

Write a program which:

- Receives, as command line arguments, the name of **two files** containing:
 - **First file:** a list of strings, only composed by alphanumeric characters [a-zA-Z0-9], one per line, no blanks, max length of line: 80 chars.
 - **Second file:** a list of paths (filenames), one per line, max length of line: 80 chars.
- Reads and parse the two files.
- Looks for each string, found in the first file, in all the pathnames (files) indicated in the second file.
- Outputs the statistics of matches that have been found, by printing:
- For each string in the first file, the name of each file containing the match and the number of occurrences.
- *Optional: for each file, the strings found and the number of matches.*

Steps (just an idea)

- A main which receives on the command line the name of two files and checks for possible errors.
- Function to read from a file (first arg), the next alphanumeric string, returning EOF at the end of file, and managing possible error condizion.
 - *Optional: remove the 80 chars limitation in the length of input string.*
- Function to look up for a string (first arg) into a file (second arg), returning the number of matches.
 - *Optional: write a function which receives an array of strings (instead of a single string) and returns all matches.*
- A set of functions to manage a list of *struct*, containing the pointers to strings and the occurrences. E.g:
 - Create and initialize the list
 - Insert (and update) a new item
 - Visit the list
 - Dispose the list (and the other malloc()'ed data structures)

Example:

\$ myProg File1 File2

• File1:

```
a  
bbc  
cc
```

• File2:

```
pippo.txt  
pluto.txt
```

• pippo.txt

```
dddd  
e  
aa  
bbc
```

• pluto.txt

```
a  
aa  
a
```

• Output

```
a: pluto.txt(2)  
Bbc: pippo.txt(1)  
cc:
```