

# Intensive Computation

15th march 2016

## Exercise 1

Write a script that:

- takes in input **n**, number of rows and columns, and **s**, sparsity
- creates the sparse matrices A and B,  $n \times n$ , with  $n > 10$ , with sparsity **s**, consisting of integer random values in the interval [1,100]
- calls functions **toCSR** and **toCSC** that produce the CSR and CSC compact representation
- calls function **extractCol** that takes in input the index *h* and extracts column *h* from the CSR representation of B
- computes the product **C-CSR**= A-CSR\*B-CSR
- calls function **extractRow** that takes in input the index *h* and extracts row *h* from the CSC representation of A
- computes the product **C-CSC**= A-CSC\*B-CSC
- computes the product **C-RC**= A-CSR\*B-CSC
- compares the execution times to obtain **C-CSR**, **C-CSC**, **C-RC** on matrices with size  $n \geq 100$ , using `cputime`, `etime`, `tic`, ..., `toc`.

## Exercise 2

Write a script that:

- builds two banded matrices M1 and M2 taking in input: **n**, number of rows and columns, **k**, the parameter for the size **b** of the **band** with  $b=2k+1$  (in other words, *k* is the number of diagonals under, or over, the main diagonal), and **s**, sparsity inside the band
- the banded sparse matrices must have  $n > 10$ ,  $k > n/3$ , and given sparsity **s**, consisting of random values in the interval [1,10]
- calls function **toSkyline** that produces the Skyline compact representation
- computes the product **C-Sky**= A-Sky\*B-Sky
- calls function **toELL** that produces the Ellpack-Itpack compact representation
- computes the product **C-ELL**= A-ELL\*B-ELL
- compares the memory occupation
- compares the execution of the two formats by using the command `profile`

# Sparse Matrices in Matlab

**S=sparse(A)** converts a full matrix to sparse form by squeezing out any zero elements. If *s* is already sparse, `sparse(S)` returns *S*.

**S=sparse(i,j,s,m,n,nzmax)** uses vectors *i*, *j*, and *s* to generate an *m*-by-*n* sparse matrix with elements vector *s* with indices in vectors *i* and *j*, such that  $S(i(k),j(k)) = s(k)$ , with space allocated for *nzmax* nonzeros. Vectors *i*, *j*, and *s* are all the same length.

**A=full(S)** converts a sparse matrix *s* to full storage organization.

## Example:

```
>> x =[5 9 1 7 3]
>> S=sparse ([2 4 1 3 6] , [1 1 3 3 7],x)
S=
(2,1) 5
(4,1) 9
(1,3) 1
(3,3) 7
(6,7) 3

>> full(S)
ans =
0 0 1 0 0 0 0
5 0 0 0 0 0 0
0 0 7 0 0 0 0
9 0 0 0 0 0 0
0 0 0 0 0 0 0
0 0 0 0 0 0 3
```

Matlab includes many commands for dealing with a sparse matrix:

**nnz(A)** returns the number of nonzero matrix elements  
**nzmax(A)** returns the maximum number of nonzero matrix elements allocated  
**find(A)** returns all (i,j) indices of nonzero elements  
**nonzeros(A)** returns all the nonzero elements  
**spy(S)** plots the sparsity pattern of any matrix *S*

**R=spones(S)** generates a matrix *R* with the same sparsity structure as *S*, but with 1's in the nonzero positions.

**TF = issparse(S)** returns logical 1 (true) if the storage class of *s* is sparse and logical 0 (false) otherwise.

**R=sprand(m,n,density)** is a random, *m*-by-*n*, sparse matrix with approximately  $\text{density} \times m \times n$  uniformly distributed nonzero entries ( $0 \leq \text{density} \leq 1$ )

**A=spdiags(b,d,m,n)** creates an *m*-by-*n* sparse matrix by taking the columns of *B* and placing them along the diagonals specified by *d*.

**sprandsym(S)** returns a symmetric random matrix whose lower triangle and diagonal have the same structure as *S*. Its elements are normally distributed, mean 0 and variance 1.

### Example:

```
>> n=10;
>> e=ones(n,1);
>> b=[e,-e,3*e,-e,2*e];
>> d=[-n/2 -1 0 1 n/2];
>> a=spdiags(b,d,n,n)
a =
(1,1) 3
(2,1) -1
(6,1) 1
(1,2) -1
(2,2) 3
(3,2) -1
.....
>> aa=full(a)
aa =
 3 -1 0 0 0 2 0 0 0 0
-1 3 -1 0 0 0 2 0 0 0
 0 -1 3 -1 0 0 0 2 0 0
 0 0 -1 3 -1 0 0 0 2 0
 0 0 0 -1 3 -1 0 0 0 2
 1 0 0 0 -1 3 -1 0 0 0
 0 1 0 0 0 -1 3 -1 0 0
 0 0 1 0 0 0 -1 3 -1 0
 0 0 0 1 0 0 0 -1 3 -1
 0 0 0 0 1 0 0 0 -1 3
```

### Example of tridiagonal matrix:

```
>> b=ones(4,1);
>> A=spdiags([b 3*b b],[-1:1,4,4])
A =
(1,1) 3
(2,1) 1
(1,2) 1
(2,2) 3
(3,2) 1
(2,3) 1
(3,3) 3
(4,3) 1
(3,4) 1
(4,4) 3

>> d=full(A)
d =
3 1 0 0
1 3 1 0
0 1 3 1
0 0 1 3
```

### Example: comparison of memory occupation

```
>> b=ones(100,1);
>> A=spdiags([b 3*b b],[-1:1,100,100])
>> d=full(A);

>> whos
Name      Size      Bytes      Class
A         100x100    3980       double array (sparse)
b         100x1      800        double array
d         100x100    80000      double array
```

### Example: comparison of execution time needed to compute the square of a matrix in the full and in the sparse representation

```
>> a=eye(1000);
>> t=cputime;
>> b=a^2;
>> temp=cputime-t
temp =
3.7454

>> a=sparse(1:1000,1:1000,1,1000,1000);
>> t=cputime;
>> c=a^2;
>> temp=cputime-t
temp =
0.4406
```

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**gplot(A,Coordinates)** plots a graph of the nodes defined in `Coordinates` according to the  $n$ -by- $n$  adjacency matrix `A`, where  $n$  is the number of nodes. `Coordinates` is an  $n$ -by-2 matrix, where  $n$  is the number of nodes and each coordinate pair represents one node.

### Example

One interesting construction for graph analysis is the *Bucky ball*. This is composed of 60 points distributed on the surface of a sphere in such a way that the distance from any point to its nearest neighbors is the same for all the points. Each point has exactly three neighbors. The Bucky ball models different physical objects, such as the  $C_{60}$  molecule, a form of pure carbon with 60 atoms in a nearly spherical configuration and the seams in a soccer ball

```
[B,v]=bucky; % B= adjacency matrix, v= coordinate matrix
gplot(B,v)
axis square
```

-----

```
[B,v]=bucky;
axis('square');hold on
gplot(B(1:30,1:30),v)
for k=1:30
text(v(k,1),v(k,2),num2str(k))
end
```