Formal Methods in software development



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Determine whether $\mathcal{M}, s_0 \vDash \phi$ and $\mathcal{M}, s_2 \vDash \phi$ hold and justify your answer, where ϕ is the LTL or CTL formula:

* (i)
$$\neg p \rightarrow r$$

(ii) F t
*(iii) $\neg EG r$
(iv) E (t U q)
(v) F q
(vi) EF q
(vii) EG r
(viii) G (r $\lor q$).

Exercises



Exercises

Which of the following pairs of CTL formulas are equivalent? For those which are not, exhibit a model of one of the pair which is not a model of the other:

- (a) $EF \phi$ and $EG \phi$
- (b) $\operatorname{EF} \phi \lor \operatorname{EF} \psi$ and $\operatorname{EF} (\phi \lor \psi)$
- (c) $\operatorname{AF} \phi \lor \operatorname{AF} \psi$ and $\operatorname{AF} (\phi \lor \psi)$
- (d) AF $\neg \phi$ and $\neg EG \phi$
- (e) EF $\neg \phi$ and \neg AF ϕ
- (f) $A[\phi_1 \cup A[\phi_2 \cup \phi_3]]$ and $A[A[\phi_1 \cup \phi_2] \cup \phi_3]$, hint: it might make it simpler if you think first about models that have just one path
- (g) \top and AG $\phi \rightarrow \operatorname{EG} \phi$
- (h) \top and EG $\phi \rightarrow AG \phi$.

Modelling a system and checking it

Temporal logics at work

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Example: mutual exclusion

We have two concurrent processes sharing a resource This means that for each of them there is a critical phase A process can stay indefinitely in its non critical phase At any time a process can ask to enter its critical phase The two processes are not supposed to alternate

Example: mutual exclusion

The solution must satisfy:

• Mutual exclusion: the two processes cannot be in their critical state together

• Progress: each of them cannot stay in its critical phase forever



Example: mutual exclusion

The evolution of a single process

 $n \rightarrow t \rightarrow c \rightarrow n \rightarrow t \rightarrow c \rightarrow \dots$

n for "non-critical" t for "trying to access" c for "critical"

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Esxpressivity of LTL

safety G \neg ($c_1 \land c_2$) true

■ liveness G ($t_i \rightarrow Fc_i$) false $s_0 \rightarrow s_1 \rightarrow s_3 \rightarrow s_7 \rightarrow s_1 \rightarrow s_3 \rightarrow s_7 \rightarrow \dots$

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Expressivity of LTL

Non-blocking
 AG(n₁ \rightarrow EX t₁)
 For every state satisfying n₁ there is a successor satisfying t₁

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Expressivity of LTL

no strict sequencing: processes need not enter their critical section in strict sequence

There exists at least one path with no strict sequencing:

$$(c_1 \dots c_1) (c_1) (c_2) (c_2) \dots (c_2) (c_1)$$

Time
$$G (c_1 \rightarrow (c_1 W (\neg c_1 \land (\neg c_1 W c_2))) false$$

$$s_0 \rightarrow s_5 \rightarrow s_3 \rightarrow s_4 \rightarrow s_5 \rightarrow s_3 \rightarrow s_4 \rightarrow \dots$$



But we cannot model the fact that a process can stay for a while In its critical section 10/04/18

A modeling example

- · The following is a description of a microwave oven:
- The oven has the following components:
 - a switch (which is either on or off, initially off);
 - a door (which is either open or closed, initially closed);
 - a plate (which is either hot or cold, initially cold).
- The user may open or close the door.
- · He may turn the switch when the oven is off.
- Turning the switch when the door is open has no effect (to prevent accidents).
- When the oven is turned on, it first warms up the plate, then cooks until the dish is ready, and then automatically turns itself off.
- · Opening the door makes the heat dissipate.





Example Specification for the oven

The manufacturer wants us to check the following property :

"Whenever the user turns the switch, the plate will eventually become warm."

- We first formulate the property in CTL:
 AG (switch ⇒ AF warm)
- To check the property, we label the Kripke structure with the two atomic propositions: warm and switch



Example (continued)



Note : "Turning the switch" is an action, which we cannot directly model in our state-based semantics, therefore we take all the states which are the target of a switching transition. Example (continued)

· So, we rewrite the formula :

$$\begin{split} f_{CTL} &= G \; (switch \Rightarrow AF \; warm) \\ & \text{or equivalently,} \\ f_{CTL} &= \neg (true \; EU \; (switch \; \land \; EG \; \neg warm)) \end{split}$$

 Checking the property yields that the formula is not true – because the system may stay forever in left most state.

> The erroneous behavior happens when the user keeps turning the switch while the door is open.

 A "reasonable" user should eventually realize that turning the switch when the door is open does no good. So, consider only executions that do not stay forever in this state.

UNESCO math&dev. TUNIS - février 2008 not expressible in CTL but in CTL fair



Traffic light controller - Model Checking

- Model Checking task: check
 - safety condition
 - fairness conditions

 Safety condition: no green lights on both roads at the same time
 A G ¬ (G1 ∧ G2)

 Fairness condition: eventually one road has green light
 E F (G1 v G2)





Checking conditions

We can associate with each formula the set of states satisfying it



 $S(G1 \land G2) = S(G1) \cap S(G2) = \{1\} \cap \{3\}$ $= \emptyset$

R1 Y2

4

2

Y1 R2

3

- S(**EF** (G1 ∧ G2)) = ∅
- S(¬ EF (G1 ∧ G2)) = ¬Ø
 = {1, 2, 3, 4}

Each state is included in $\{1, 2, 3, 4\} \Rightarrow$ the safety condition is true (for each state)



Checking the Fairness Condition

 $\mathbf{E} \mathbf{F} (\mathbf{G1} \mathbf{v} \mathbf{G2}) = \mathbf{E}(true \mathbf{U} (\mathbf{G1} \mathbf{v} \mathbf{G2}))$

- $S(G1 \vee G2) = S(G1) \cup S(G2) = \{1\} \cup \{3\} = \{1,3\}$
- S(EF (G1 v G2)) = {1,2,3,4} (going *backward* from {1,3}, find predecessors)



Since {1,2,3,4} contains all states, the condition is true for all the states



Property E X² (Y1) is true for states {1,4}, hence true

Explicit Model Checking - complexity

- CTL model checking is *linear* in the size of the formula and the size of the *structure* M
- Not a good news:
 - what if you have 10⁵⁰ states?
 - Number of states grows exponentially with number of variables
 - Explicit model checking limited to ... 10⁹ states
- Symbolic model checking can do much better

Mutual exclusion again (in CTL)





Mutual exclusion again (in CTL)

Lack of fairness may result into a violation of liveness

The problem is solved by using CTL with fairness i.e. by restricting ourselves to fair paths

In LTL $GF \phi$ or $GF\psi \rightarrow GF\phi$ but not in CTL



CTL with fairness

- Formally, we consider the problem where we are given K and φ as before and additionally a fairness constraint F ⊆ S.
- We call a run fair (w.r.t. F) iff it contains infinitely many states from F.
- The problem is to compute $S_{\underline{K}}(\phi)$ for the case where the operators *EG* and *EU* consider only fair runs (w.r.t. *F*).
- Therefore, we introduce the following modified operators:

 $S_{K}(EG_{f} \phi) = \{ s \mid \exists a \text{ fair run } \rho \text{ of } K \text{ s.t.} \\ \rho(0) = s \text{ and } \forall i \ge 0, \rho(i) \in S_{K}(\phi) \}$ $S_{K}(\phi_{I} EU_{f} \phi_{2}) = \{ s \mid \exists a \text{ fair run } \rho \text{ of } K \text{ s.t.} \}$

 $\rho(0) = s \text{ and } \exists i \text{ such that } \rho(i) \in S_{\kappa}(\phi_2) \text{ and } \forall k < i, \rho(k) \in S_{\kappa}(\phi_1) \}$

CTL with fairness

- · First, observe that fair runs have the following properties:
 - 1. ρ is a fair run iff ρ^i is fair for all $i \ge 0$.
 - 2. ρ is a fair run iff ρ has a fair suffix ρ^{i} for some *i*.
- Using this, we can rewrite the EU_f operator as follows:

 $\phi_1 EU_f \phi_2 = \phi_1 EU(\phi_2 \wedge EG_f true)$

Thus, it is enough to provide a new algorithm for EG_f



Exercises

Express the following properties in CTL and LTL whenever possible. If neither is possible, try to express the property in CTL*:

- (a) Whenever p is followed by q (after finitely many steps), then the system enters an 'interval' in which no r occurs until t.
- (b) Event p precedes s and t on all computation paths. (You may find it easier to code the negation of that specification first.)
- (c) After p, q is never true. (Where this constraint is meant to apply on all computation paths.)
- (d) Between the events q and r, event p is never true.
- (e) Transitions to states satisfying p occur at most twice.
- (f) Property p is true for every second state along a path.