
- Very low power consumption ( $< 1.3\mu\text{W}$ )
- High sensitivity (up to  $-49\text{dBm}$ )
- Fast reactivity (wake-up time of  $130\mu\text{s}$ )
- **Selective addressing**

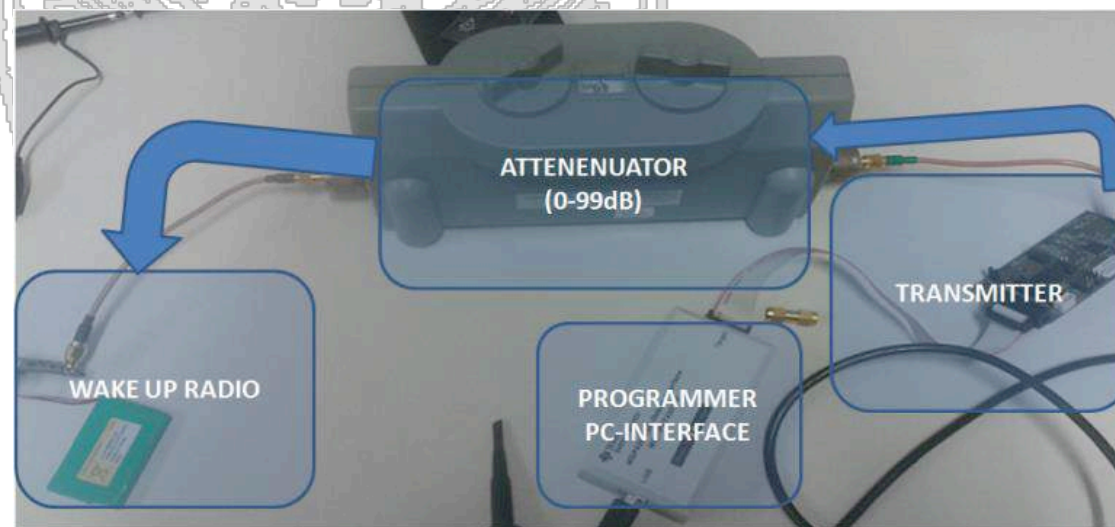


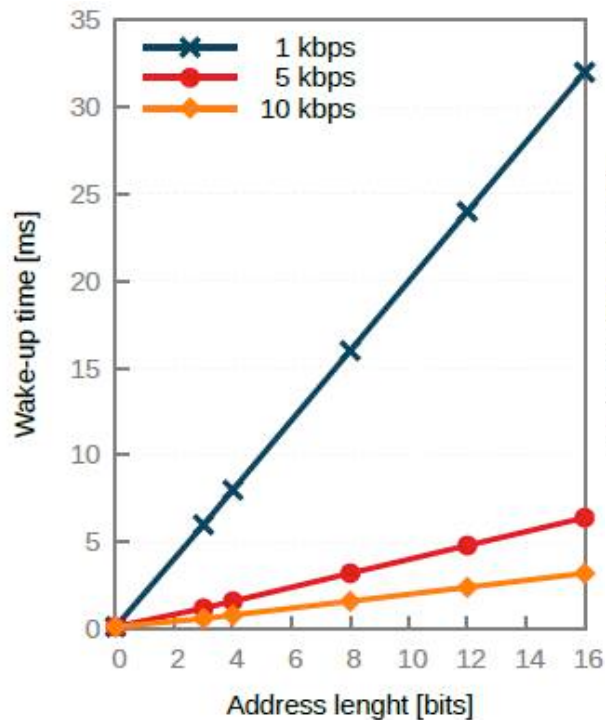


# WRx prototyping and testing

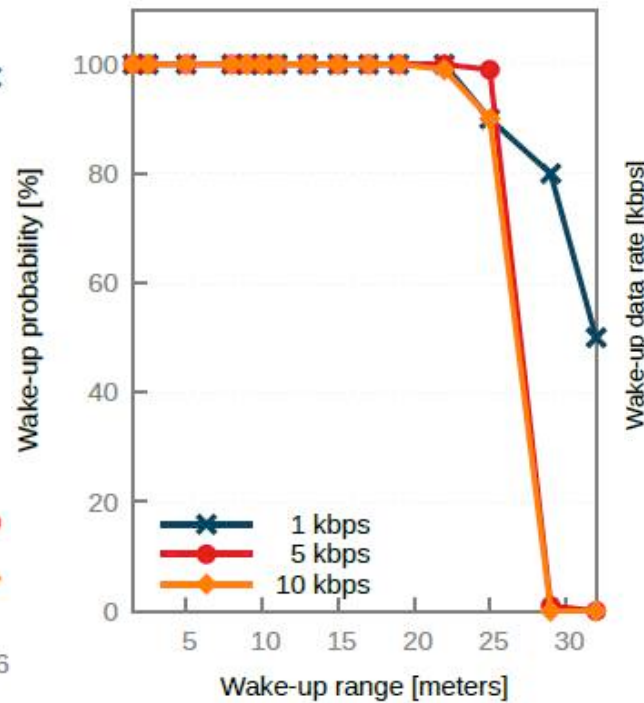


- TI CC1101 used to transmit WRx requests
  - on-board PIC microcontroller to perform addressing while keeping the MagoNode in deep-sleep

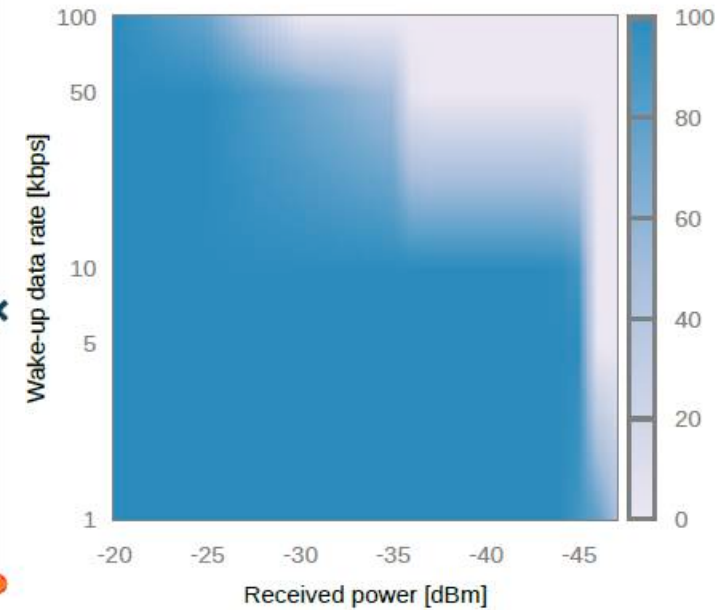




(a) Wake-up latency



(b) Wake-up probability vs. distance



(c) Wake-up probability vs. received power

- Sensitivity: -49 dBm
- Maximum wake-up range: 42 m (no addressing)
- Wake-up probability depends on WTx data rate and distance





- **Key idea: Semantic wake up addressing**
- use WRx addresses to wake up a node or a group of nodes based on their **state**
  - selectively wake up only **good** potential relays
  - e.g., relays ranked based on advance toward the sink, traffic and channel conditions
  - WRx addresses have a **semantic meaning**
  - each node dynamically changes its own WRx address to reflect its state



## Wake-up-enabled communication stack

- ▶ Exploits proposed WuR to address latency vs. energy consumption tradeoff
- ▶ Both interest dissemination and convergecasting primitives
- ▶ **Key idea:** use wake-up addresses to wake up a node or a group of nodes based on certain properties

### Interest dissemination

- ▶ Transmission of commands from sink to nodes
- ▶ **Goal:** avoid reception of duplicated packets
- ▶ Use current wake-up address to indicate whether a packet was already received



## FLOOD-WUP

- ▶ Nodes are assigned shared wake-up broadcast addresses:  $w_a$  and  $w_b$
- ▶ Initially in sleep, wake-up radio active with address =  $w_a$
- ▶ Sink broadcasts first interest packet preceding it with wake-up sequence  $w_a$
- ▶ Nodes with address  $w_a$  wakes up, sets main radio to RX, receive packet
- ▶ Then change broadcast wake-up address to  $w_b$
- ▶ After a random time, nodes re-broadcast packet preceding it with  $w_a$
- ▶ No duplicates, only nodes with address  $w_a$  wake up

Sink



wa

wa

wa

wa

wa

wa

wa





## FLOOD-WUP

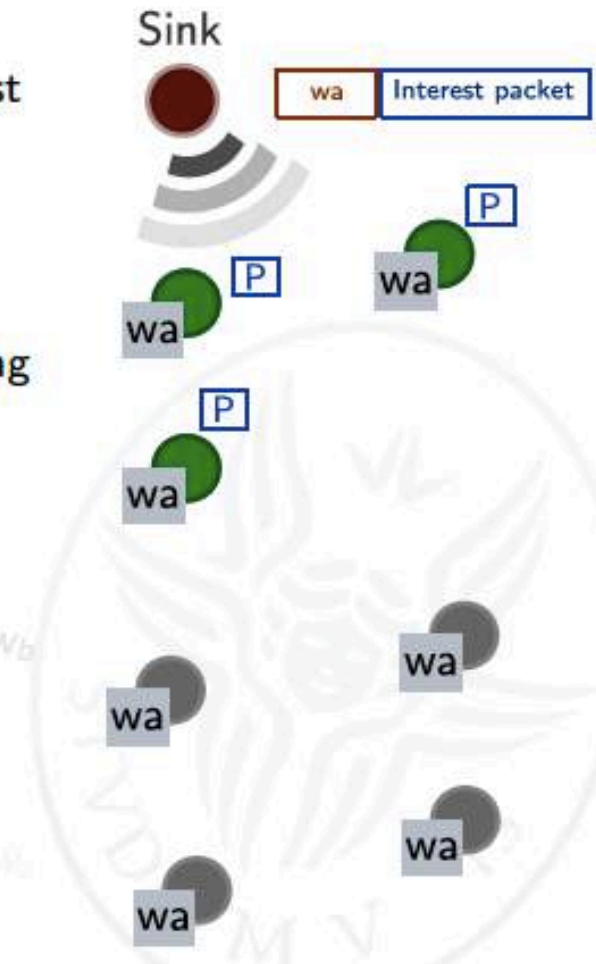
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## FLOOD-WUP

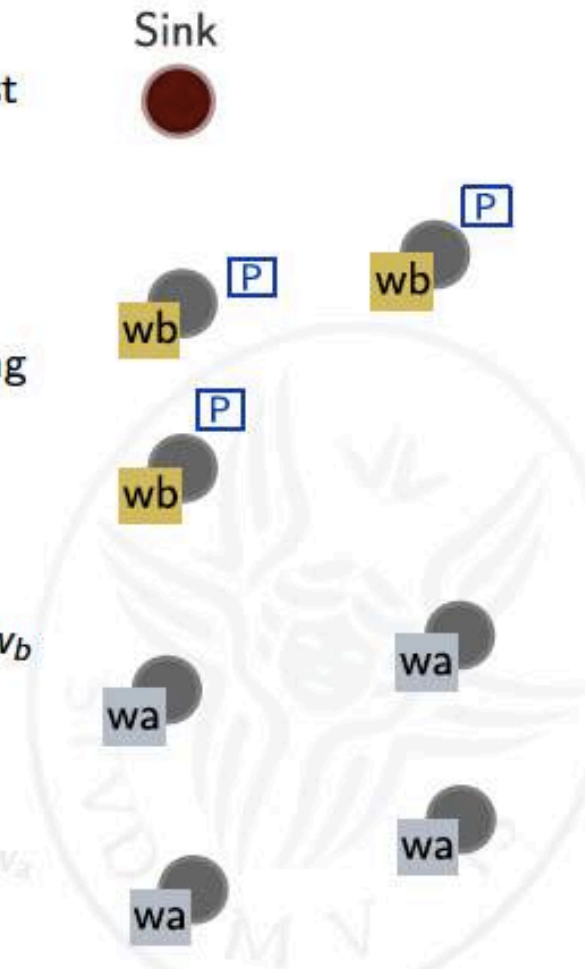
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- ▶ Nodes are assigned shared wake-up broadcast addresses:  $w_a$  and  $w_b$
- ▶ Initially in sleep, wake-up radio active with address =  $w_a$
- ▶ Sink broadcasts first interest packet preceding it with wake-up sequence  $w_a$
- ▶ Nodes with address  $w_a$  wakes up, sets main radio to RX, receive packet
- ▶ Then change broadcast wake-up address to  $w_b$
- ▶ After a random time, nodes re-broadcast packet preceding it with  $w_a$
- ▶ No duplicates, only nodes with address  $w_a$  wake up

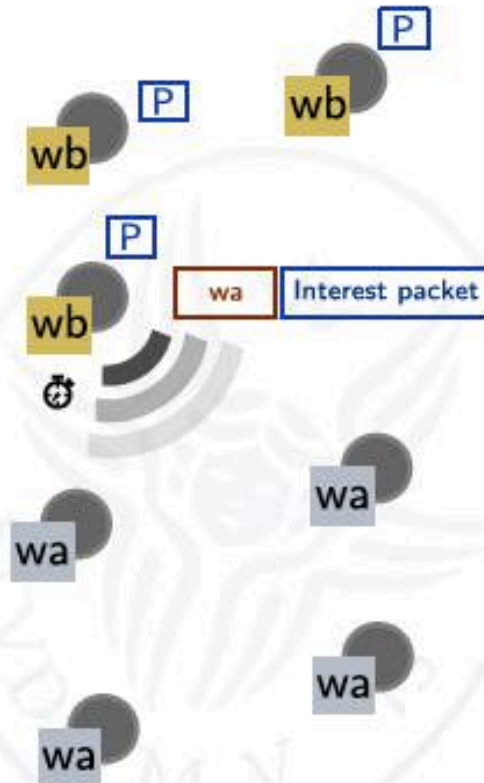




## FLOOD-WUP

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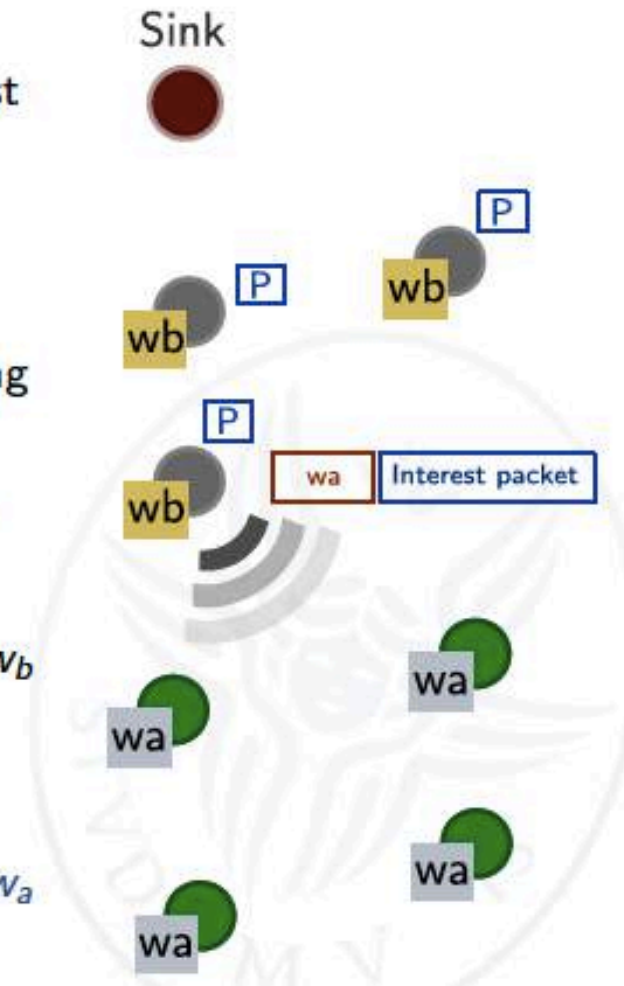
Sink





## FLOOD-WUP

- ▶ Nodes are assigned shared wake-up broadcast addresses:  $w_a$  and  $w_b$
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- ▶ After a random time, nodes re-broadcast packet preceding it with  $w_a$
- ▶ **No duplicates, only nodes with address  $w_a$  wake up**







## Converge Casting: GREEN-WUP

- ▶ Multi-hop data transfer to sink
- ▶ Energy harvesting scenario: nodes scavenge power from environment
- ▶ **Key idea:** Selectively wake-up only **good** potential relays
- ▶ Ranked based on hop count, residual energy, energy intake (harvesting-aware)
- ▶ Wake-up addresses have a **semantic meaning**
- ▶ Nodes dynamically change their wake-up addresses over time to reflect their state
  - ▶ Format 

Hop count	Energy class
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  - ▶ Energy class depends on harvesting and residual energy



## GREEN-WUP

### ▶ Example: energy classes

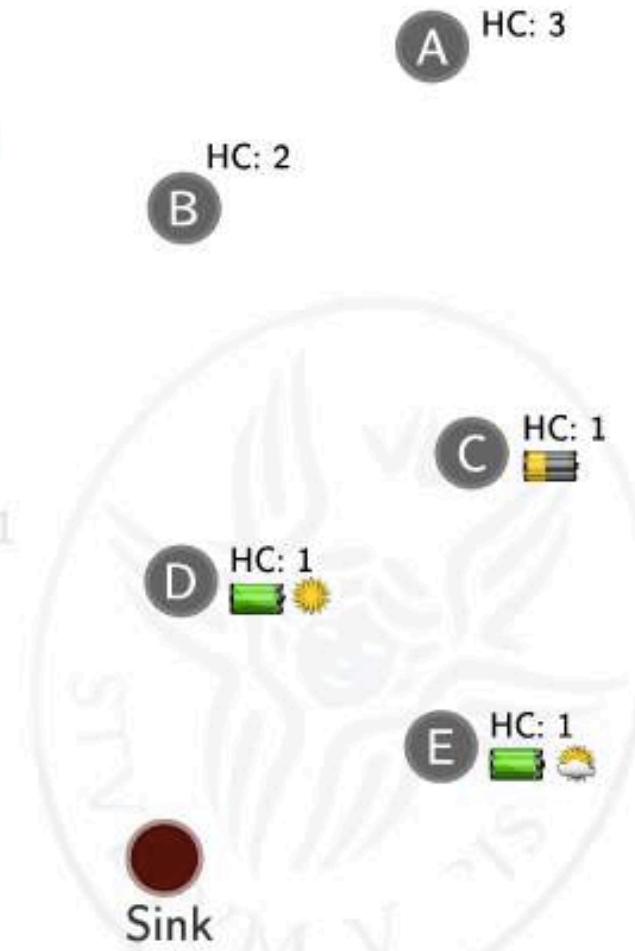
max battery level > threshold  $T_{high}$  and excess energy from harvesting

2 battery level >  $T_{high}$

1  $T_{low} < \text{battery level} \leq T_{high}$

0 battery level  $\leq T_{low}$

- ▶ Node B has a packet to transmit
- ▶ Sends RTS only to nodes with hopcount = 1 and energy = max. Then it goes to sleep
- ▶ Only node D wakes up. Other nodes continues to sleep
- ▶ Iterate on energy class if no relay found
- ▶ CTS, DATA, ACK.





## GREEN-WUP

▶ Example: energy classes

max battery level  $>$  threshold  $T_{high}$  and excess energy from harvesting

2 battery level  $>$   $T_{high}$

1  $T_{low} <$  battery level  $\leq T_{high}$

0 battery level  $\leq T_{low}$

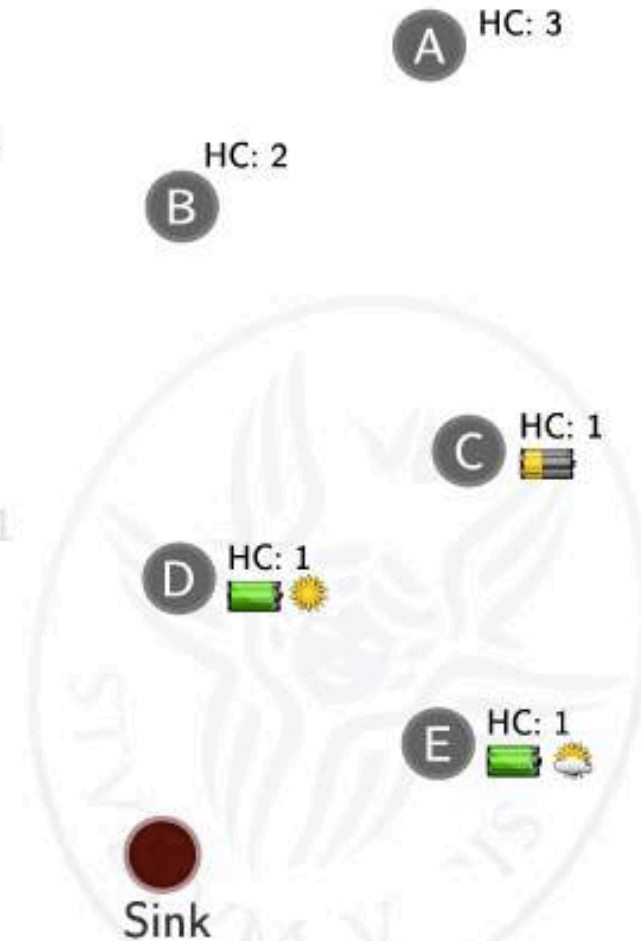
▶ Node B has a packet to transmit

▶ Sends RTS only to nodes with hopcount = 1 and energy = max. Then it goes to sleep

▶ Only node D wakes up. Other nodes continues to sleep

▶ Iterate on energy class if no relay found

▶ CTS, DATA, ACK..





## GREEN-WUP

► Example: energy classes

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2 battery level  $>$   $T_{high}$

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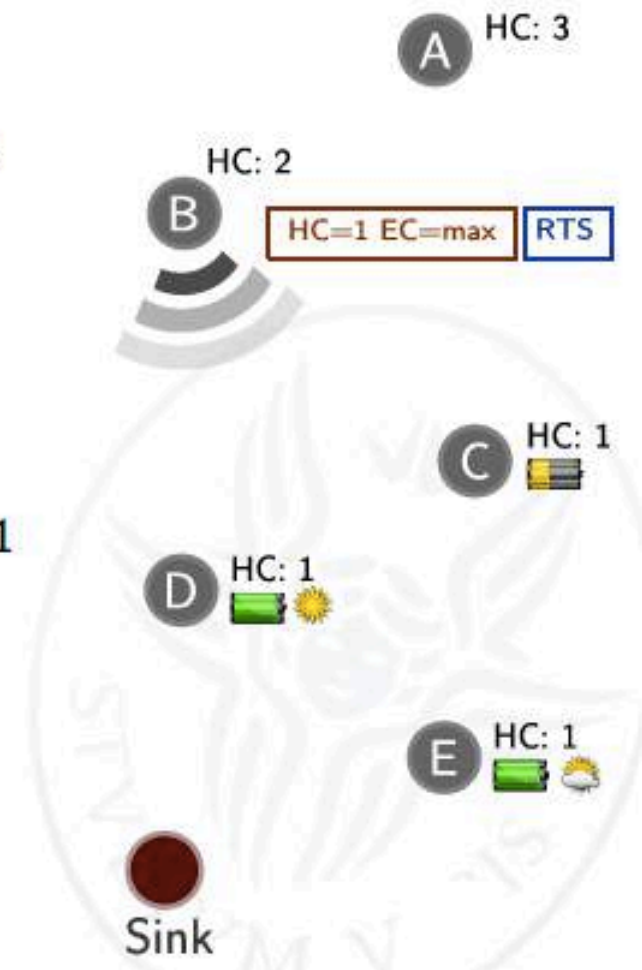
► Node B has a packet to transmit

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► Only node D wakes up. Other nodes continues to sleep

► Iterate on energy class if no relay found

► CTS, DATA, ACK...





## GREEN-WUP

- ▶ Example: energy classes

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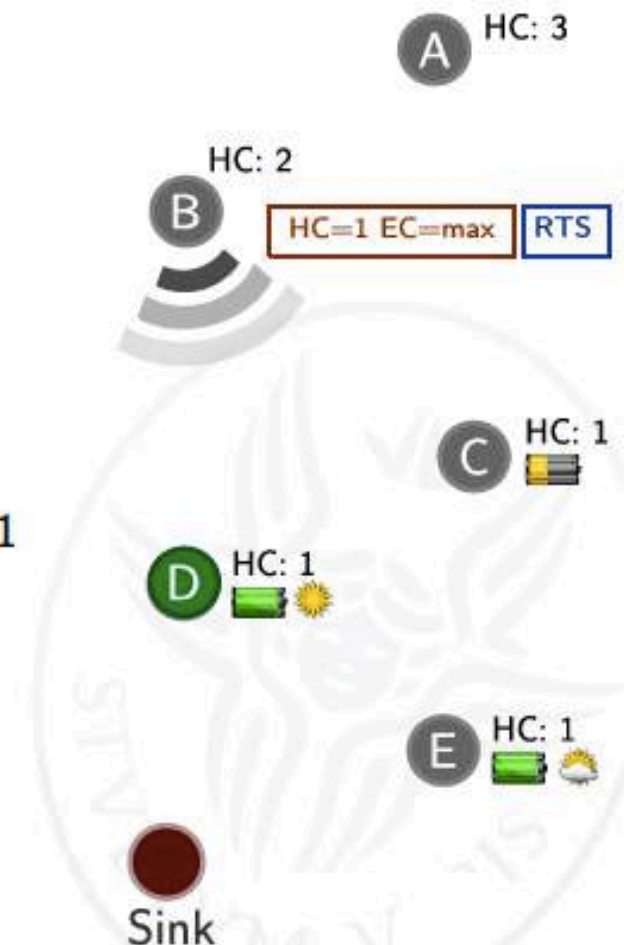
- ▶ Node B has a packet to transmit

- ▶ Sends RTS only to nodes with hopcount = 1 and energy = max. Then it goes to sleep

- ▶ Only node D wakes up. Other nodes continues to sleep

- ▶ Iterate on energy class if no relay found

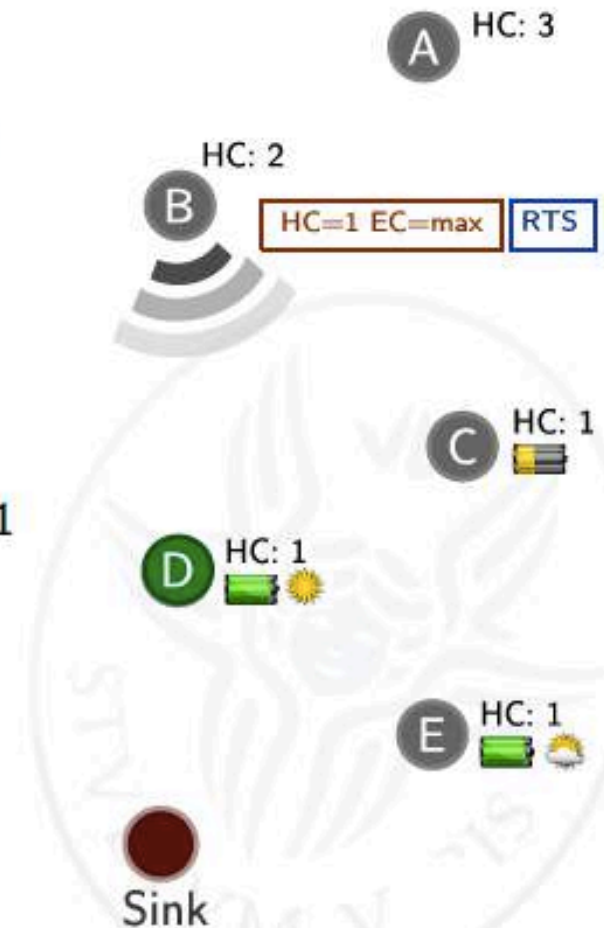
- ▶ CTS, DATA, ACK..





## GREEN-WUP

- ▶ Example: energy classes
  - max battery level > threshold  $T_{high}$  and excess energy from harvesting
  - 2 battery level >  $T_{high}$
  - 1  $T_{low} < \text{battery level} \leq T_{high}$
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## GREEN-WUP

▶ Example: energy classes

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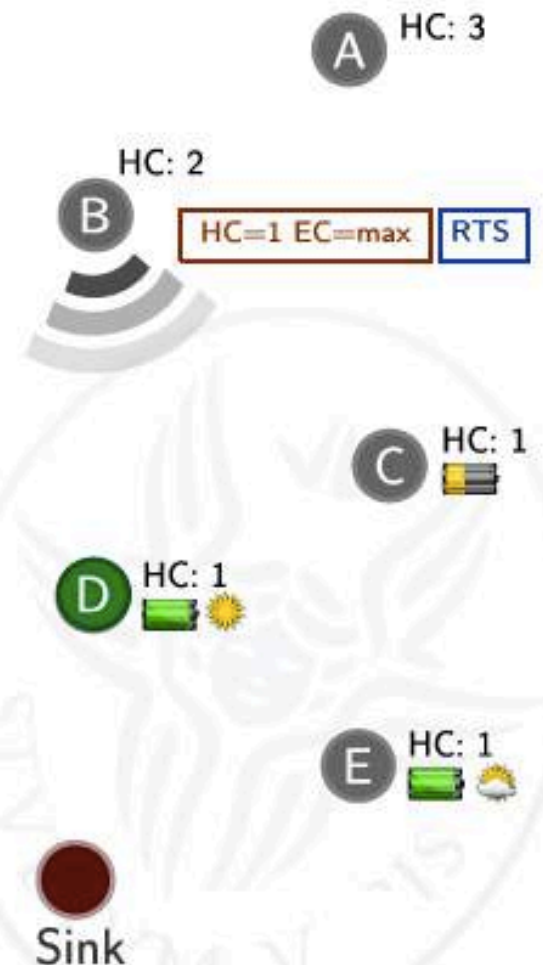
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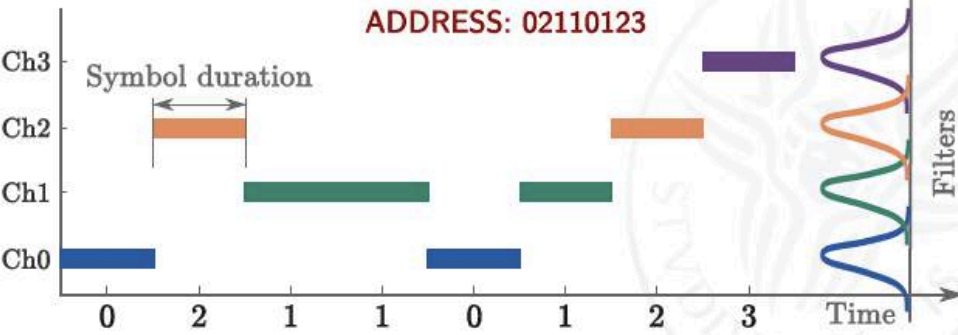


Different concept of wake up radio

- Active, higher energy consumption
- + Semantic WUP radio addresses
- + Only one transceiver (TX)

Key feature of the proposed WuR

- ▶ Selective addressing of nodes combining **frequency-domain** and **time-domain** addressing space
- ▶ **Wake-up signal:** sequence of continuous-wave pulses OOK modulated over c IEEE 802.15.4 channels (2.4 GHz ISM band)



Prototyping and design validation

- ▶ Prototype with 4 channels at 2410, 2435, 2455 and 2480 MHz
- ▶ Lab experiments: sensitivity of -83 dBm
- ▶ In-field experiments: RX node (TelosB + WuR), TX node (MTM-CM3300)
- ▶ Varying distance up to 120 m
- ▶ TX node sends 4 different wake-up sequences (8 symbols) 100 times
- ▶ Wake-up statistics recorded by RX node
- ▶ **False positive and false negative both < 1%**
- ▶ Simulation for power consumption scaling: 168  $\mu$ W per filter, 1.6 mW overall (including LNA)



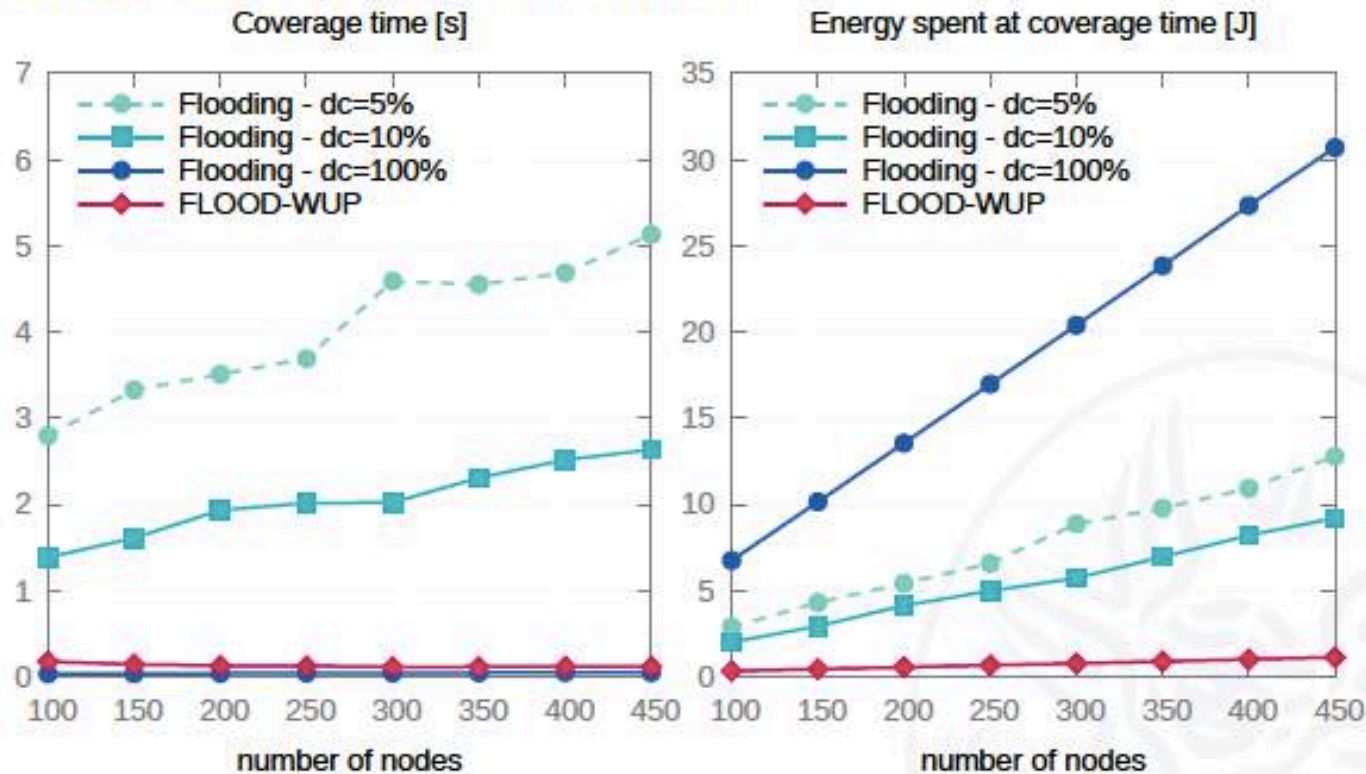
Green Castalia simulations

Chiara Petrioli, Dora Spenza, Pasquale Tommasino, Alessandro Trifiletti  
 A Novel Wake-Up Receiver with Addressing Capability for Wireless  
 Sensor Nodes. IEEE DCOSS 2014: 18-25





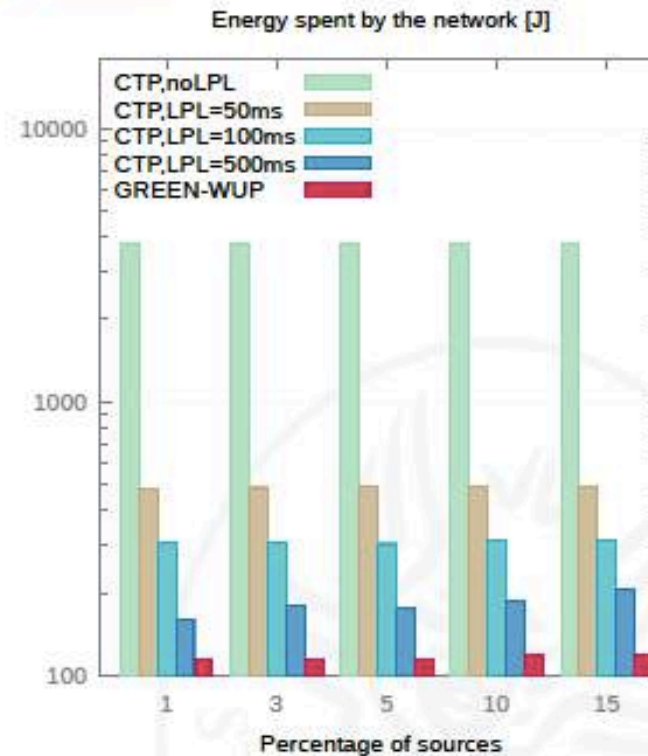
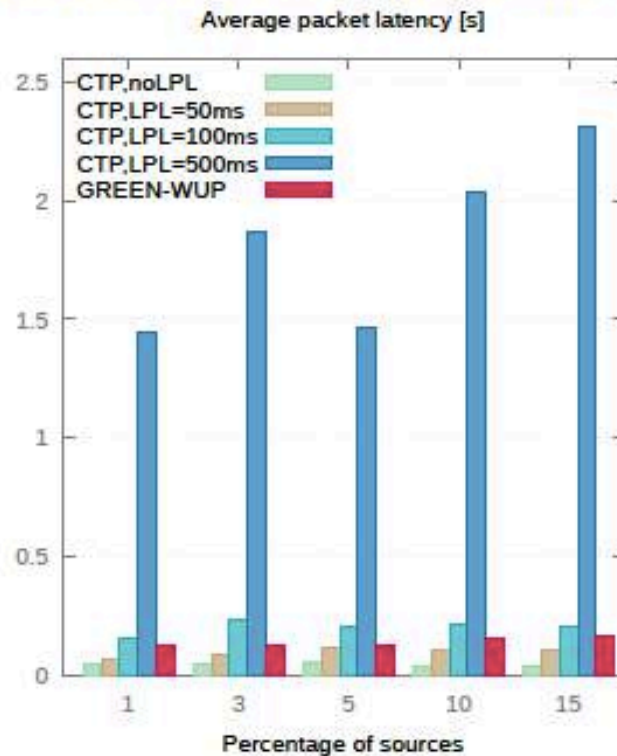
## FLOOD-WUP, 100-450 nodes



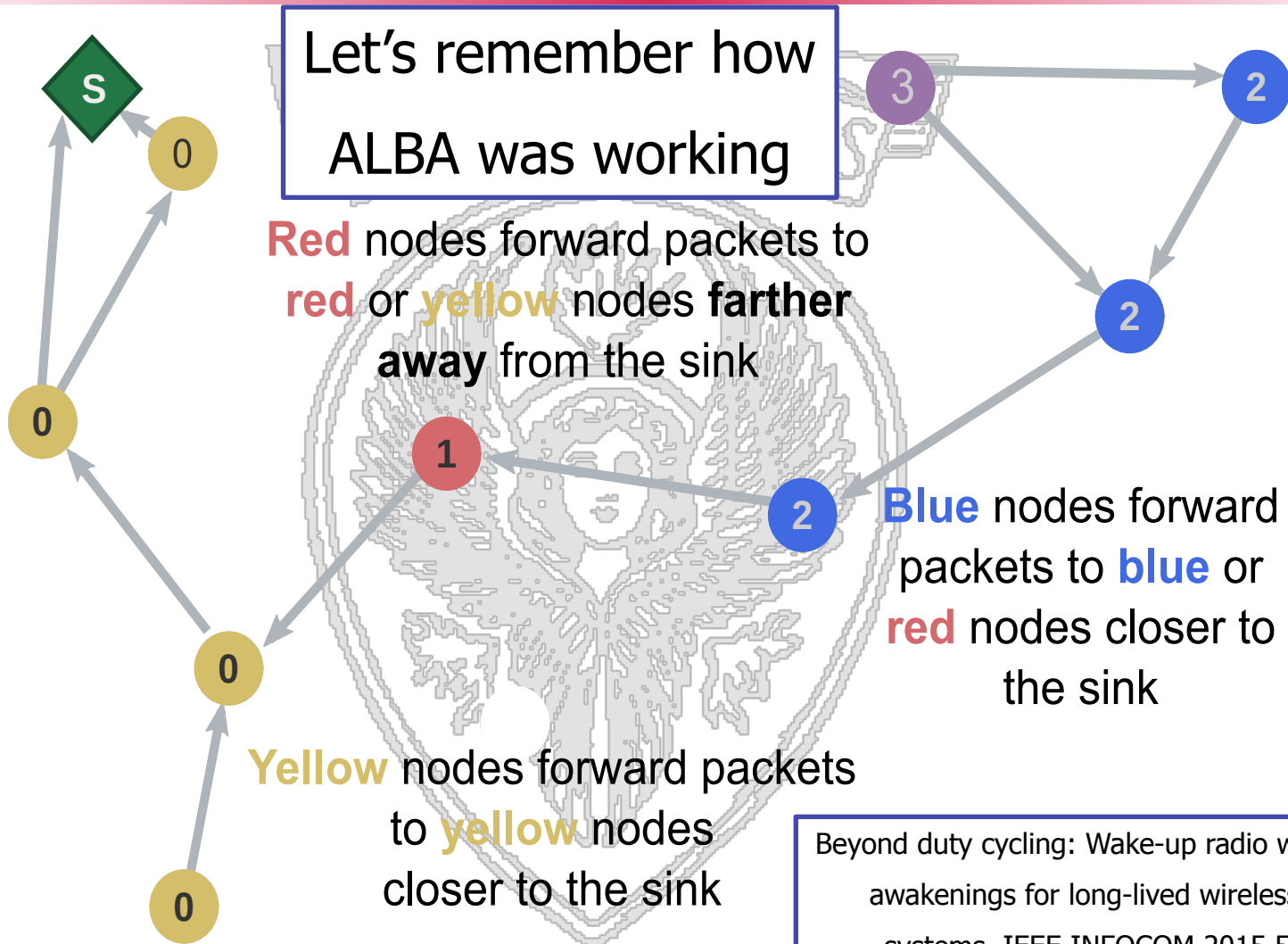
Coverage time similar to Flooding with 100% DC  
Energy consumption reduced of up to  $\approx 96\%$   
vs Flooding10%: -24x coverage time, -8x energy



## GREEN-WUP, network of 100 nodes



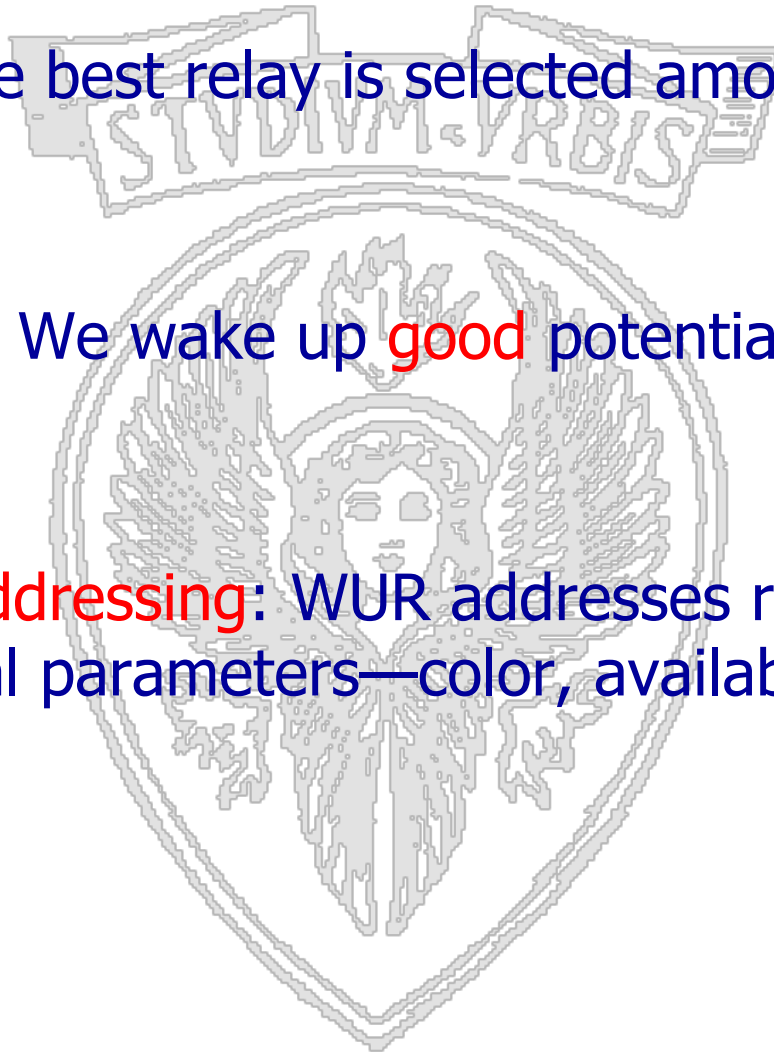
Average latency 100 ms higher than CTP without LPL  
Energy consumption reduced of up to  $\approx 33x$ !  
vs CTP+LPL=500ms: latency -16x, -45% energy



Beyond duty cycling: Wake-up radio with selective awakenings for long-lived wireless sensing systems. IEEE INFOCOM 2015 522-530



- ALBA-R: The best relay is selected among the nodes that are awake
- ALBA-WUR: We wake up **good** potential relays when we need them
- **Semantic addressing:** WUR addresses reflect fundamental parameters—color, available queue space and QPI





- When a node has a packet to send, it wakes up only good potential relay

Color = Red	Burst size = 2	Target QPI = 1
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- Each node maintains a pool of WUR addresses, each corresponding to a request it can serve
- GPI is taken into account when answering to WUR requests



# Semantic Addressing: Example

- Receiver:
  - Color: Red; queue occupancy: 1 (of 3); moving average of recent transmissions: 2, and maximum number of packets that can be sent in a burst: 2

Color = Red	Burst Size = 1	QPI = 1
Color = Red	Burst Size = 2	QPI = 2
Color = Blue	Burst Size = 1	QPI = 1
Color = Blue	Burst Size = 2	QPI = 2

- Sender:

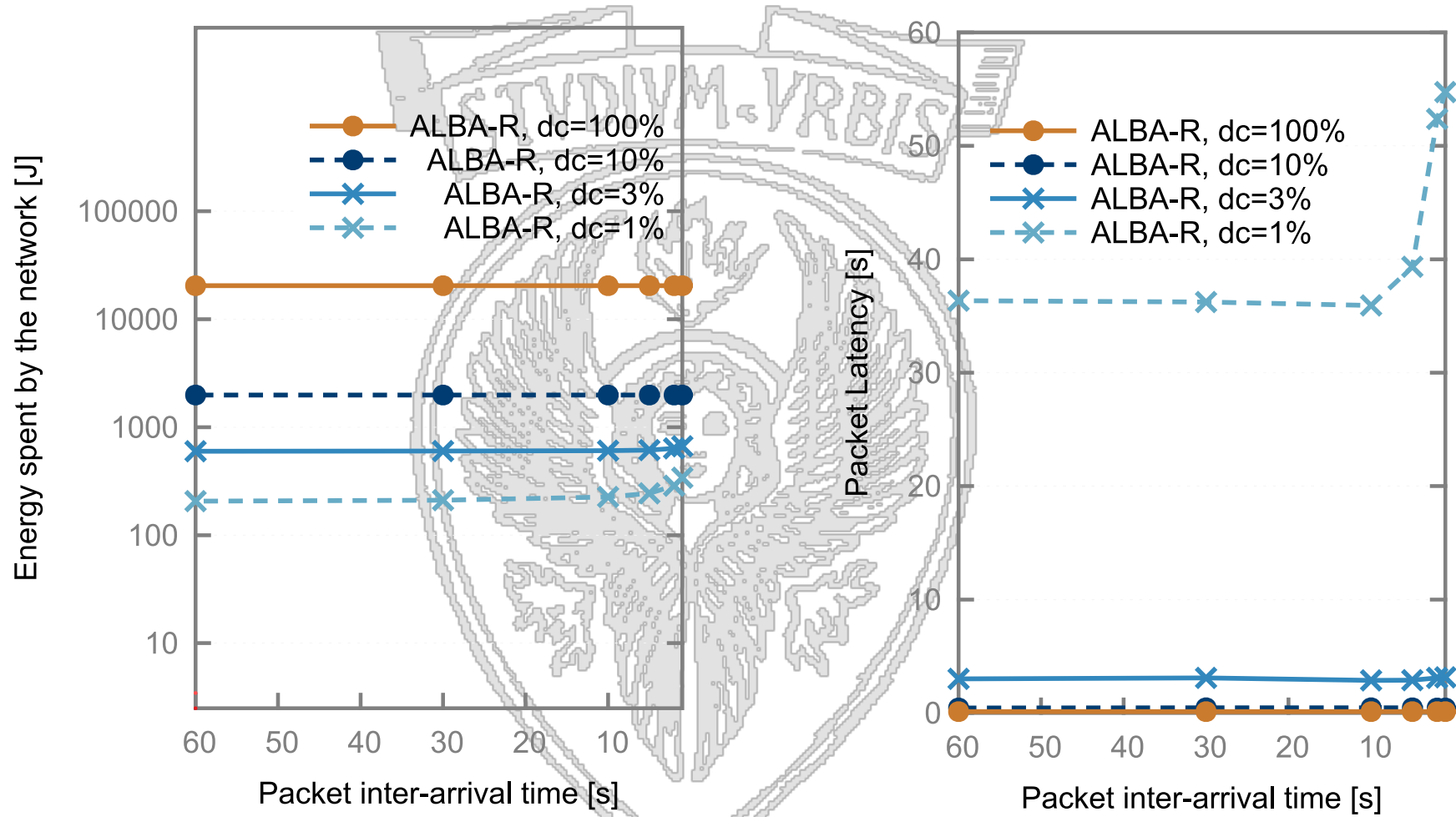
Color = Blue	Burst size = 1	Target QPI = 1
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- Simulation framework: Green Castalia
- Developed extensions: MagoNode, WUR, module, WTx module
- Realistic energy and WUR models based on actual measurements and experiments
- Comparison with ALBA-R with duty cycles: 100%, 10%, 3%, 1%
- 120 nodes distributed randomly and uniformly over a 200x200m field
- Data traffic:  $\lambda$  packets per second (Poisson process)



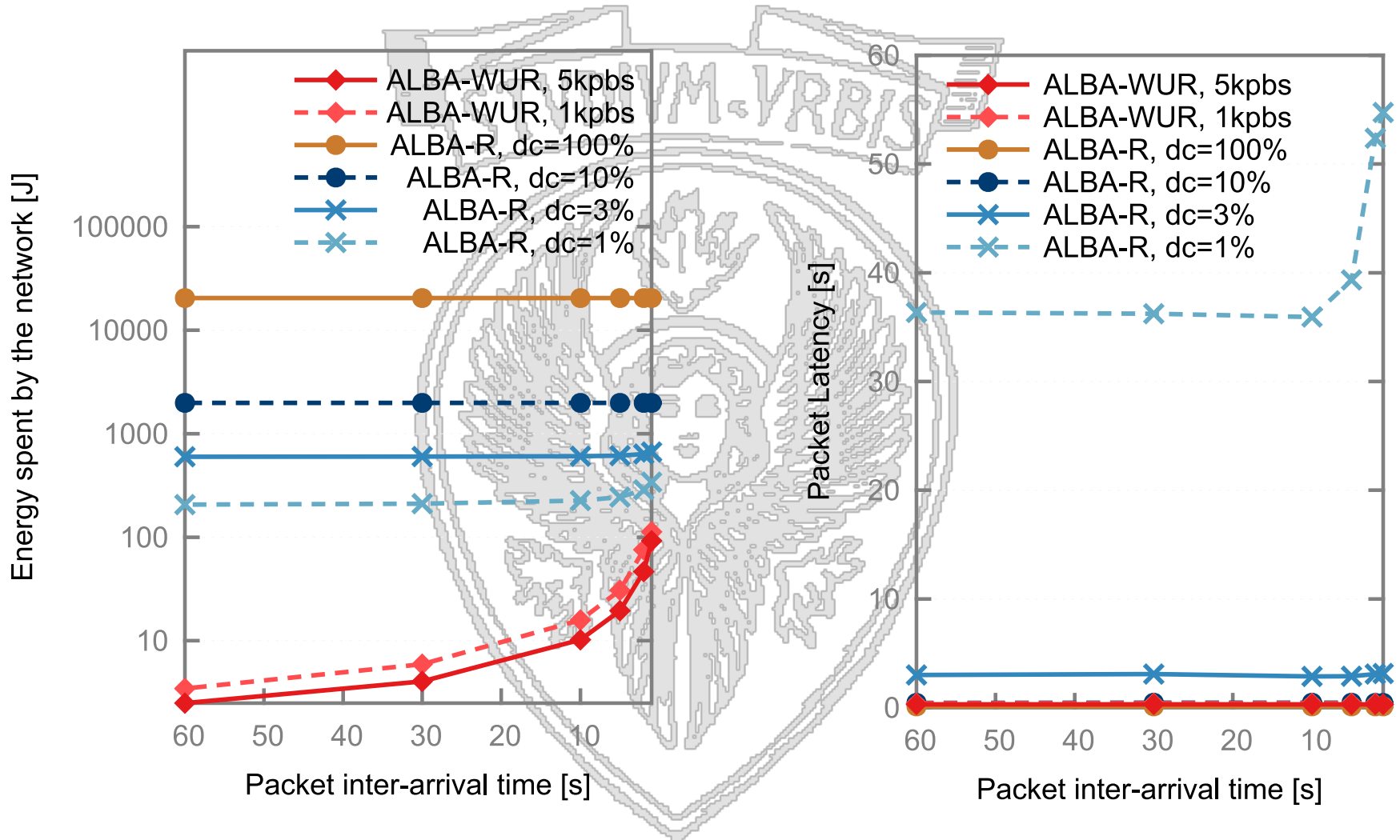
# ALBA-WUR vs. ALBA-R: Energy Consumption and Latency





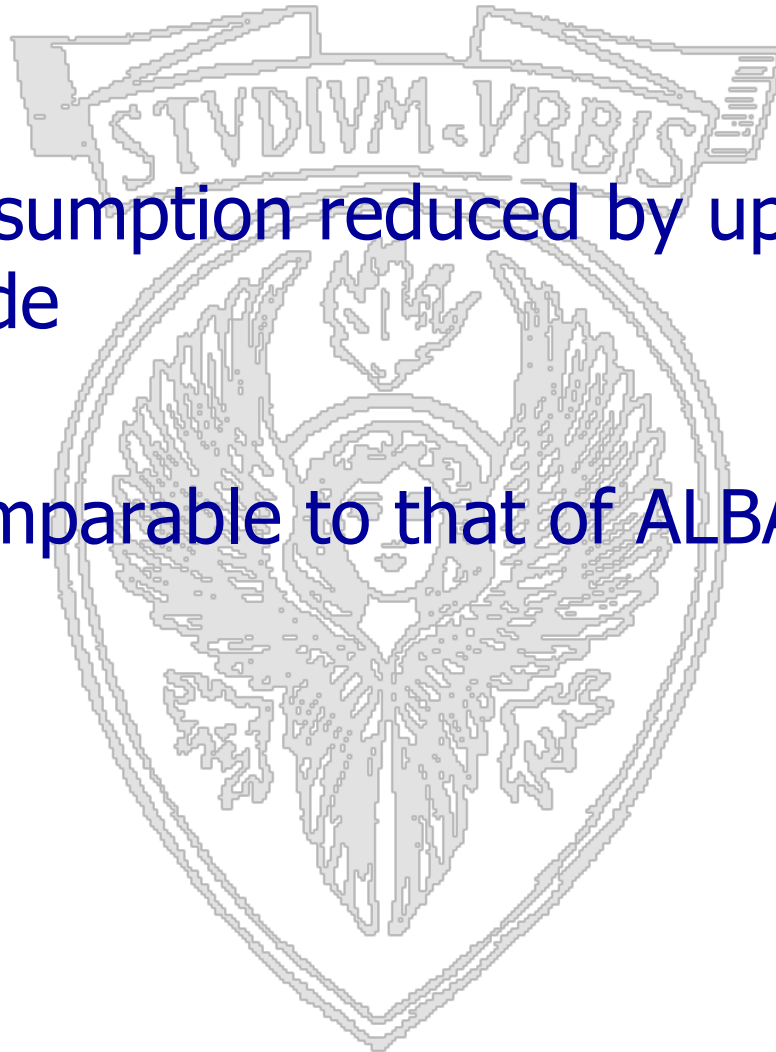


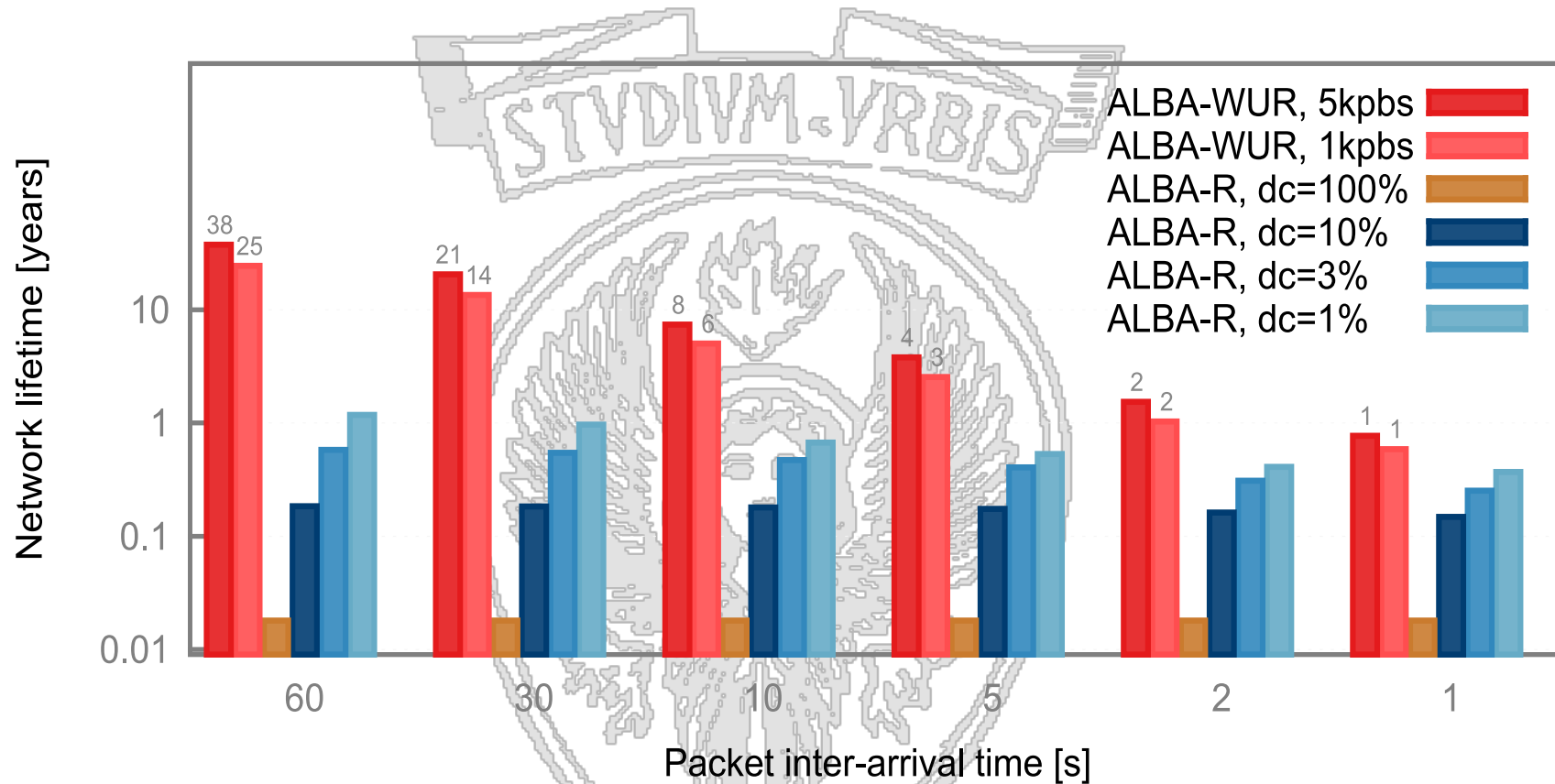
# ALBA-WUR vs. ALBA-R: Energy Consumption and Latency





- Energy consumption reduced by up to **three** orders of magnitude
- Latency comparable to that of ALBA-R with 100% duty cycle





- Lifetime of **several decades!**
- Network with 1% duty cycle and **no traffic** = less than 2 years



- For applications (shorter range/dense deployments) in which wake up radio enabled sensor networks can be adopted WUP-WSNs allow to achieve very long lasting networks at the same time allowing real-time data communications.
- Wake up radio with semantic addresses: Paradigm shift introduced by our recent works
  - + Opens up a lot of research directions
  - + much still to investigate
  - Technology still under development
- Best students in the class could join the group of PhD and master students working on this reasearch@SENSES!